

# Learning from small scales in weak lensing and CMB data

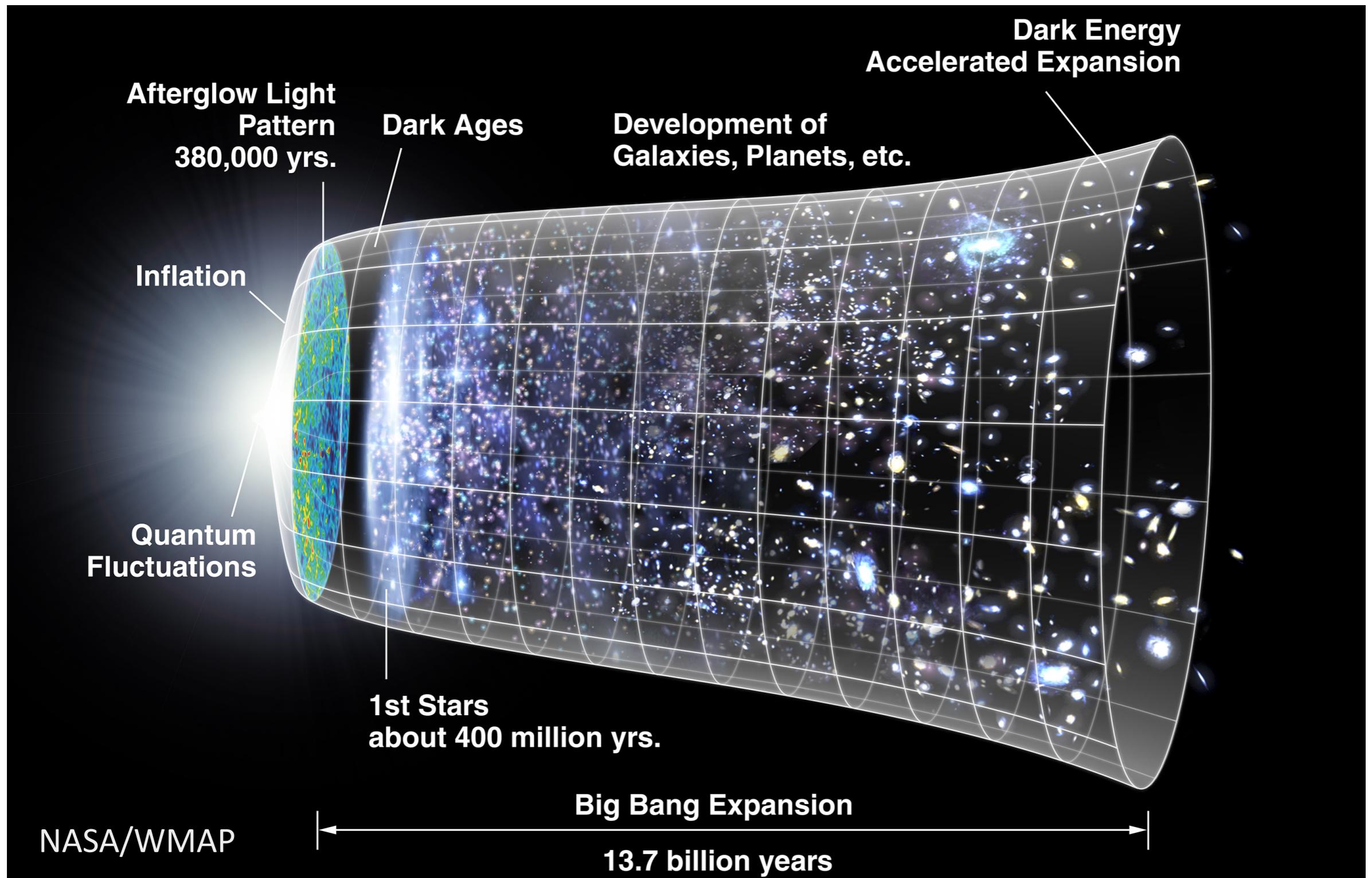
BCCP  
October 1, 2019

José Manuel Zorrilla Matilla,

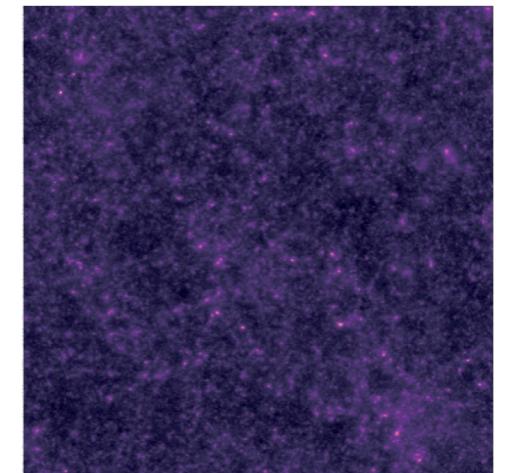
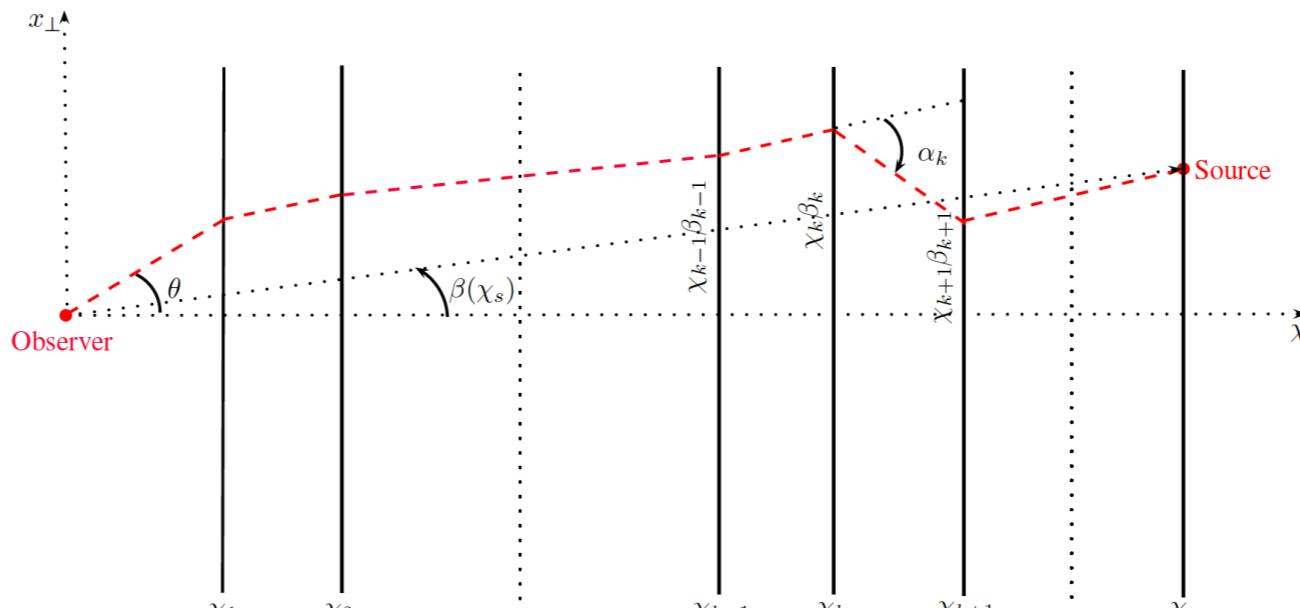
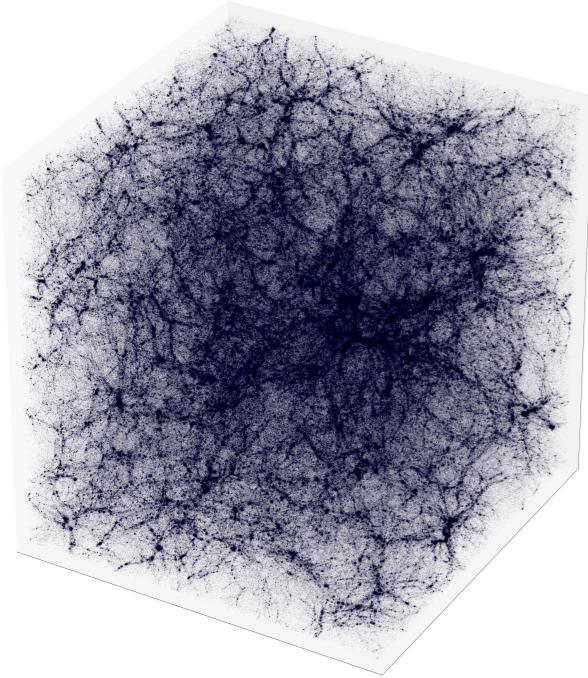
Zoltán Haiman, Arushi Gupta, Daniel Hsu, Dezso Ribli,  
Istvan Csabai, Pataki Bálint Ármin

arXiv:1802.01212, arXiv:1902.03663, arXiv:1909.04690

# Standard cosmological model

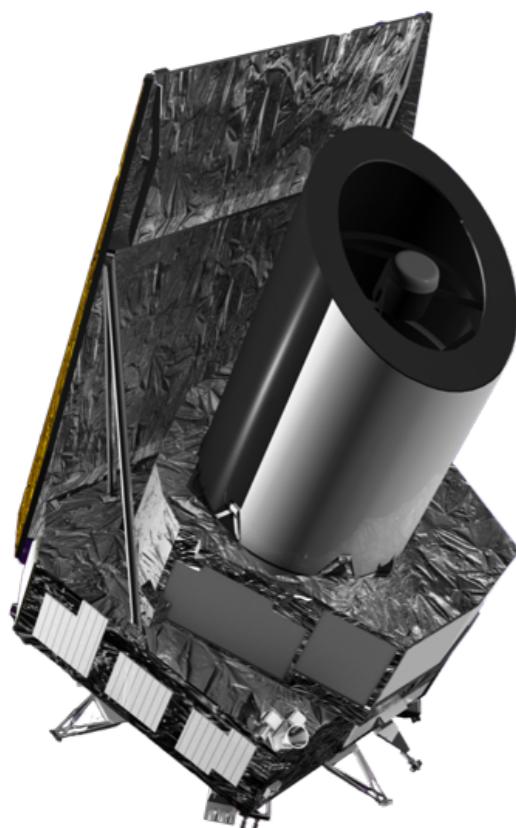


# Modeling small scales in WL

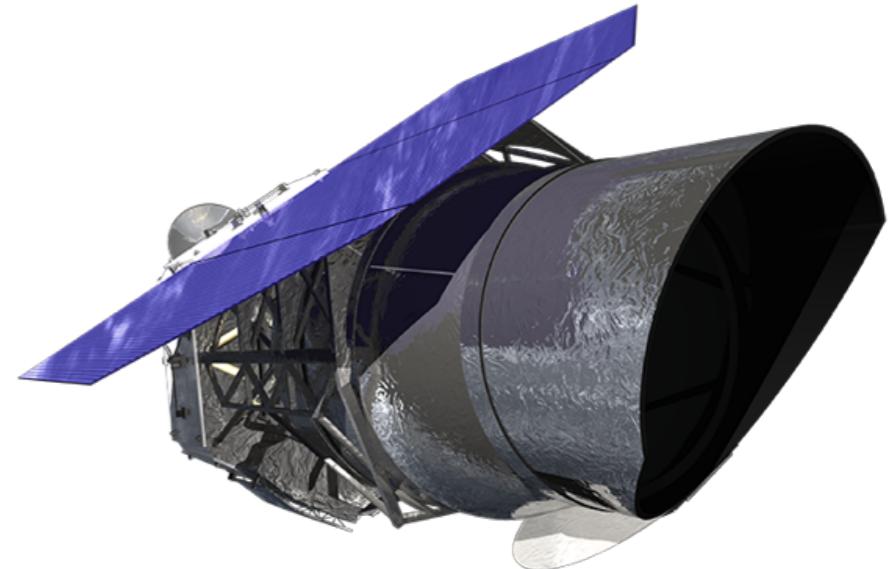
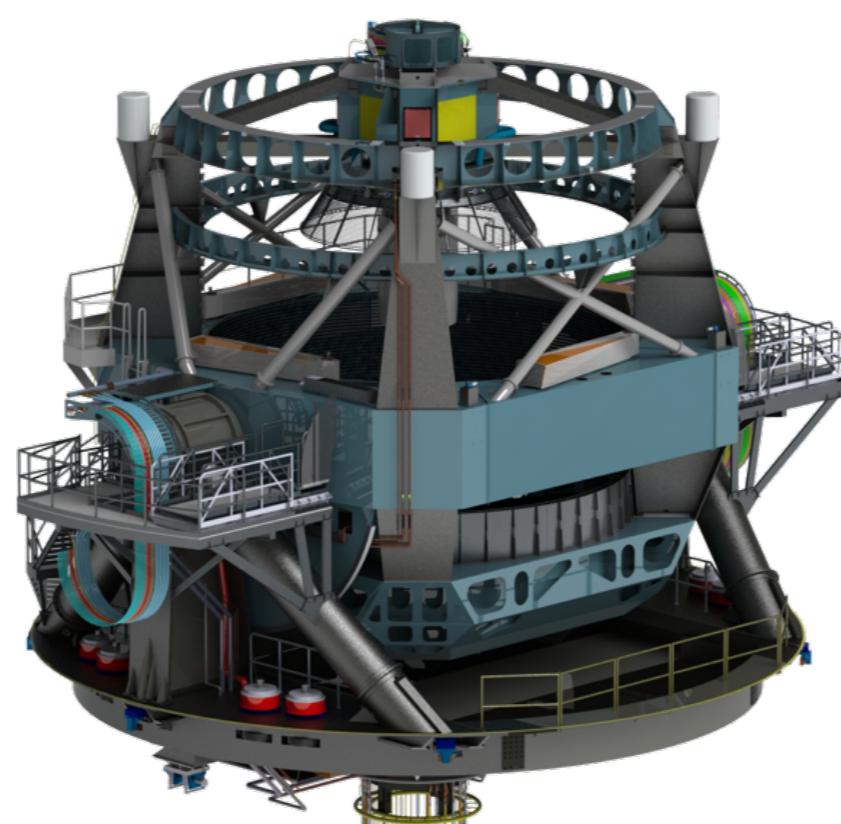


- DM-only N-body
- 240/h Mpc box
- $512^3$  particles (mass resolution  $\sim 10^{10}$  Msun)
- No SSC
- Multi-plane algorithm
- Full ray-tracing (no Born)
- 80/h Mpc planes
- Flat-sky
- $3.5 \times 3.5$  deg<sup>2</sup>
- Past light-cone recycling
- Smoothing and noise added in post-processing

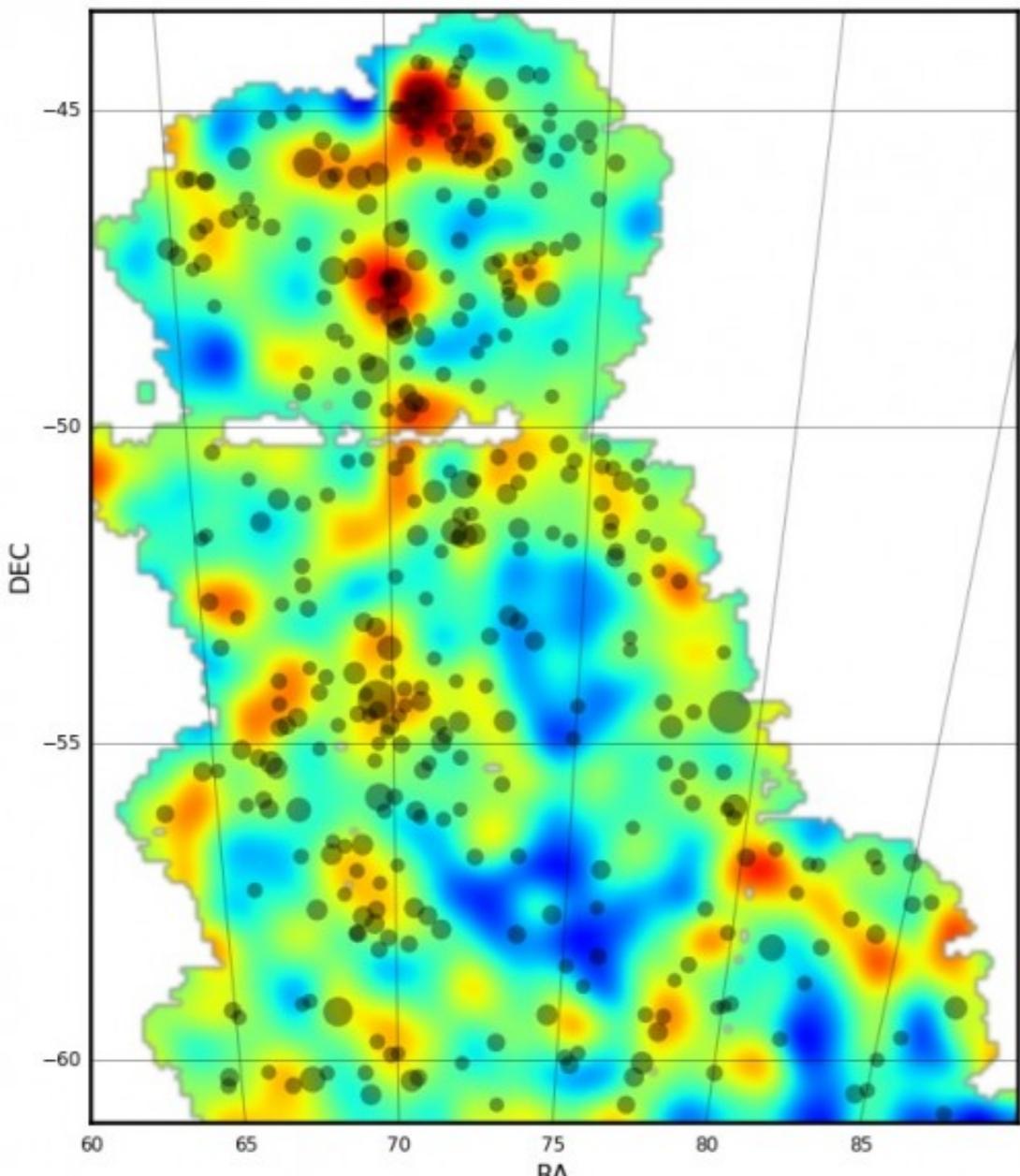
# Upcoming WL surveys



euclid



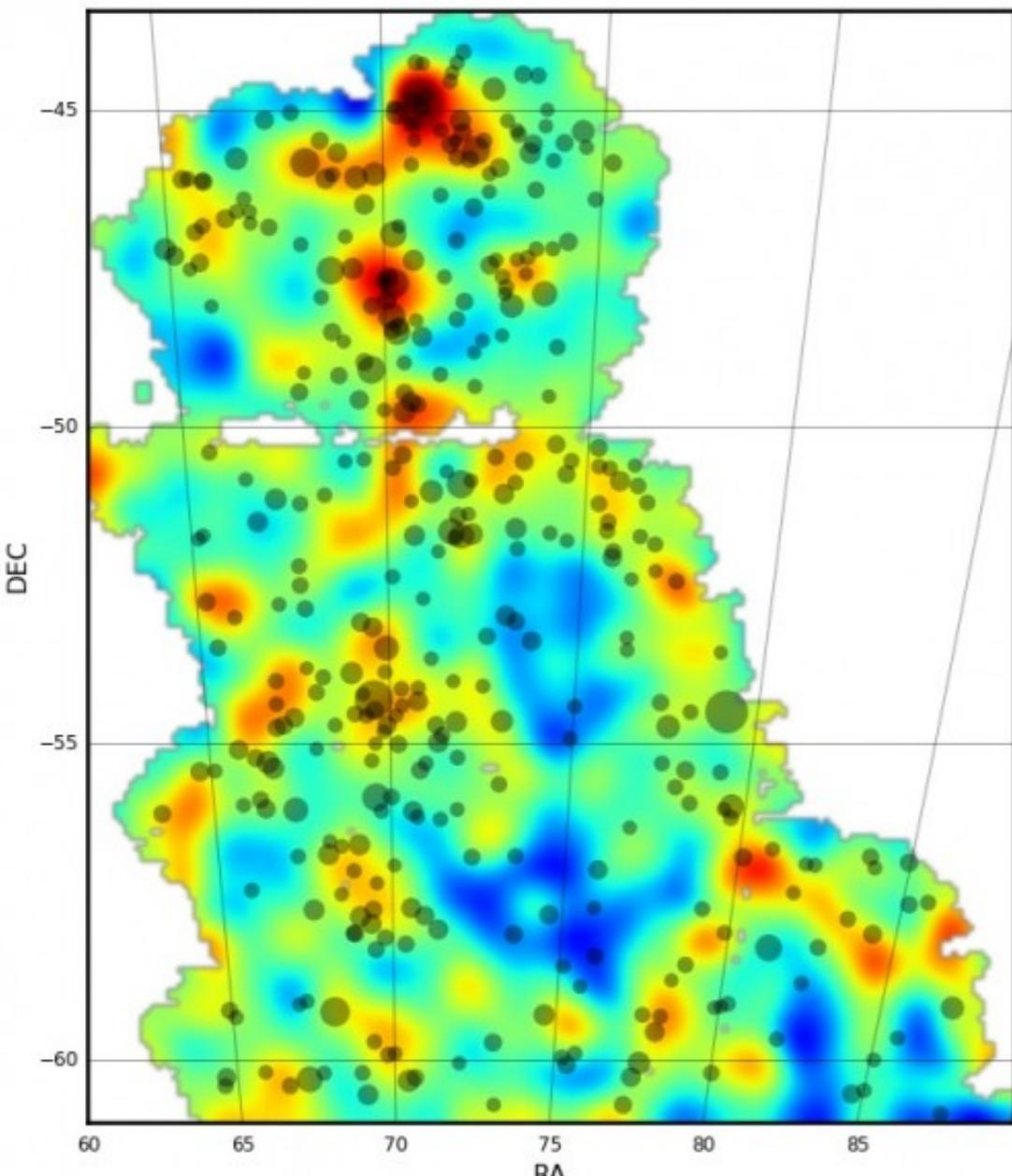
# Extracting information from WL maps



DES Y1

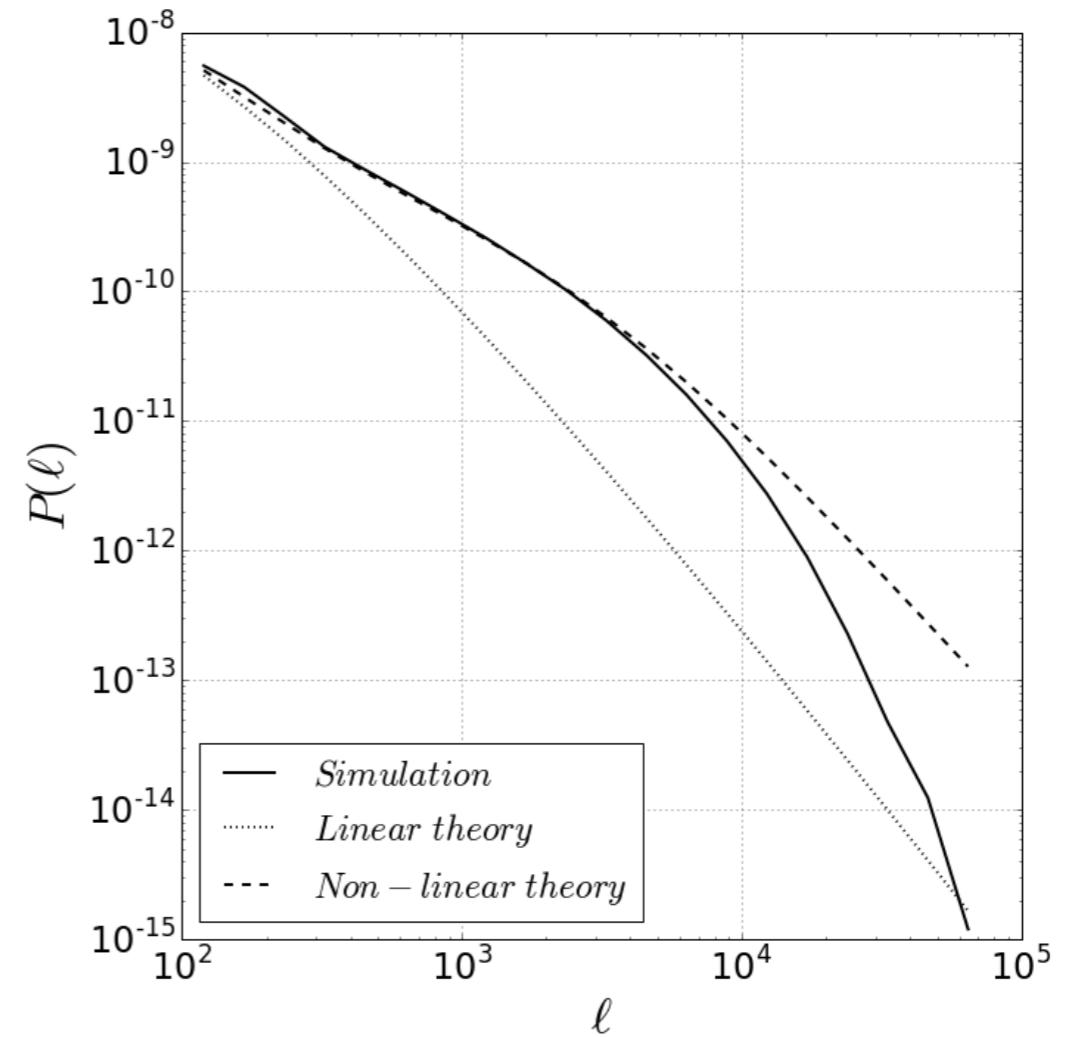
$$\kappa(\vec{\theta}) = \frac{3\Omega_m H_0^2}{2c^2 D_S} \int_0^{D_S} dD_L \frac{D_{SL} D_L}{a(D_L)} \delta(D_L \vec{\theta}, D_L)$$

# Extracting information from WL maps

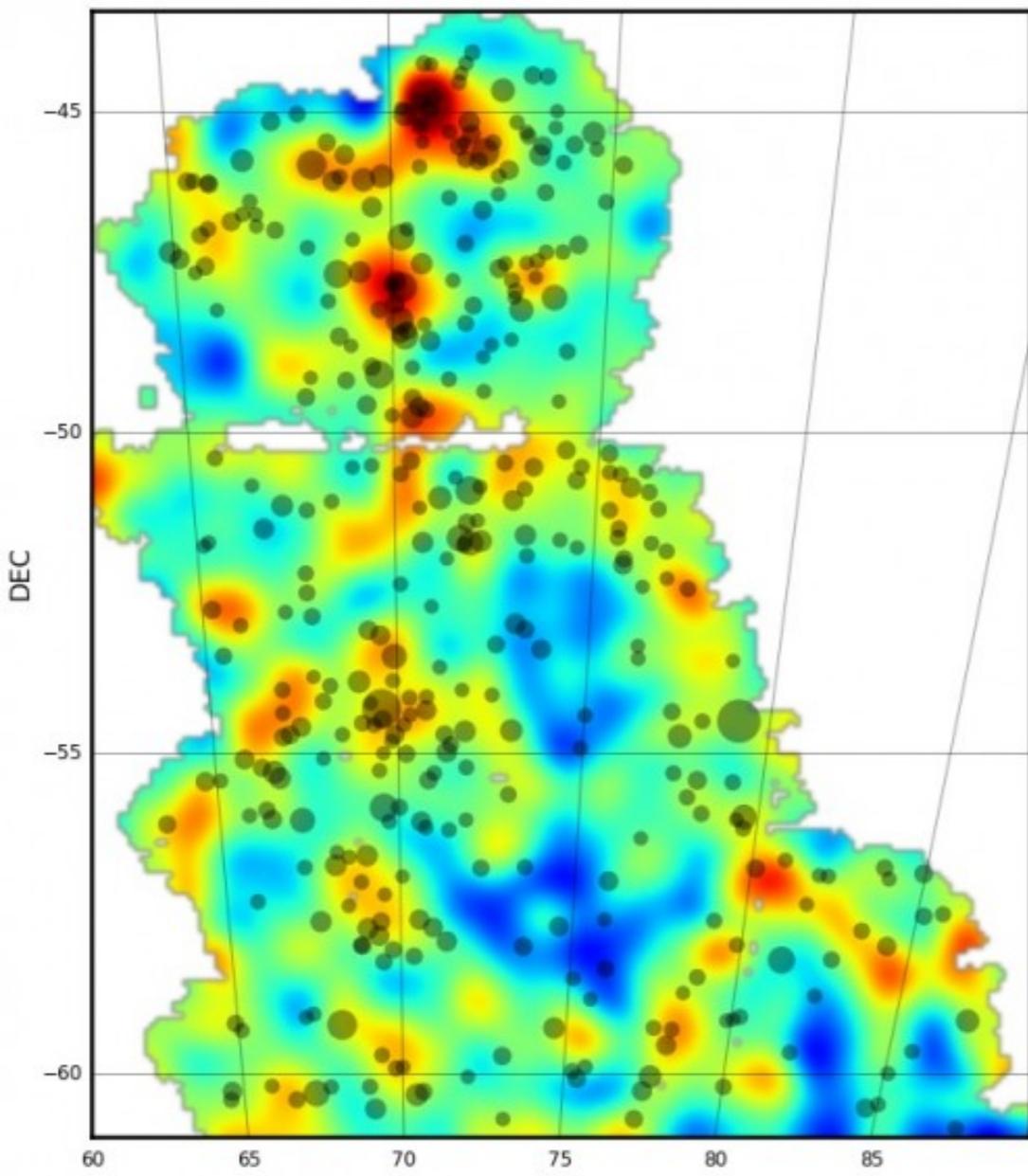


DES Y1

$$\kappa(\vec{\theta}) = \frac{3\Omega_m H_0^2}{2c^2 D_S} \int_0^{D_S} dD_L \frac{D_{SL} D_L}{a(D_L)} \delta(D_L \vec{\theta}, D_L)$$



# Extracting information from WL maps



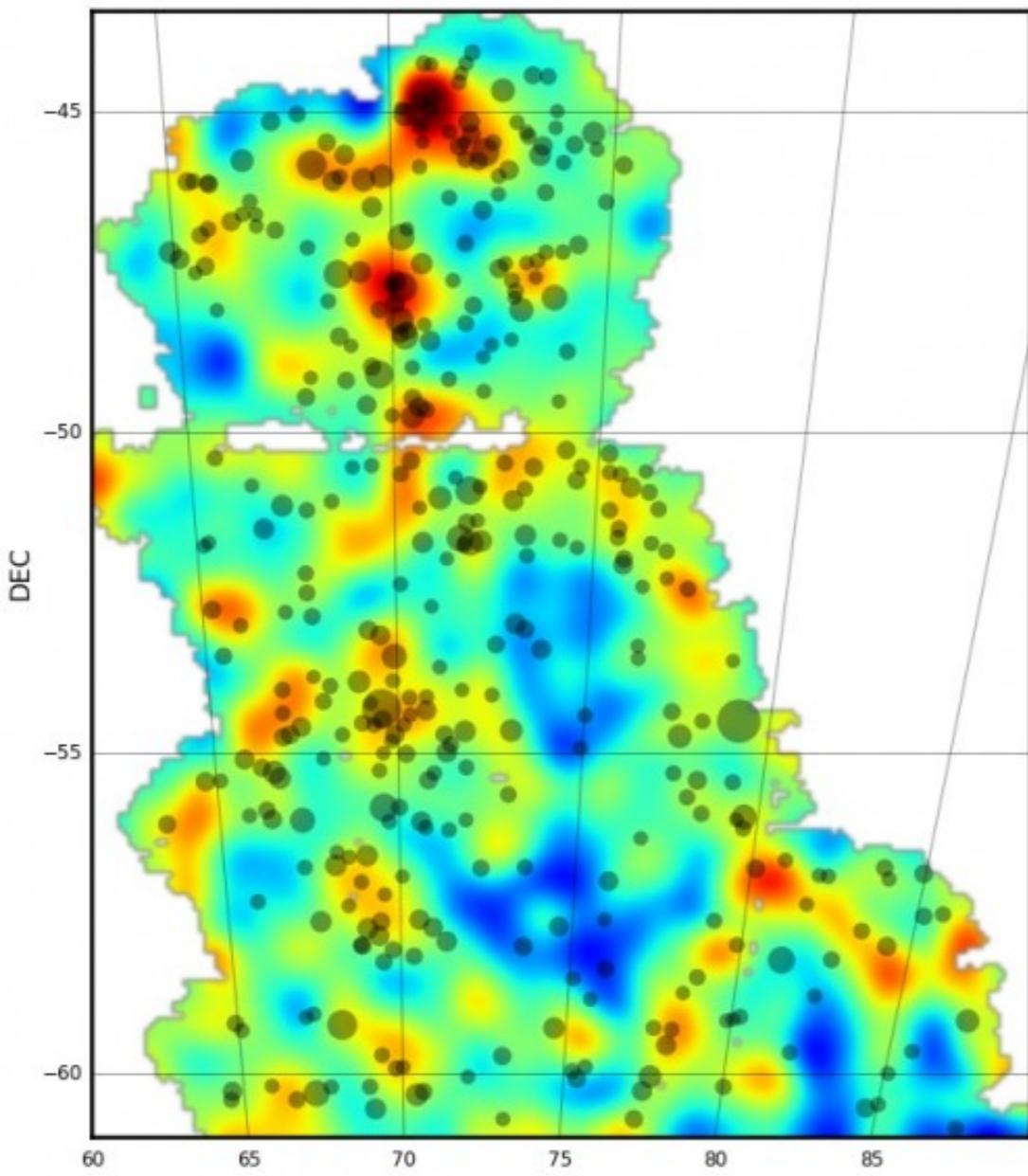
DES Y1

1

Transform the field to make it look more Gaussian, then use 2-point function / power spectrum

Neyrinck et al. 2009, Seo et al. 2011, Carron & Szapudi 2013, 14, Shirasaki 2017

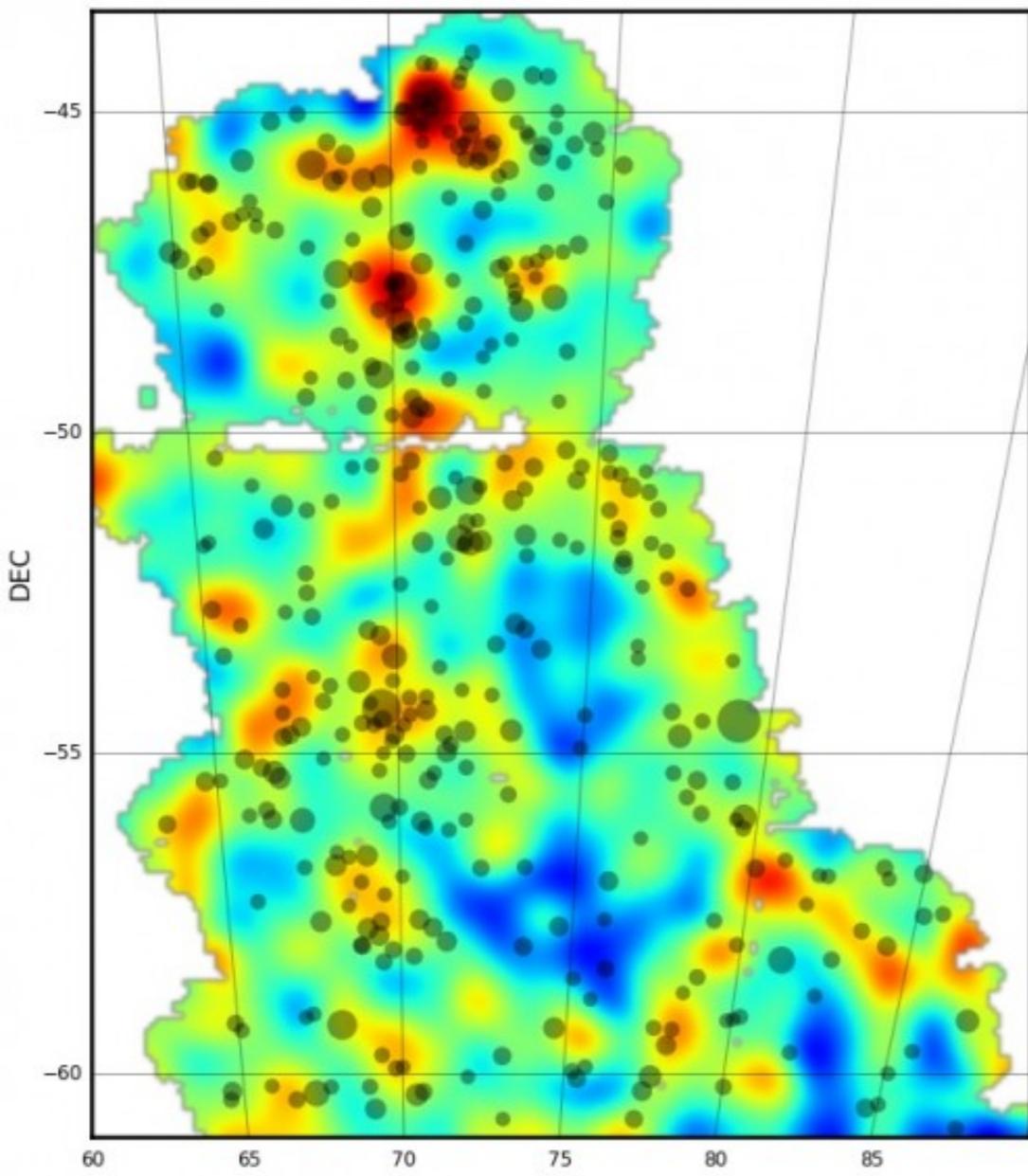
# Extracting information from WL maps



DES Y1

- 1 Transform the field to make it look more Gaussian, then use 2-point function / power spectrum
  - 2 “Reconstruct” the field’s initial conditions, when it was almost Gaussian, then use 2-point function/ power spectrum
- Lagrangian reconstruction, sample ICs from with forward model, optimize ICs with forward model, ML...

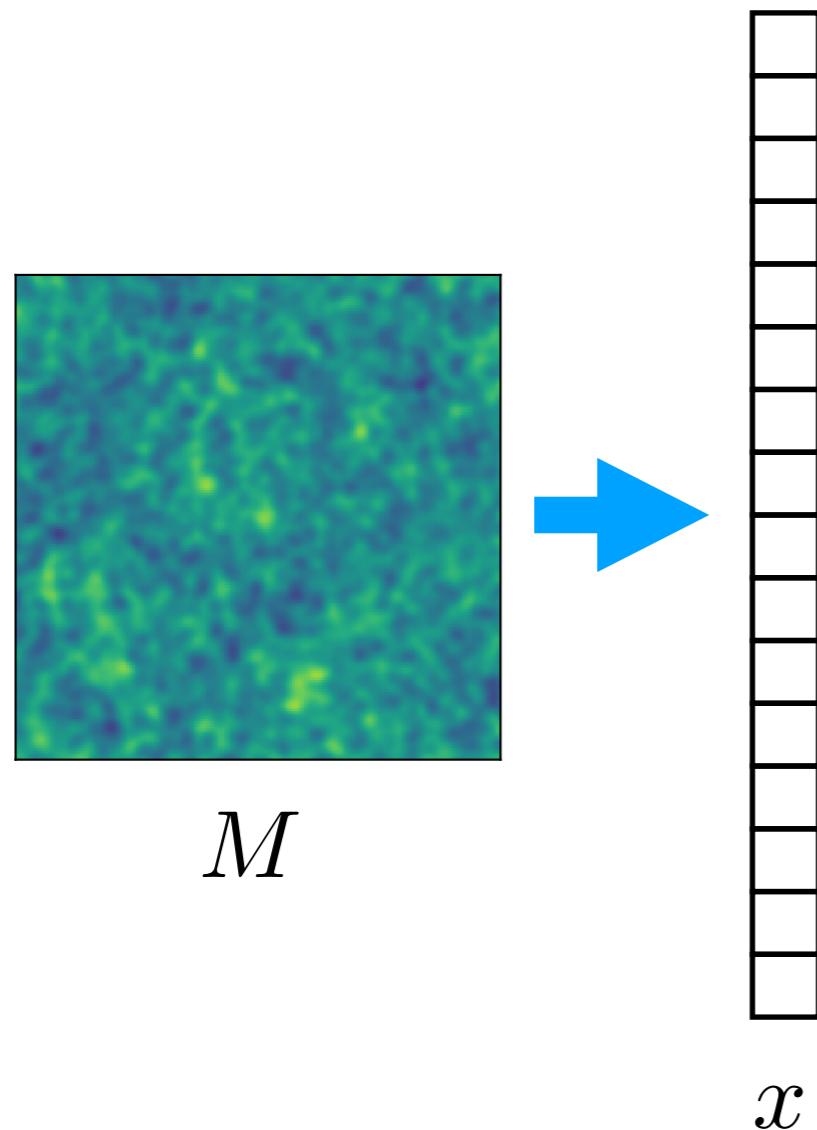
# Extracting information from WL maps



DES Y1

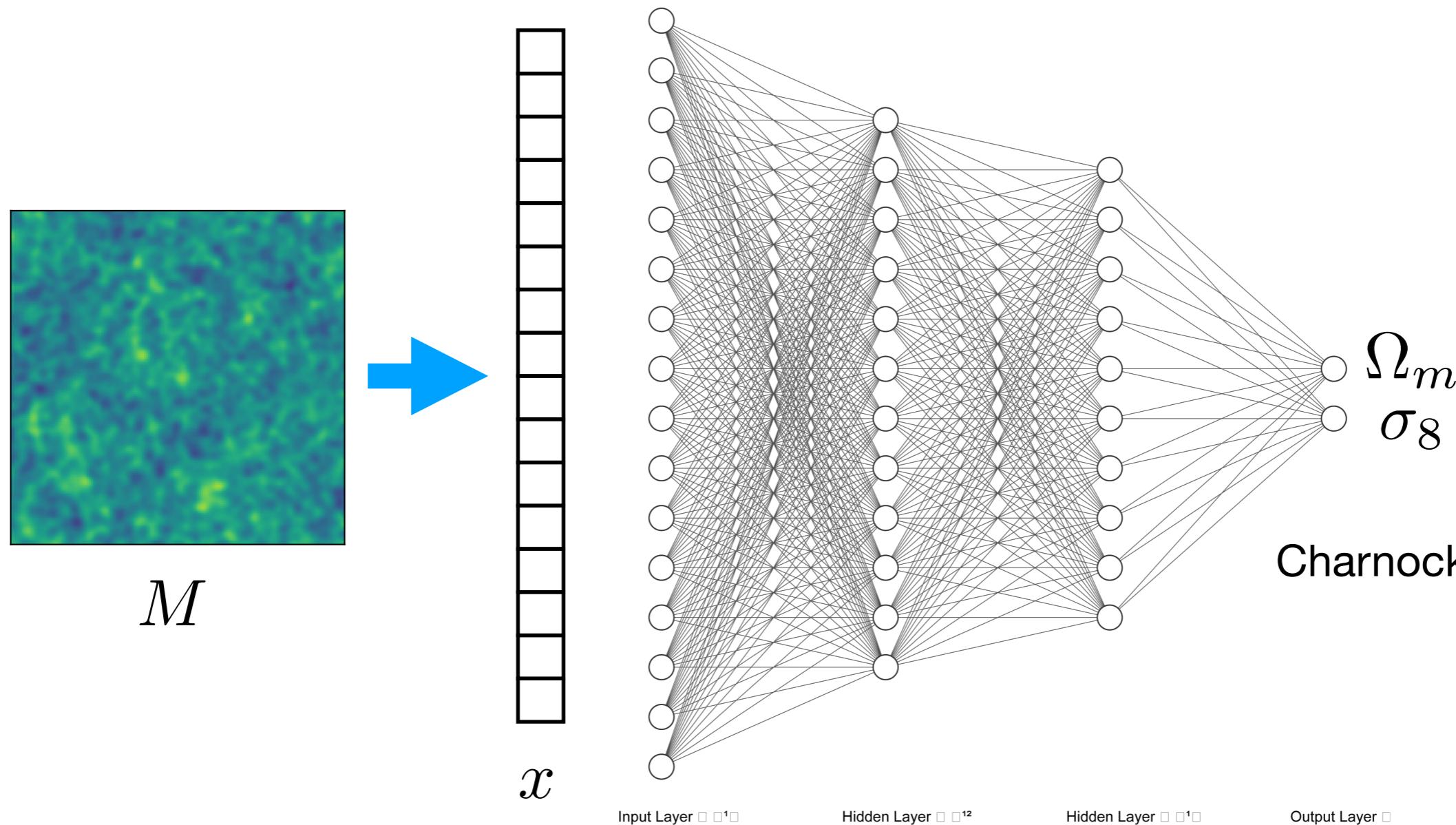
- 1 Transform the field to make it look more Gaussian, then use 2-point function / power spectrum
- 2 “Reconstruct” the field’s initial conditions, when it was almost Gaussian, then use 2-point function/ power spectrum
- 3 Use higher-order statistics, either n-point functions or topological observables

# Extracting information from WL maps

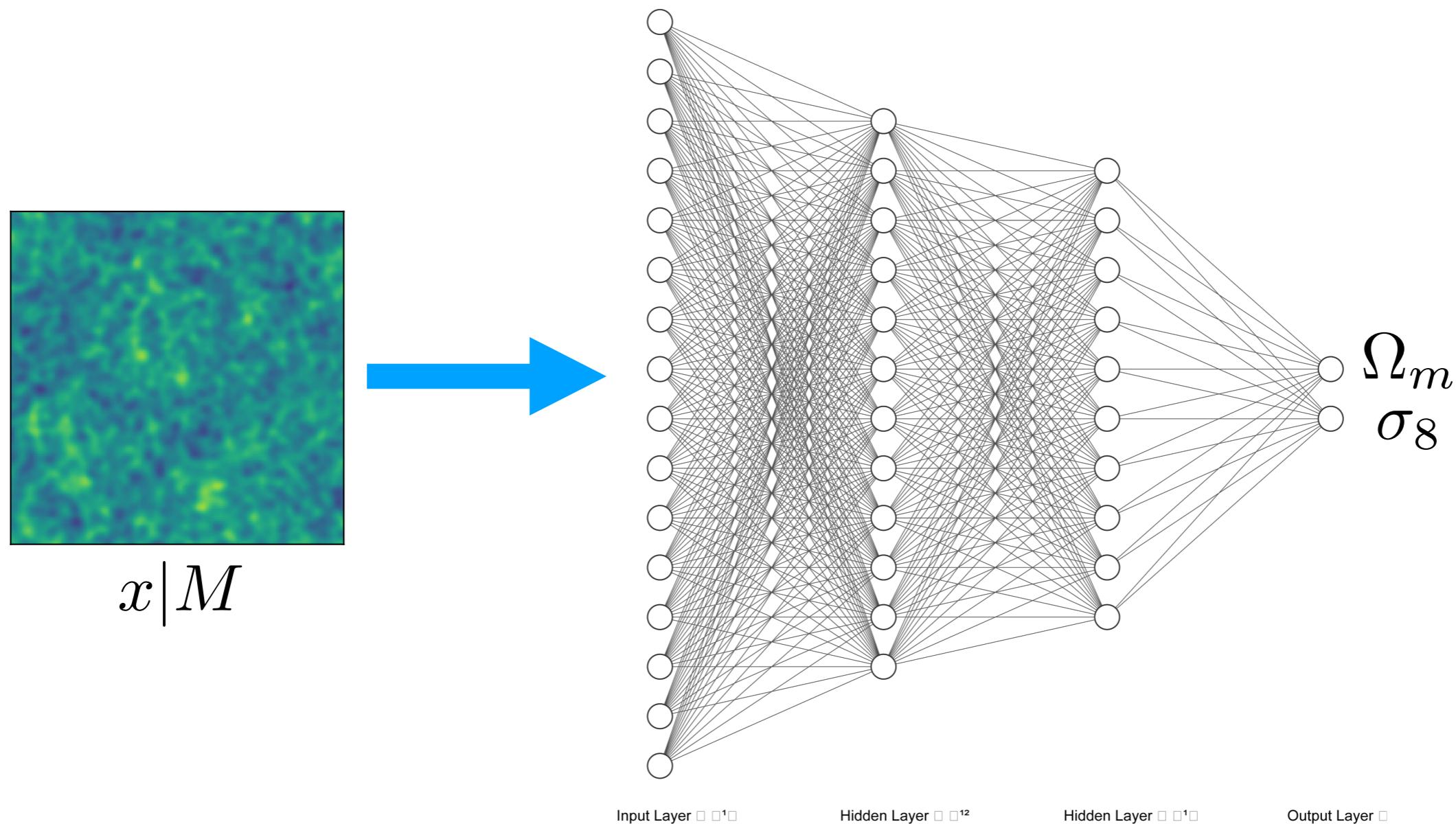


$$p(\theta|x, M) = \frac{p(x|\theta, M)p(\theta, M)}{p(x, M)}$$

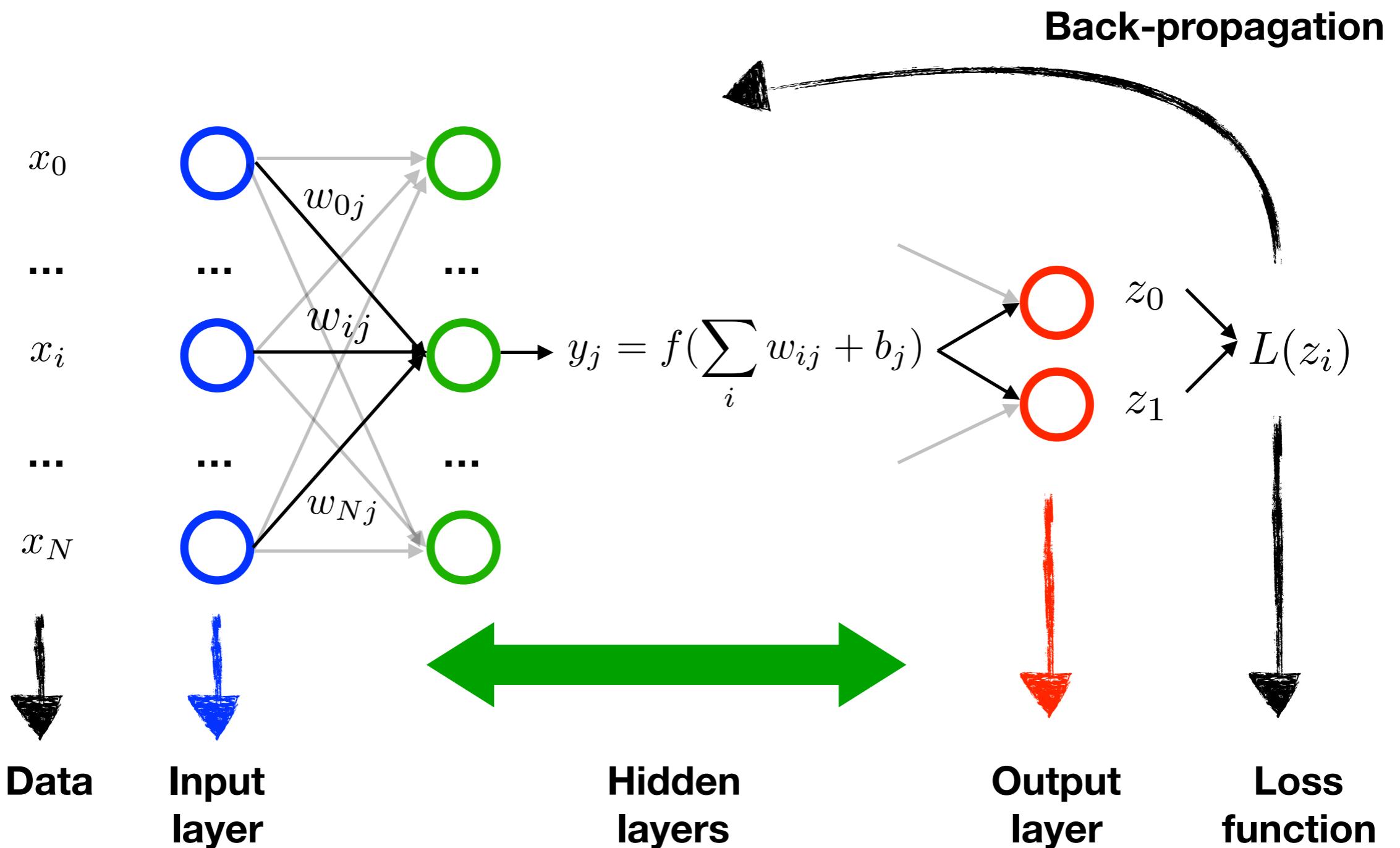
# Extracting information from WL maps



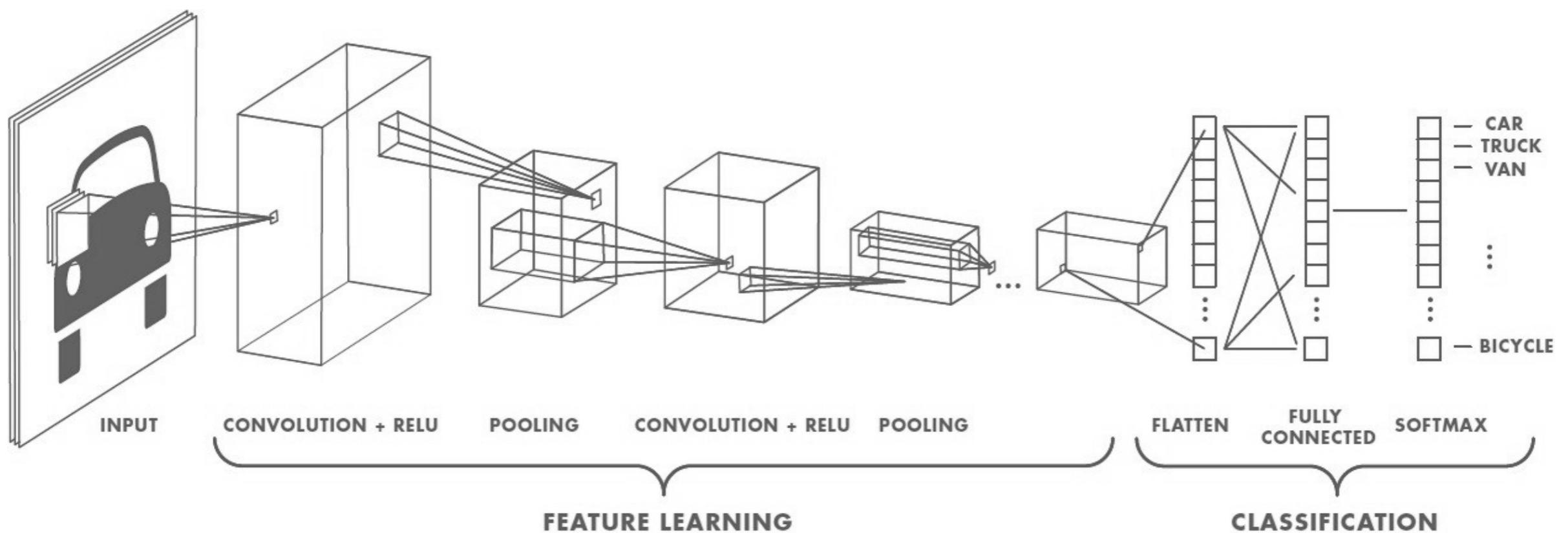
# Extracting information from WL maps



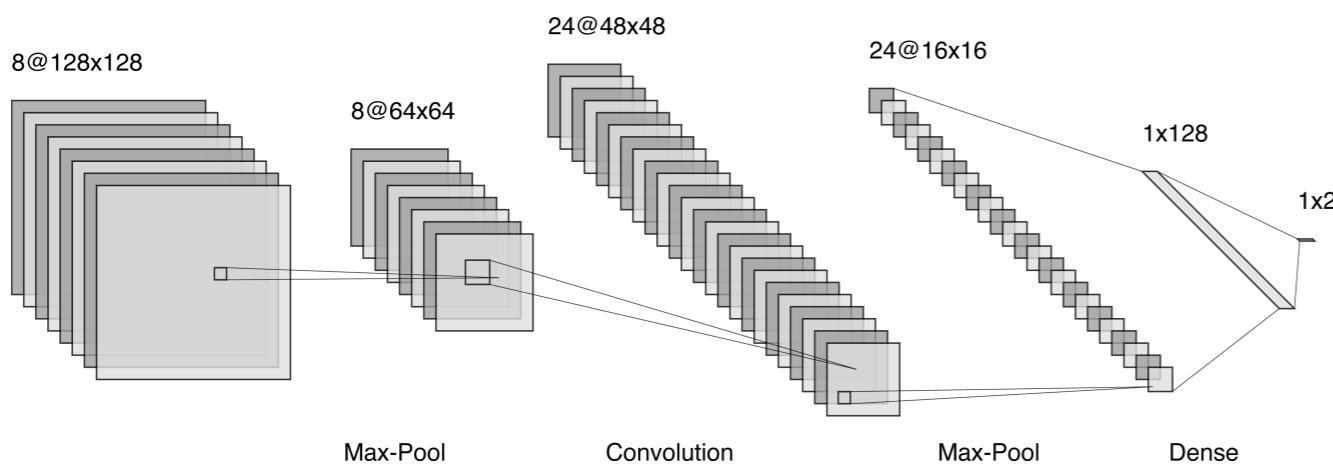
# Neural networks



# Convolutional neural networks

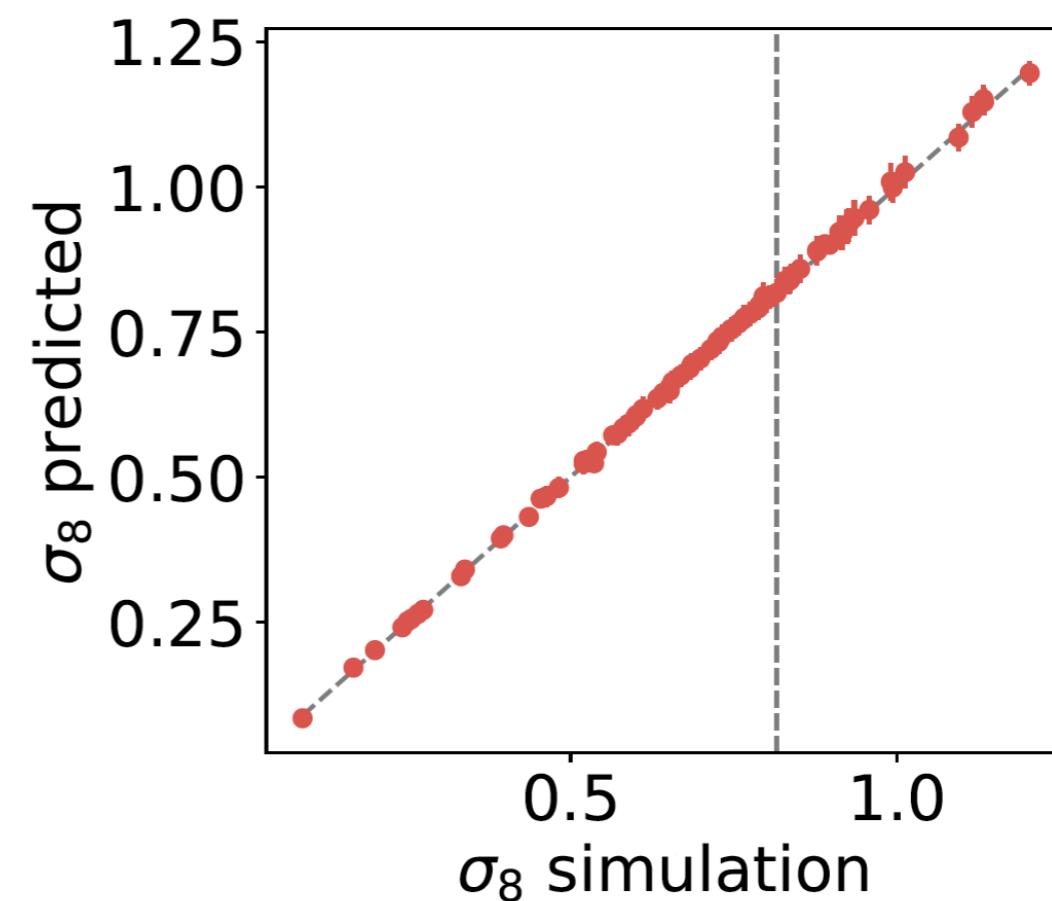
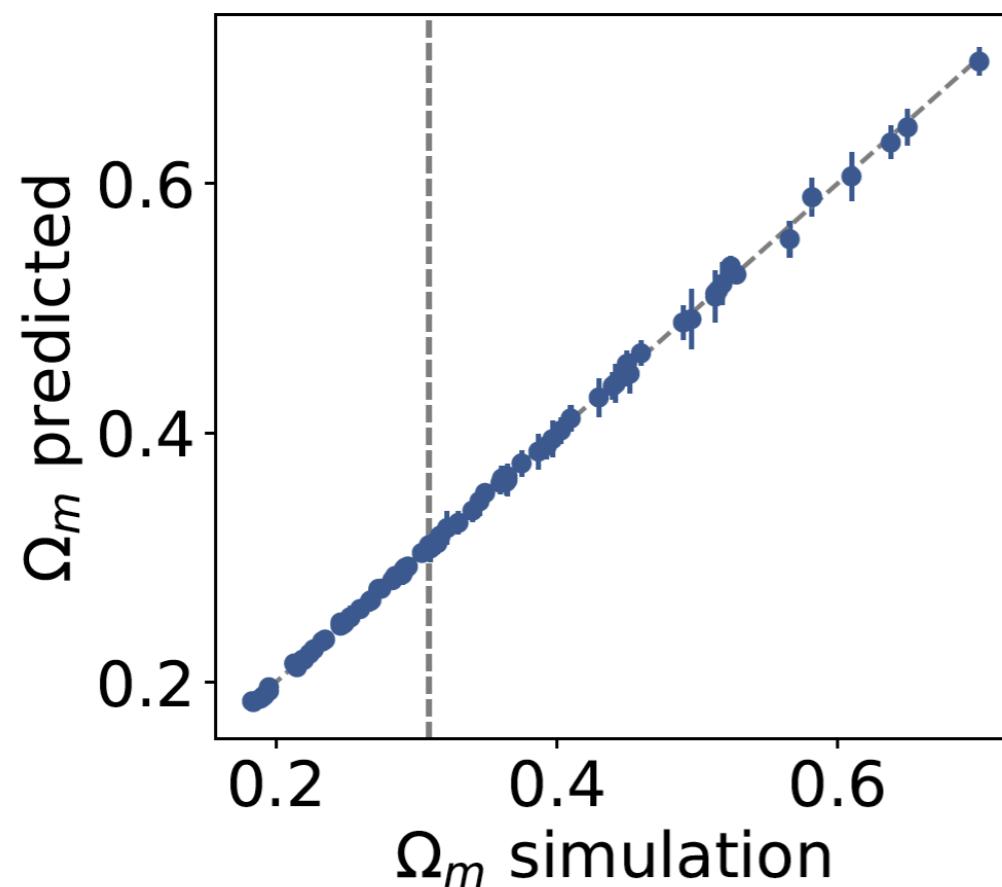


# Architecture

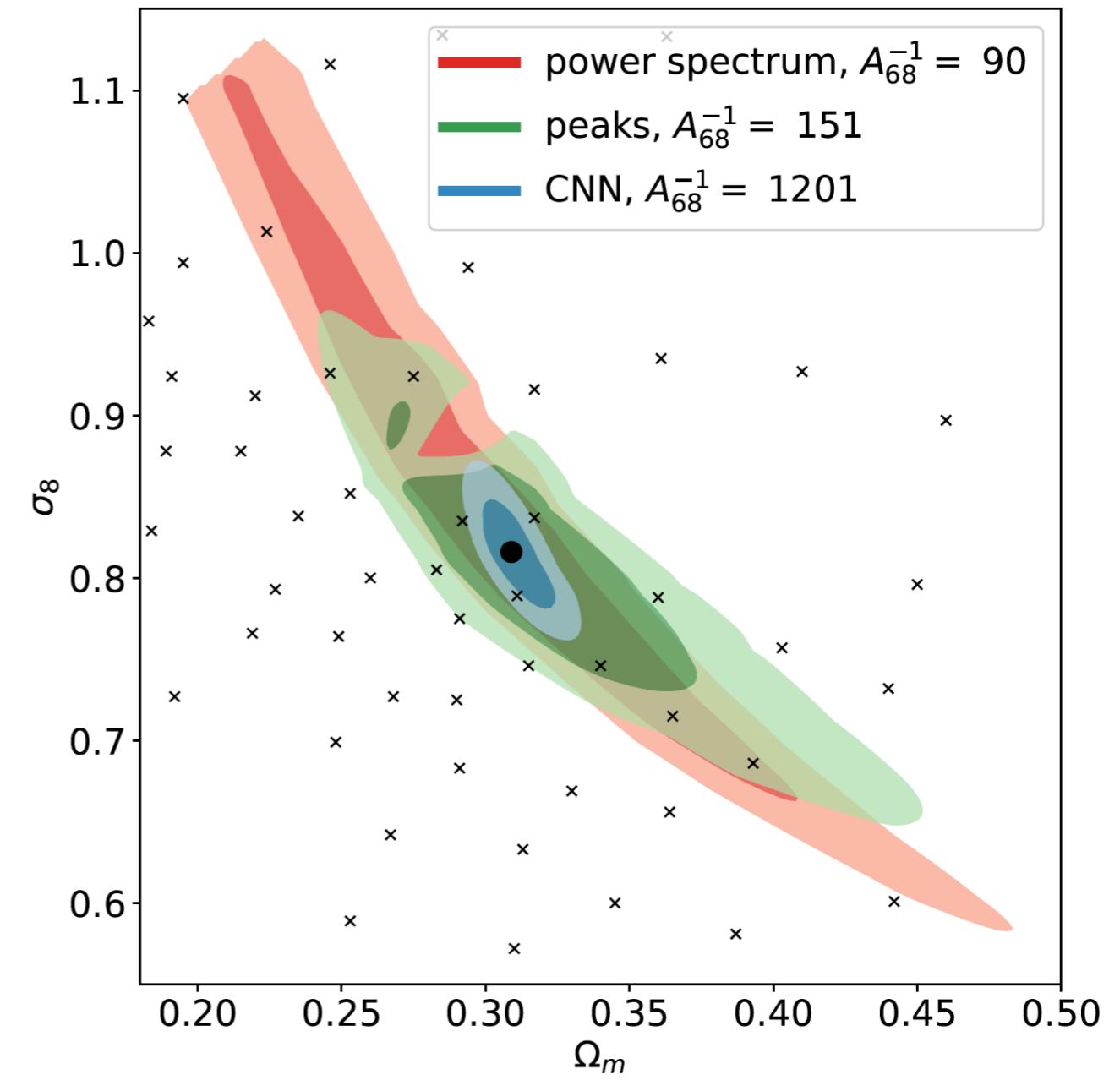
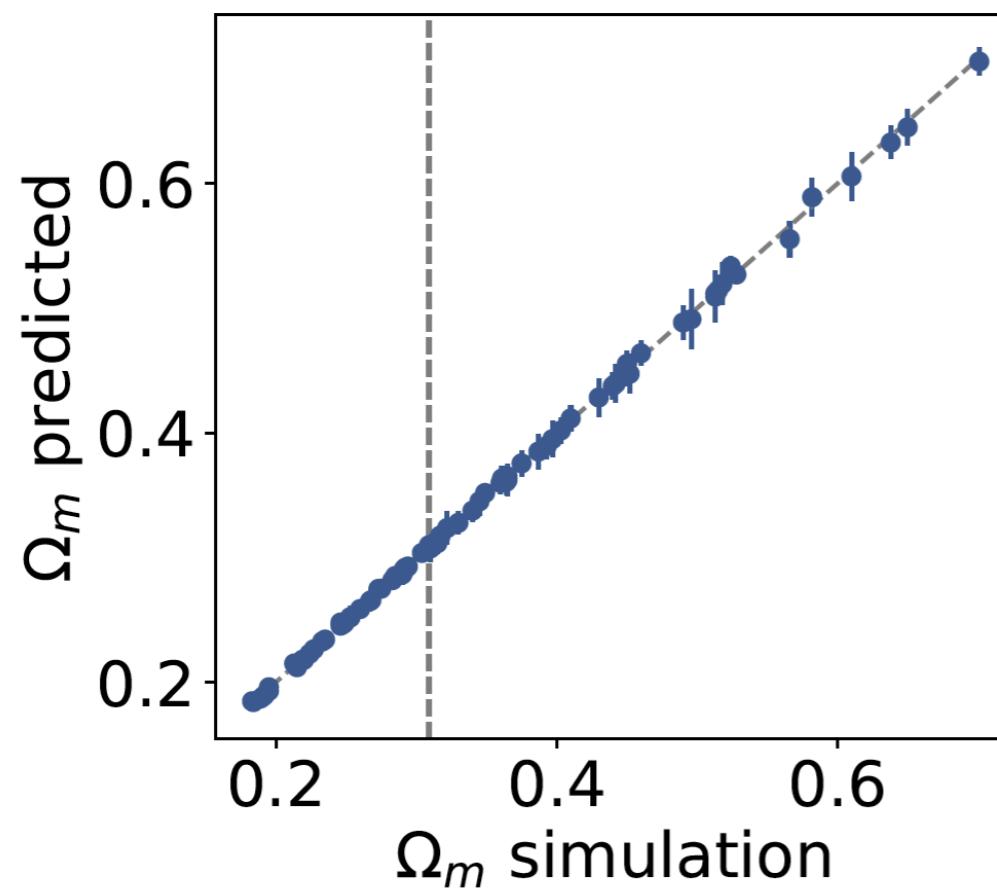


#	Layers	Output size
1	Convolution ( $3 \times 3$ )	$510 \times 510 \times 32$
2	Convolution ( $3 \times 3$ )	$508 \times 508 \times 32$
-	Average Pooling ( $2 \times 2$ )	$254 \times 254 \times 32$
3	Convolution ( $3 \times 3$ )	$252 \times 252 \times 64$
4	Convolution ( $3 \times 3$ )	$250 \times 250 \times 64$
-	Average Pooling ( $2 \times 2$ )	$125 \times 125 \times 64$
5	Convolution ( $3 \times 3$ )	$123 \times 123 \times 128$
6	Convolution ( $1 \times 1$ )	$123 \times 123 \times 64$
7	Convolution ( $3 \times 3$ )	$121 \times 121 \times 128$
-	Average Pooling ( $2 \times 2$ )	$60 \times 60 \times 128$
8	Convolution ( $3 \times 3$ )	$58 \times 58 \times 256$
9	Convolution ( $1 \times 1$ )	$58 \times 58 \times 128$
10	Convolution ( $3 \times 3$ )	$56 \times 56 \times 256$
-	Average Pooling ( $2 \times 2$ )	$28 \times 28 \times 256$
11	Convolution ( $3 \times 3$ )	$26 \times 26 \times 512$
12	Convolution ( $1 \times 1$ )	$26 \times 26 \times 256$
13	Convolution ( $3 \times 3$ )	$24 \times 24 \times 512$
-	Average Pooling ( $2 \times 2$ )	$12 \times 12 \times 512$
14	Convolution ( $3 \times 3$ )	$10 \times 10 \times 512$
15	Convolution ( $1 \times 1$ )	$10 \times 10 \times 256$
16	Convolution ( $3 \times 3$ )	$8 \times 8 \times 512$
17	Convolution ( $1 \times 1$ )	$8 \times 8 \times 256$
18	Convolution ( $3 \times 3$ )	$6 \times 6 \times 512$
	Average Pooling ( $\times$ )	$1 \times 1 \times 512$
19	Dense	2

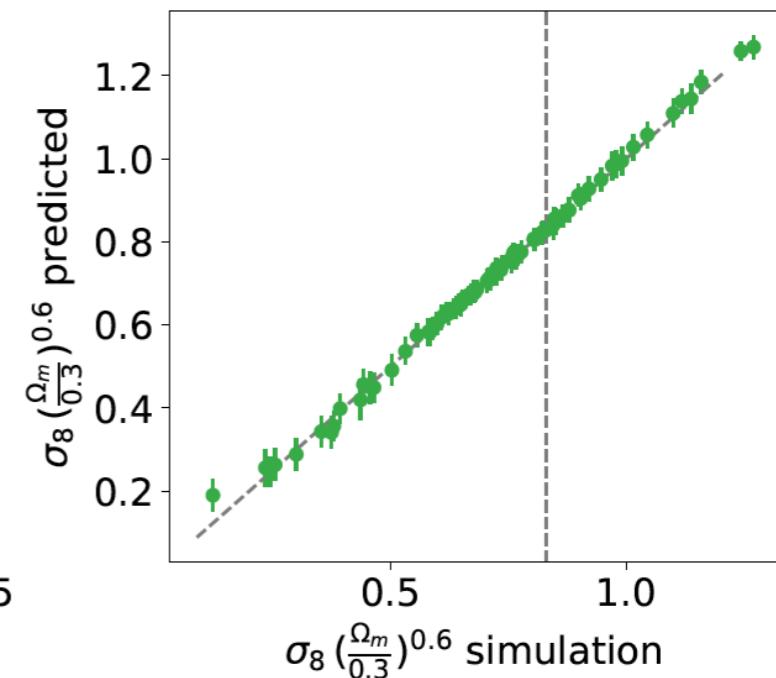
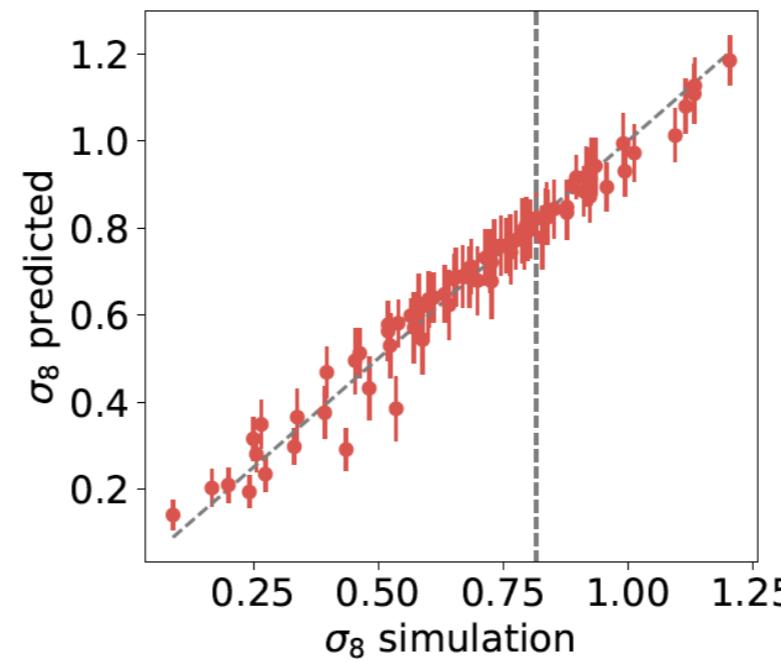
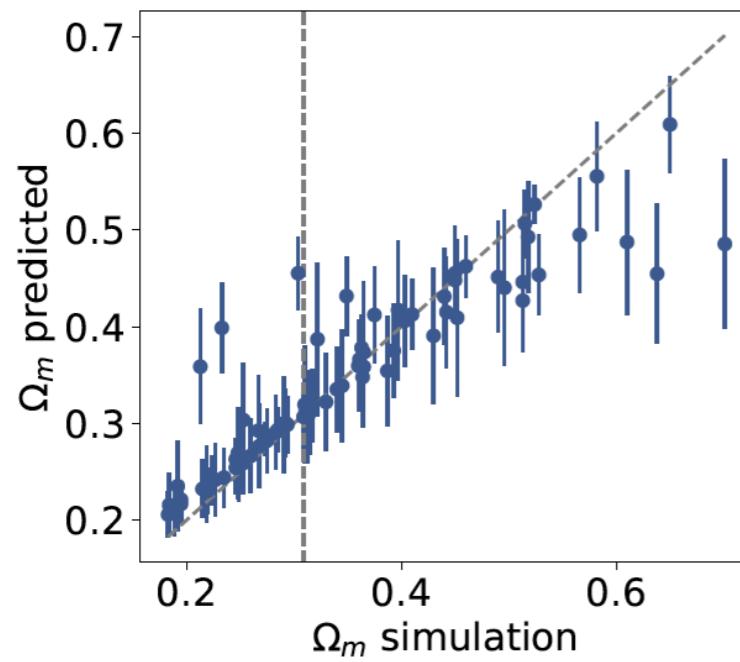
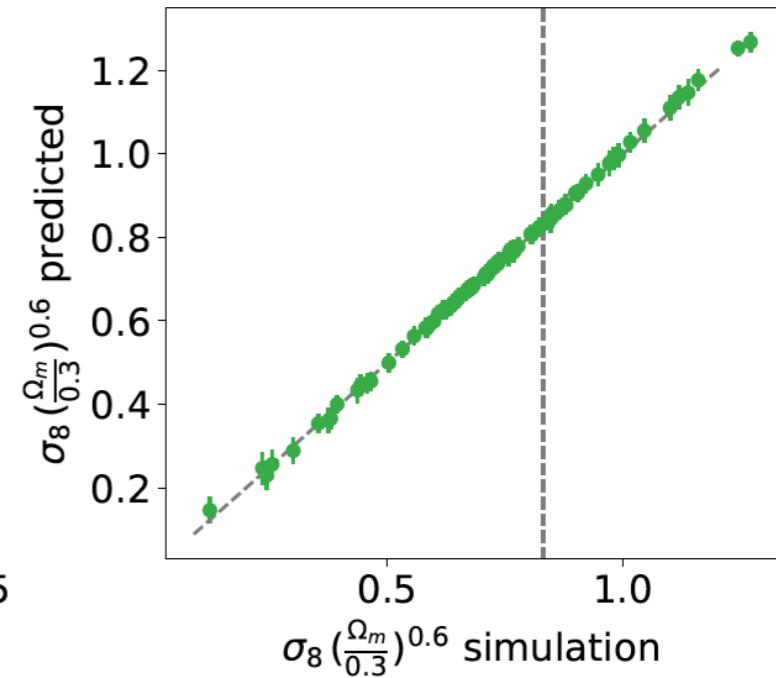
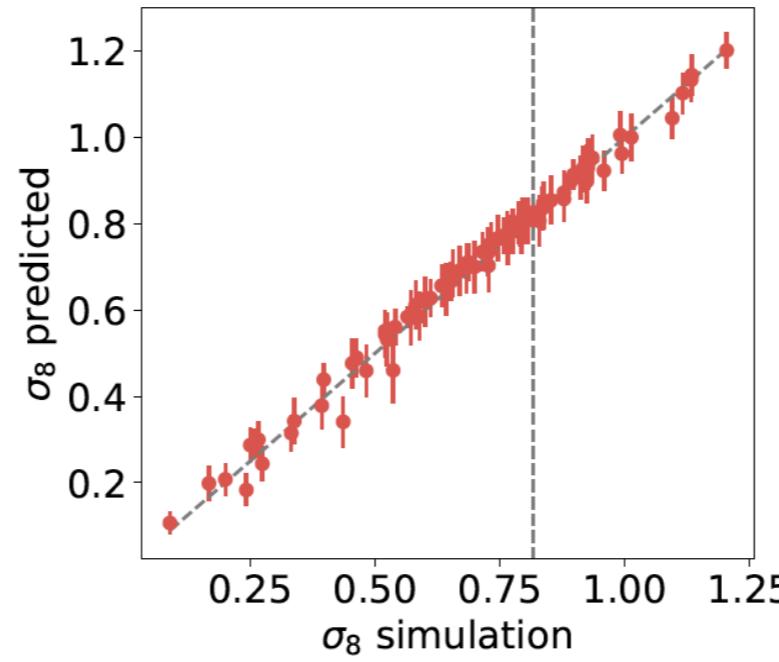
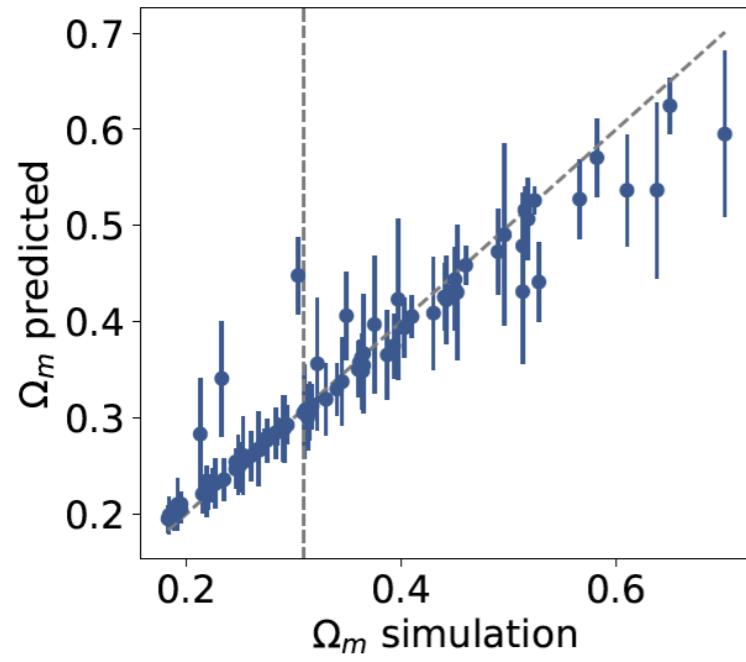
# Performance on simulated, noiseless convergence maps



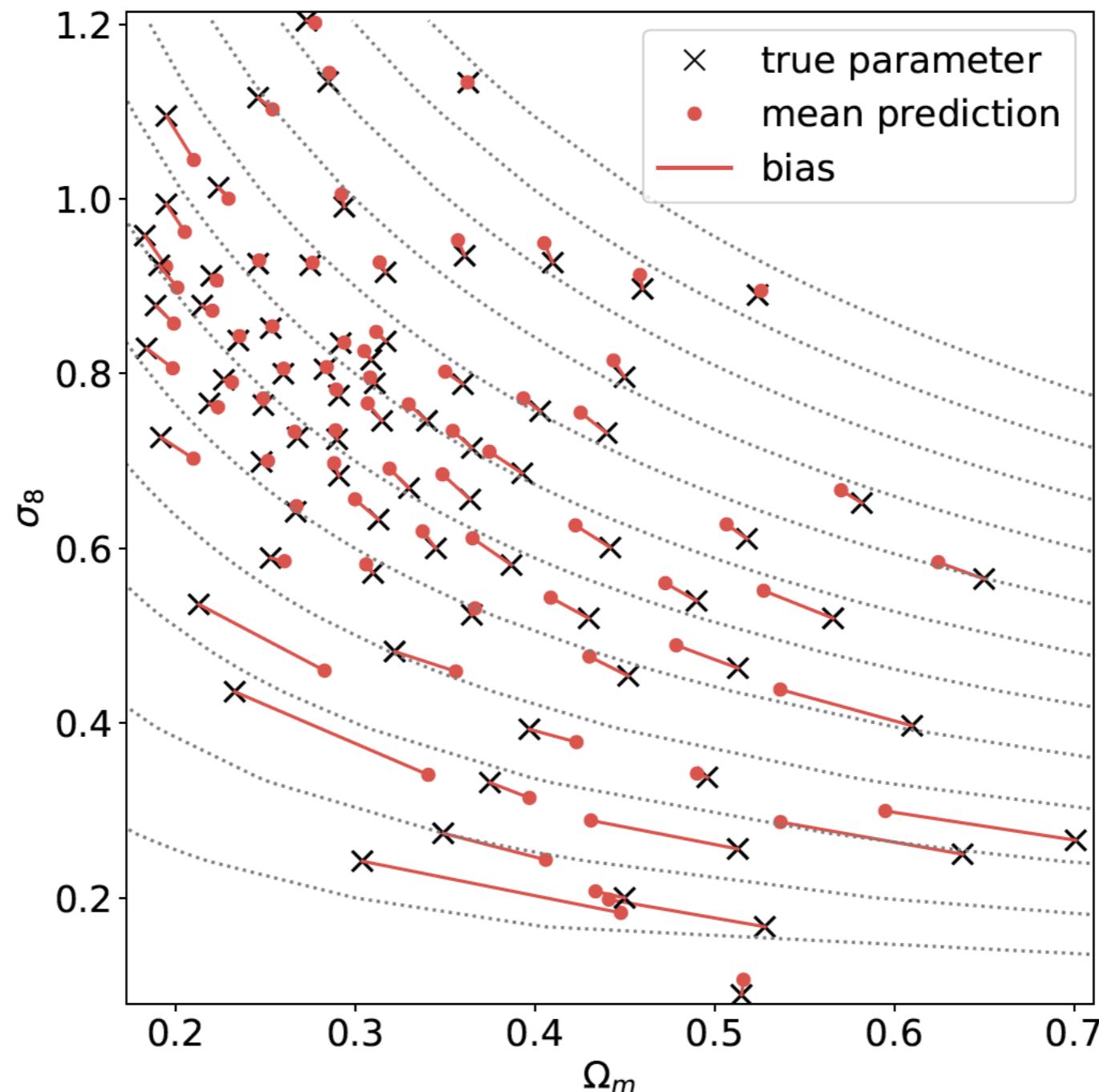
# Performance on simulated, noiseless convergence maps



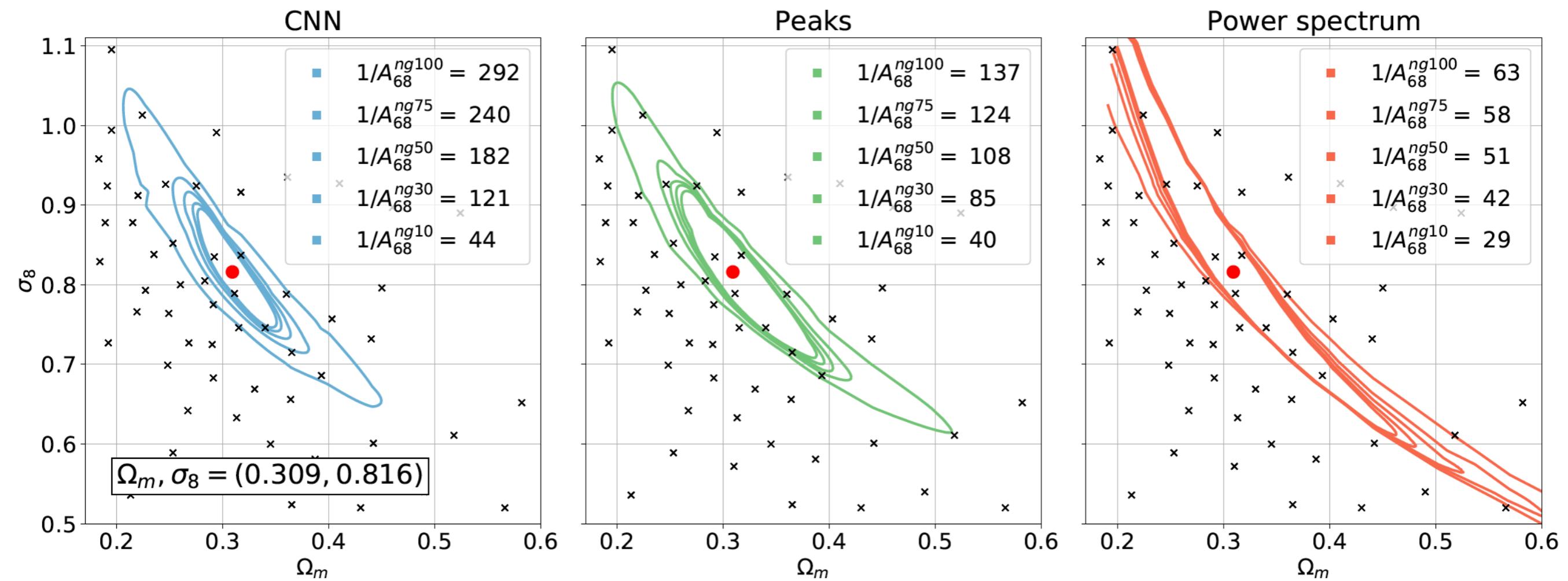
# Predictions on noisy data



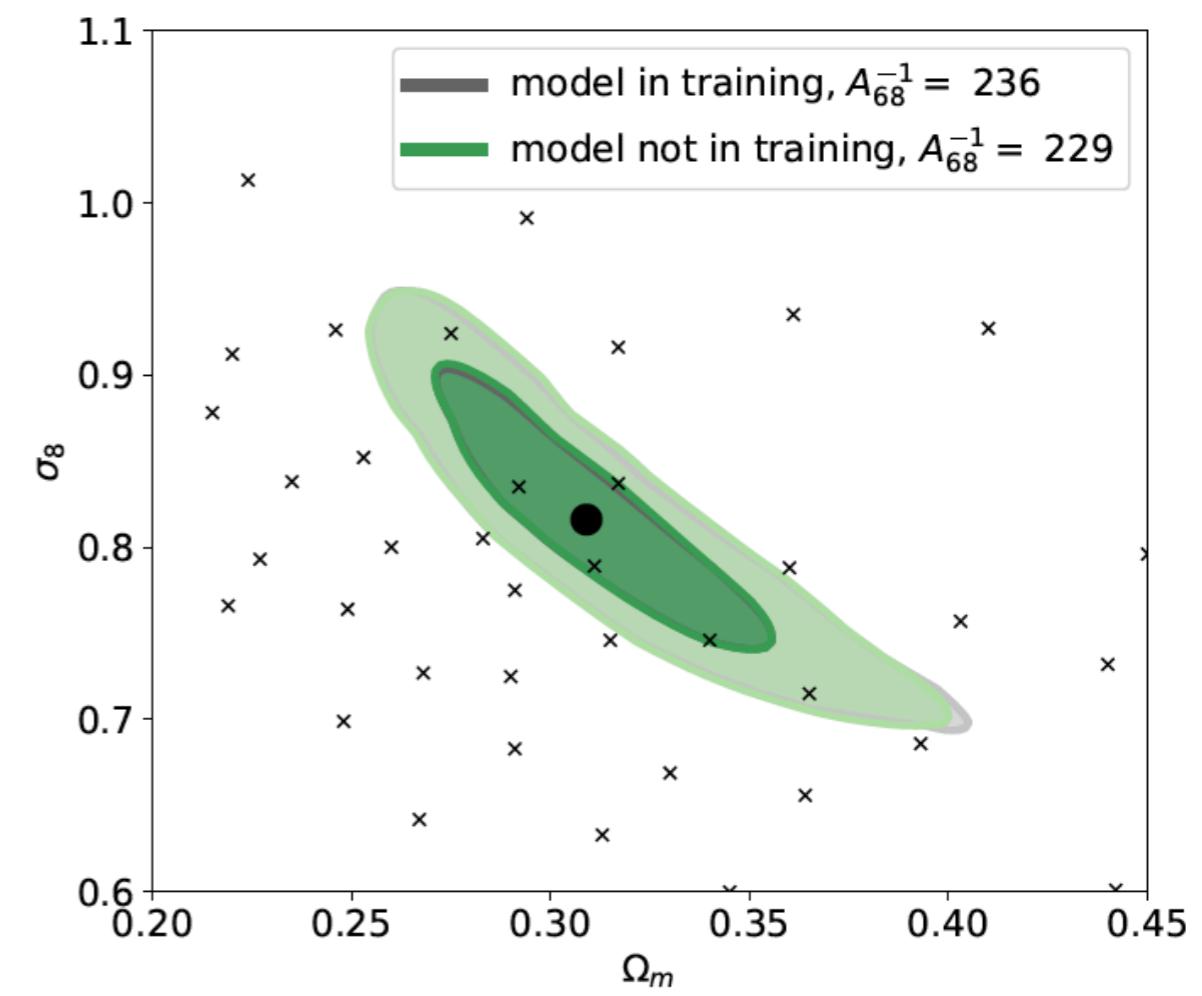
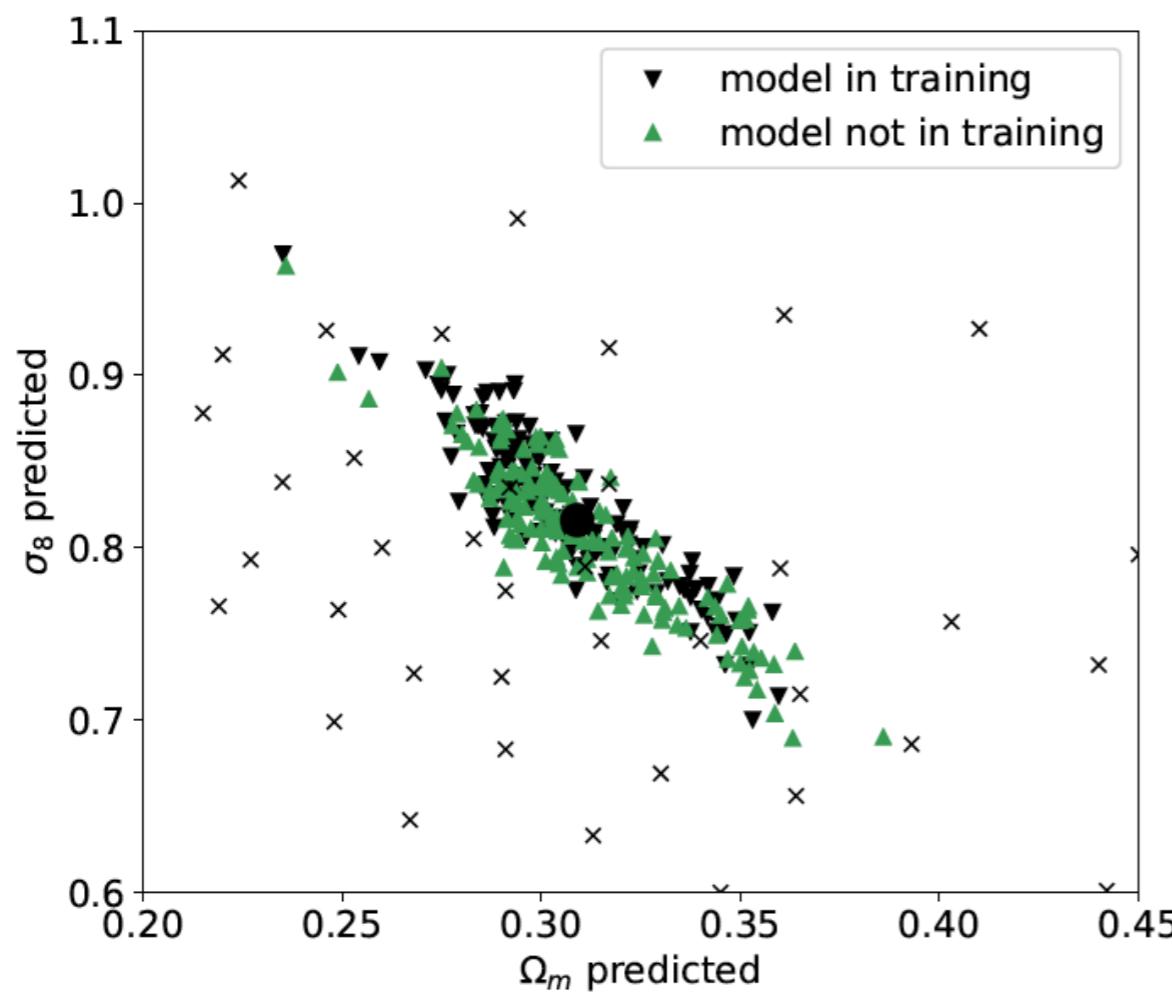
# Predictions on noisy data



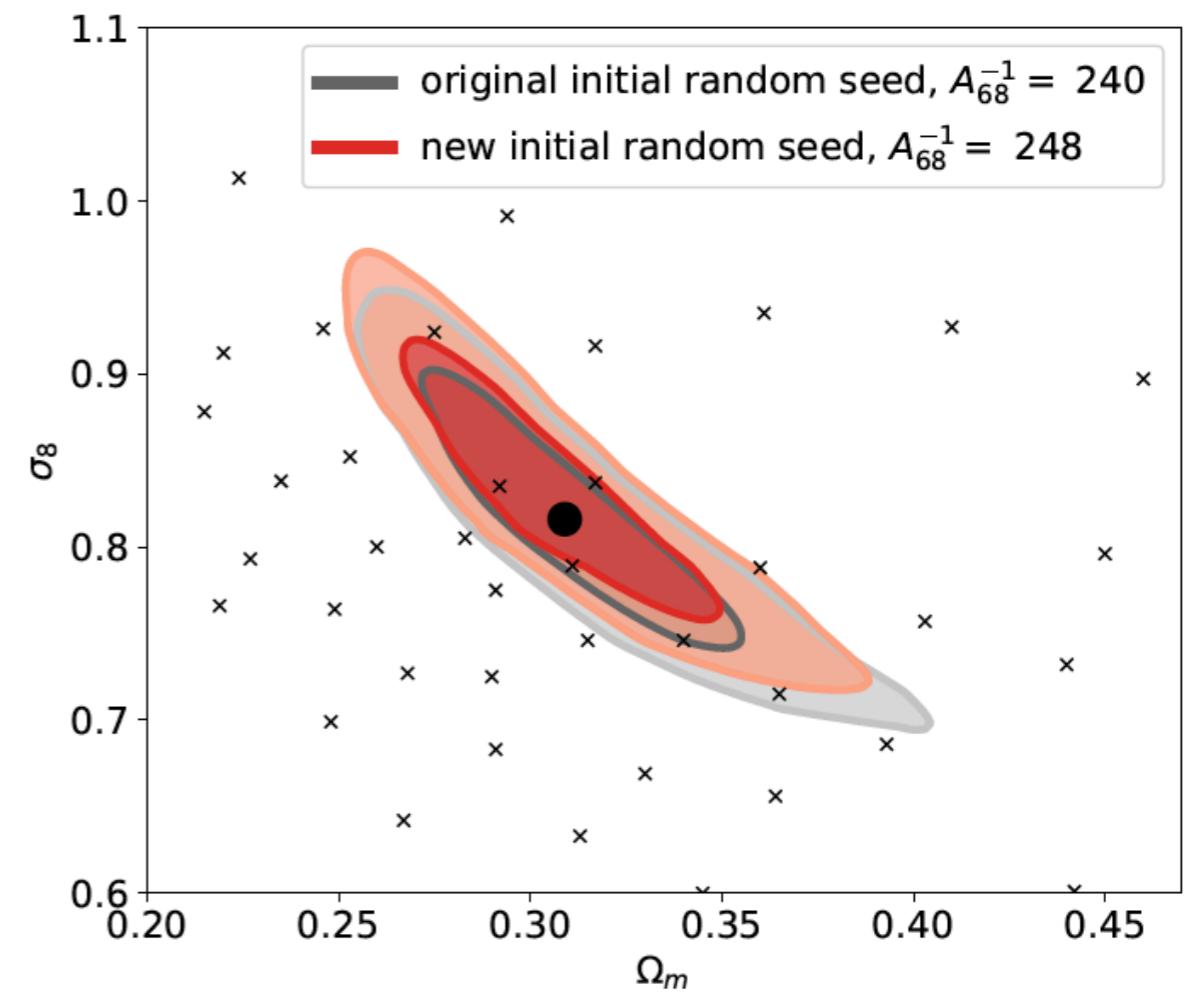
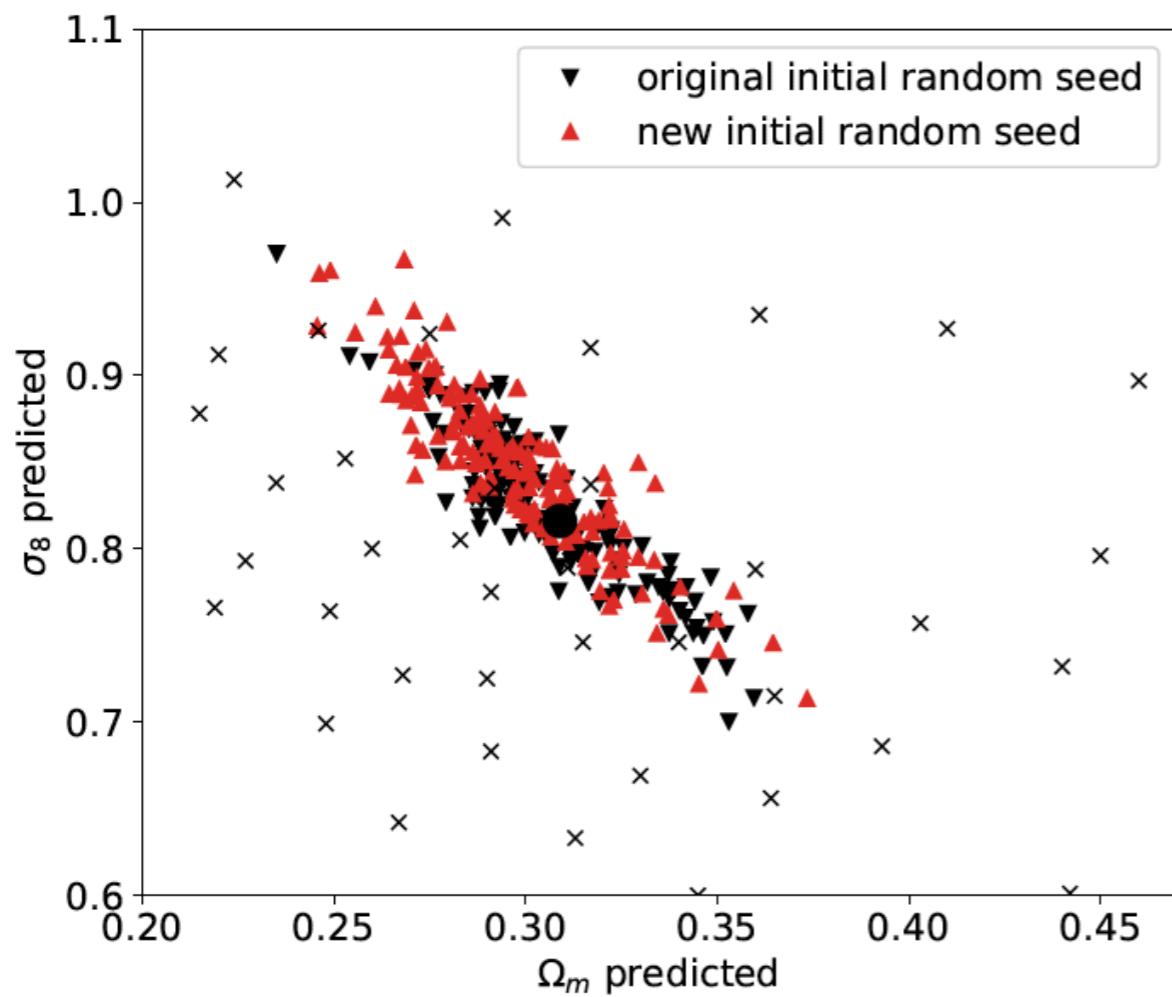
# Constraints from noisy data



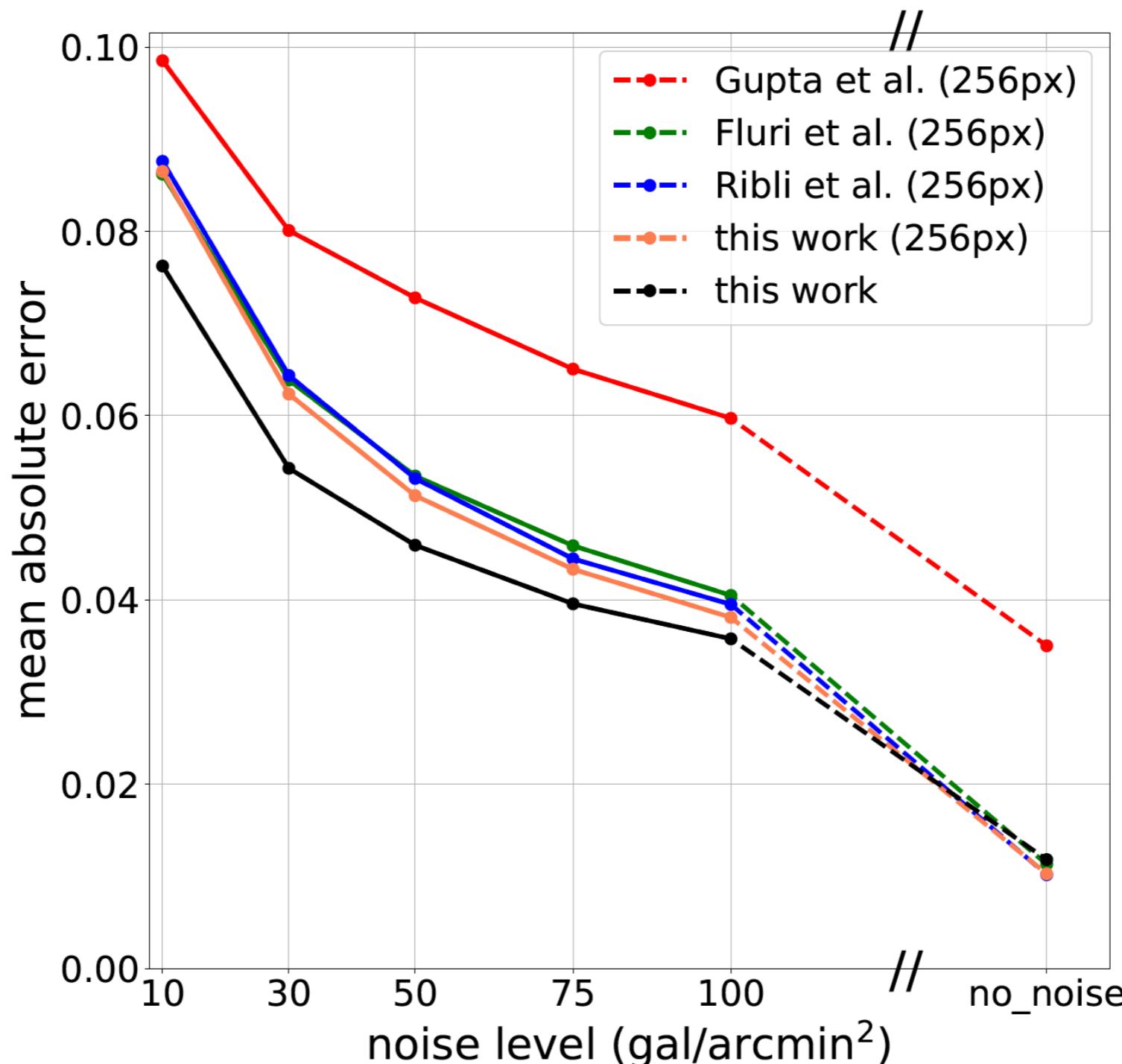
# Robustness of the network: interpolation



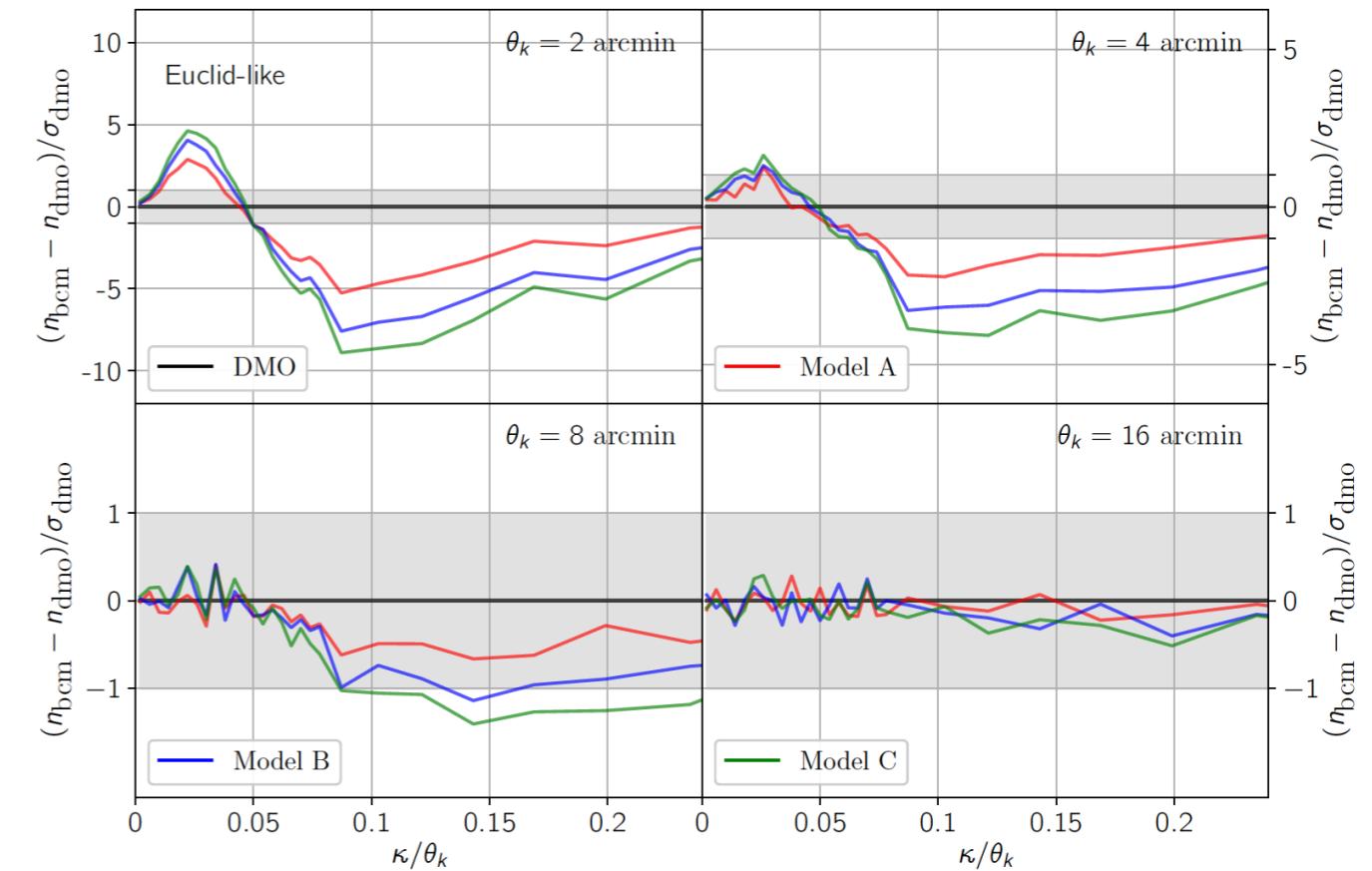
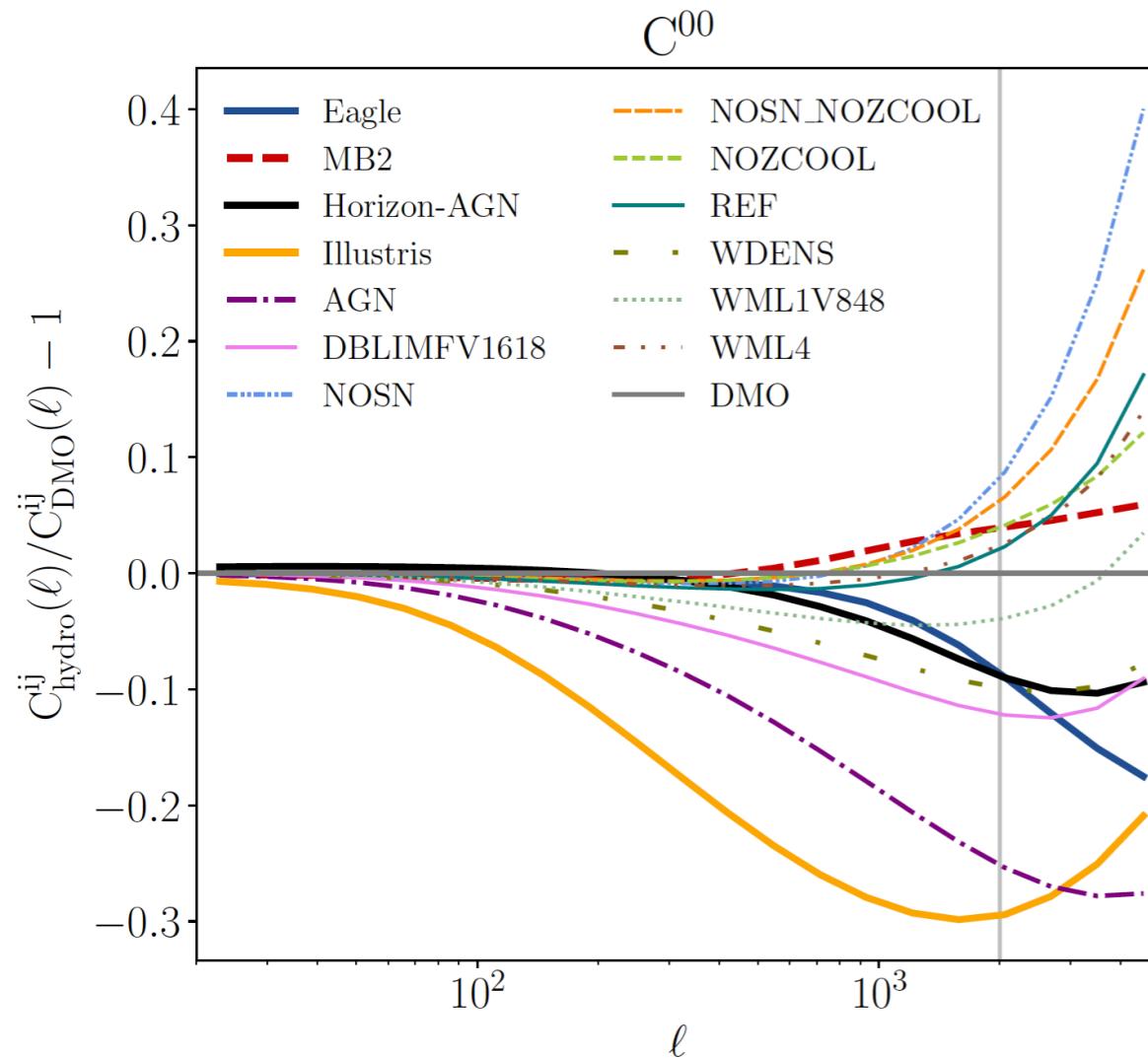
# Robustness of the network: initial seed



# Interpreting the network



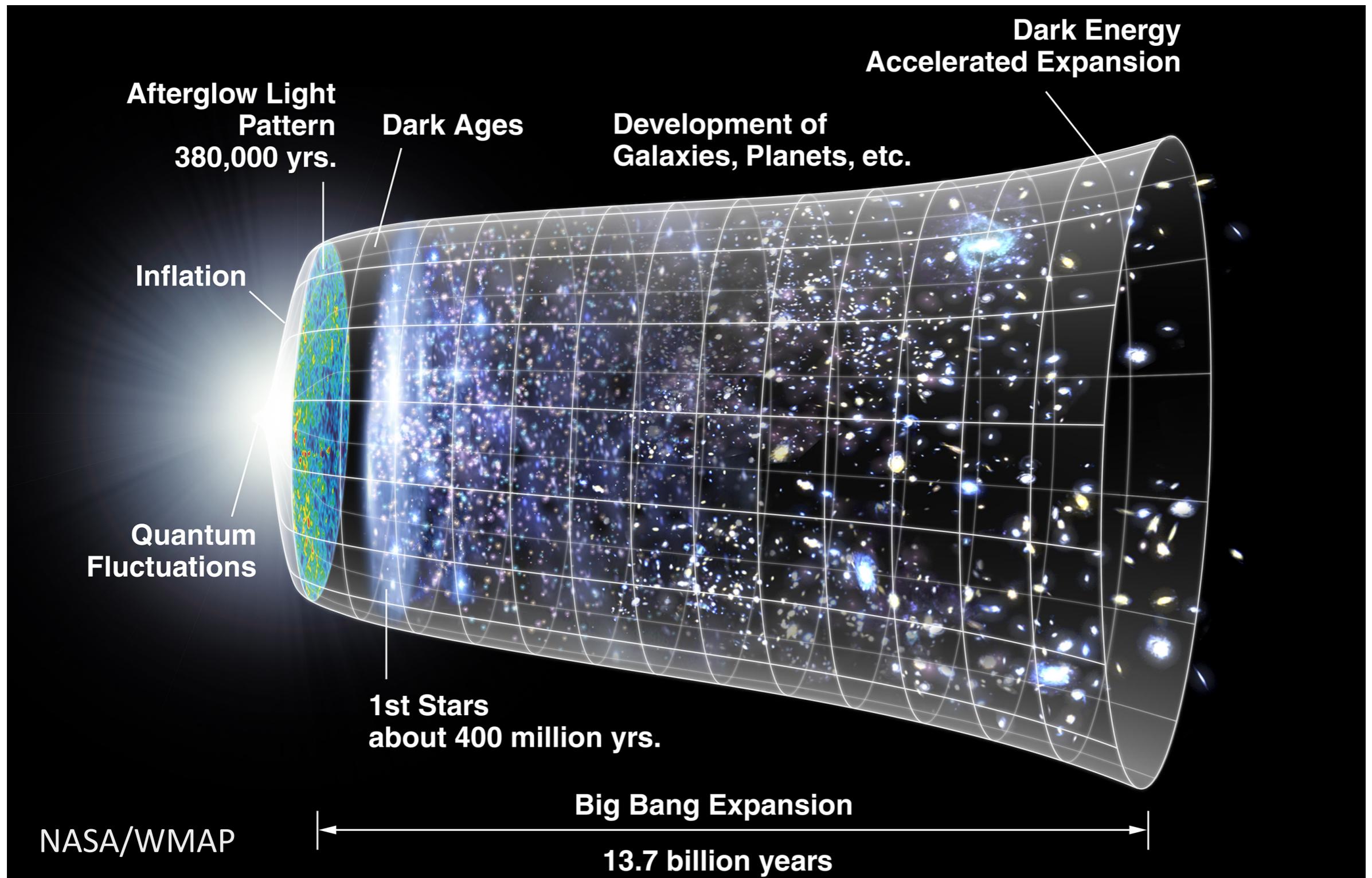
# Limitation on small scales: baryonic effects



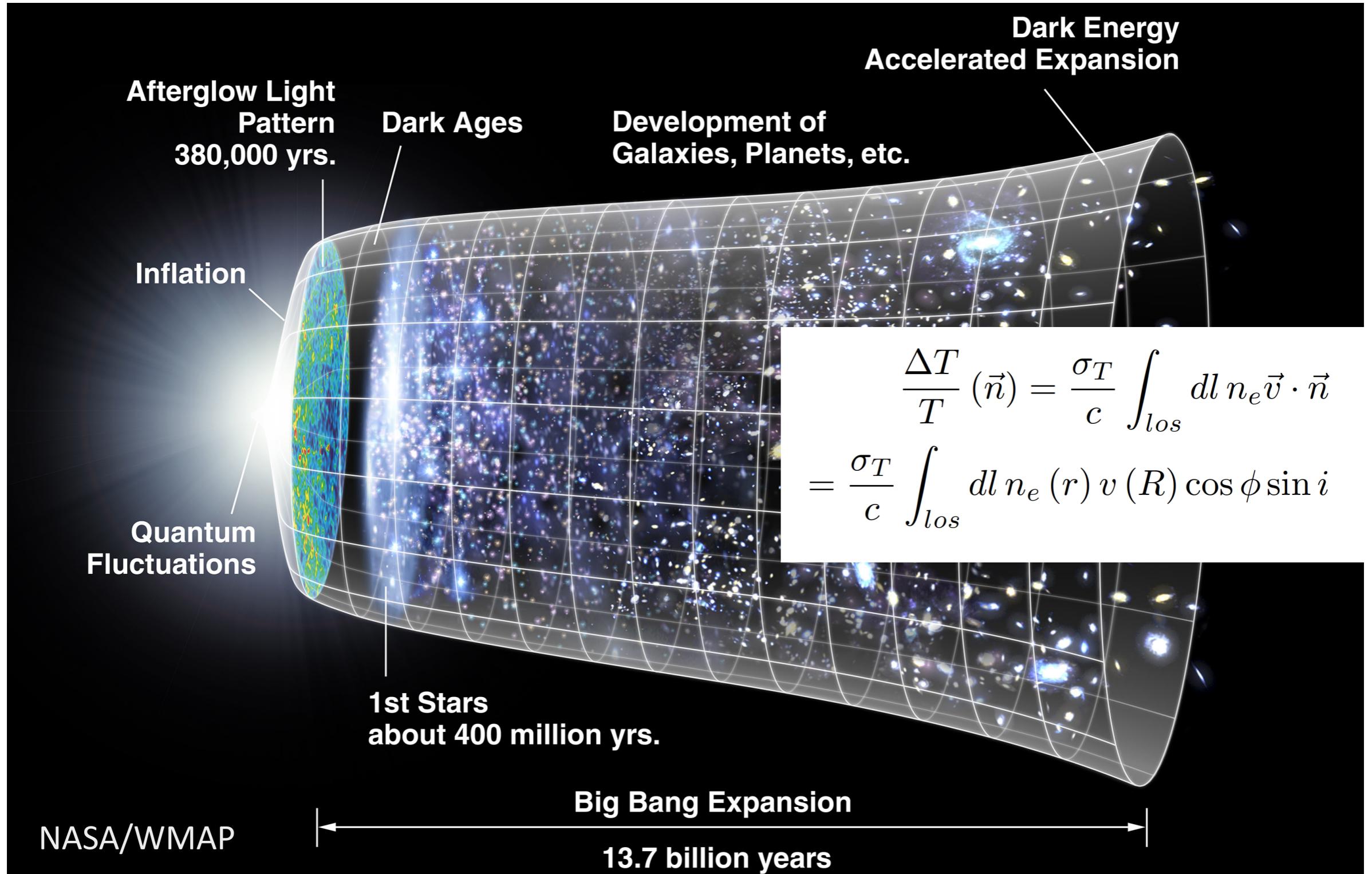
Huang et al. 2019

Weiss et al. 2019

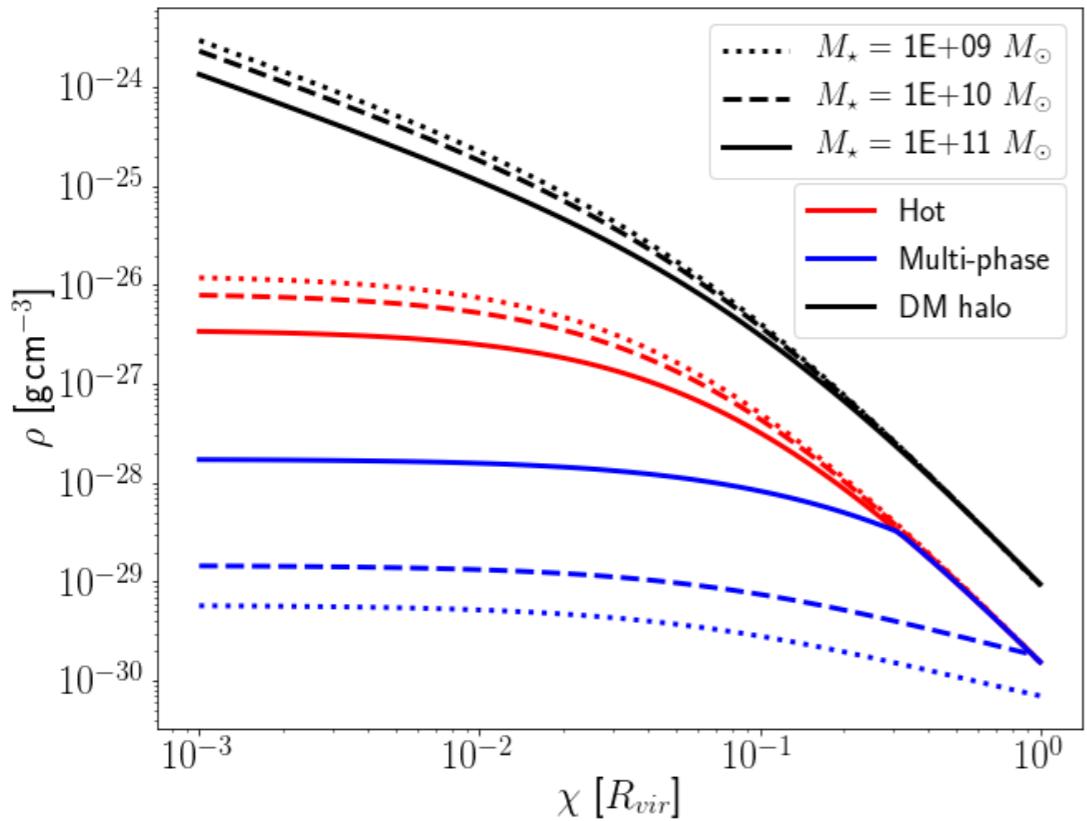
# Standard cosmological model



# Standard cosmological model

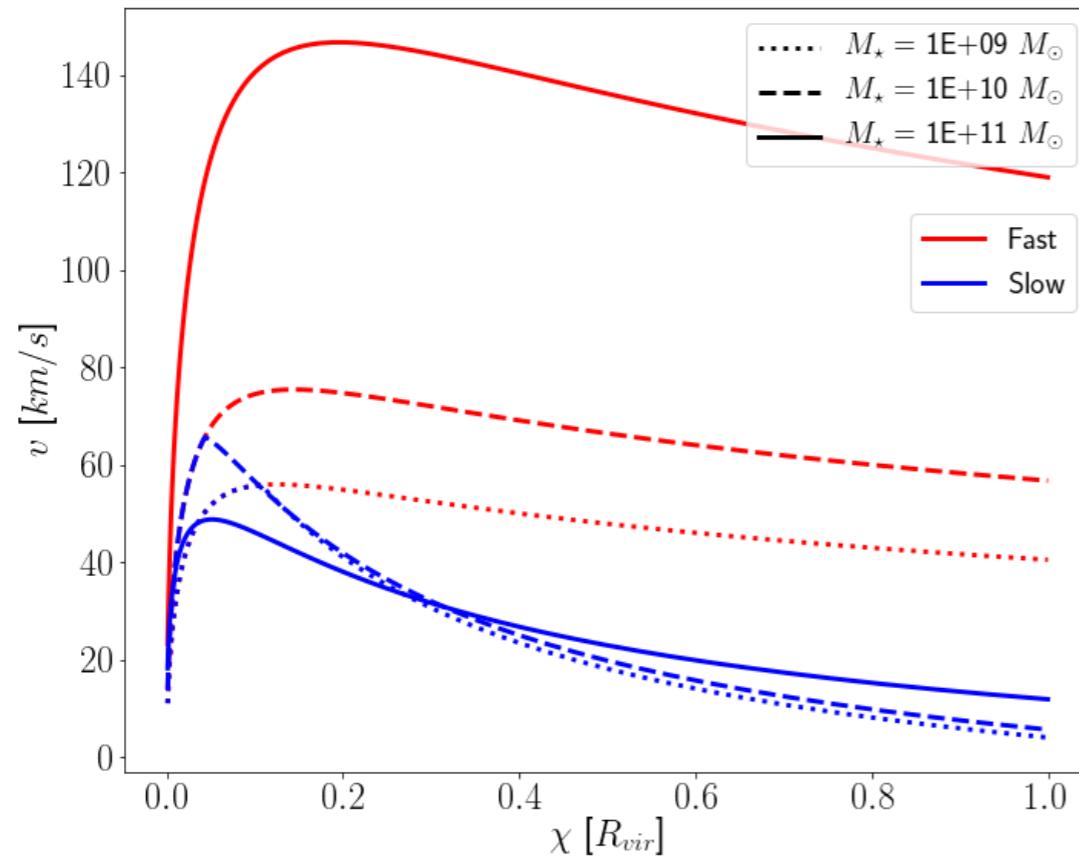
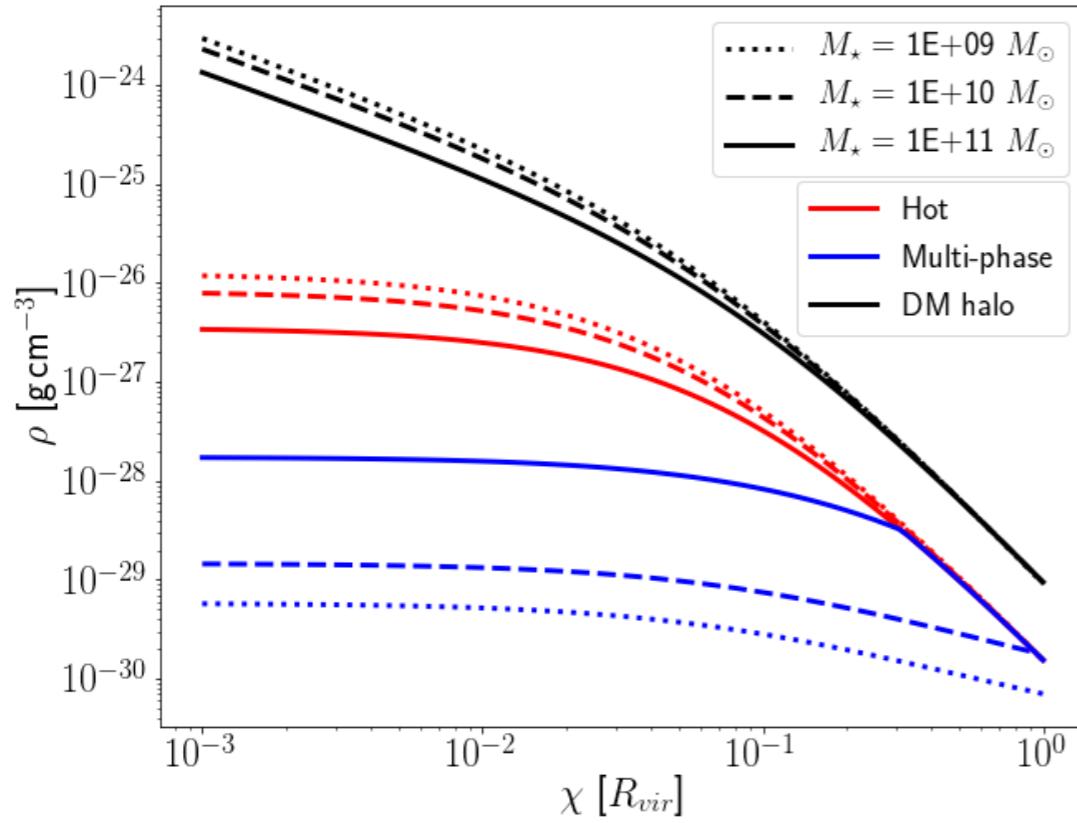


# rkSZ model: signal



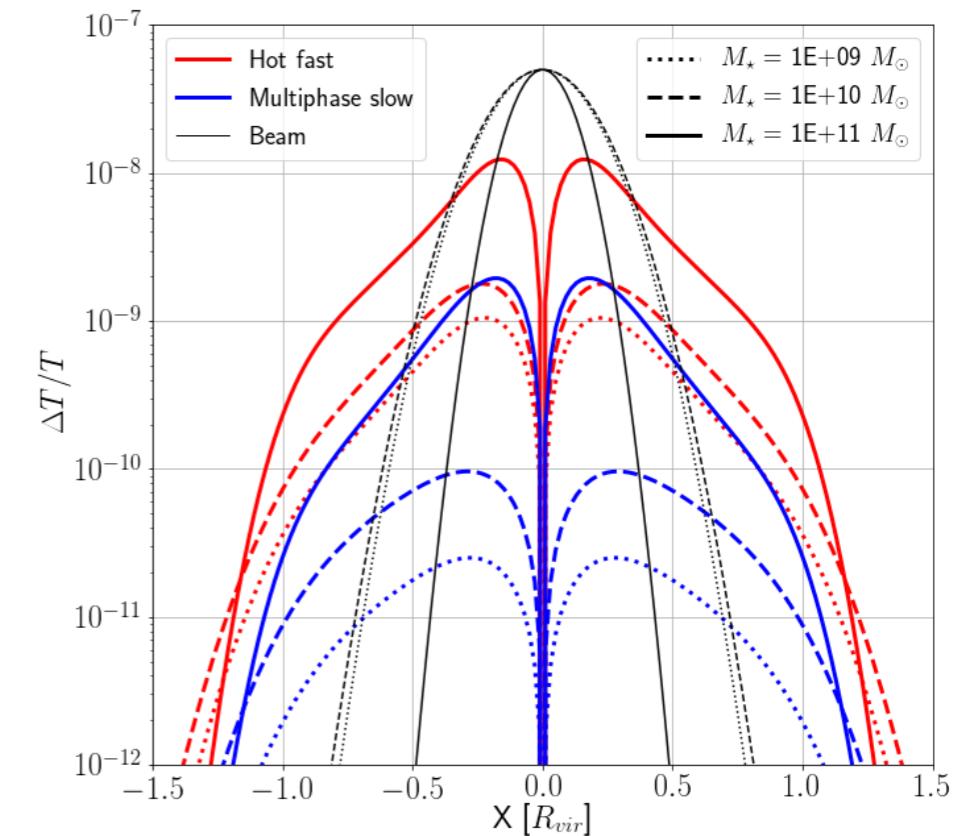
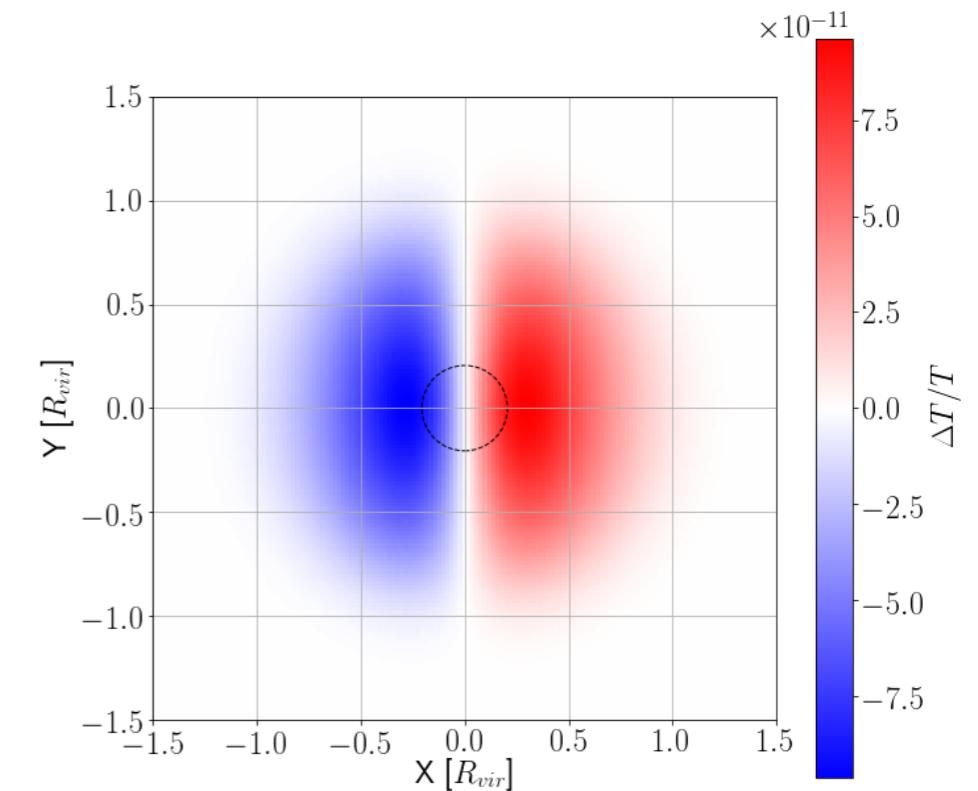
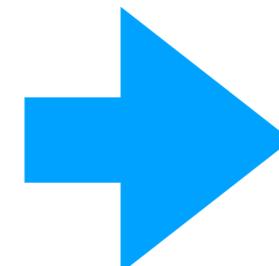
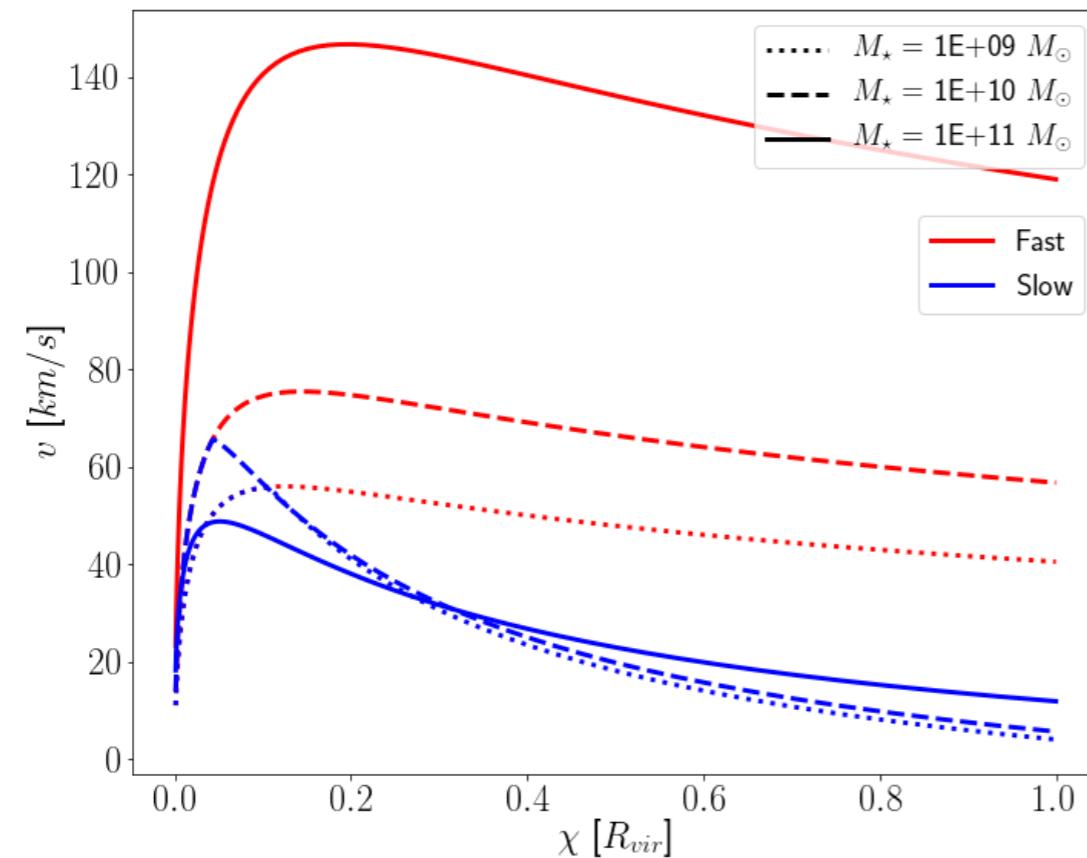
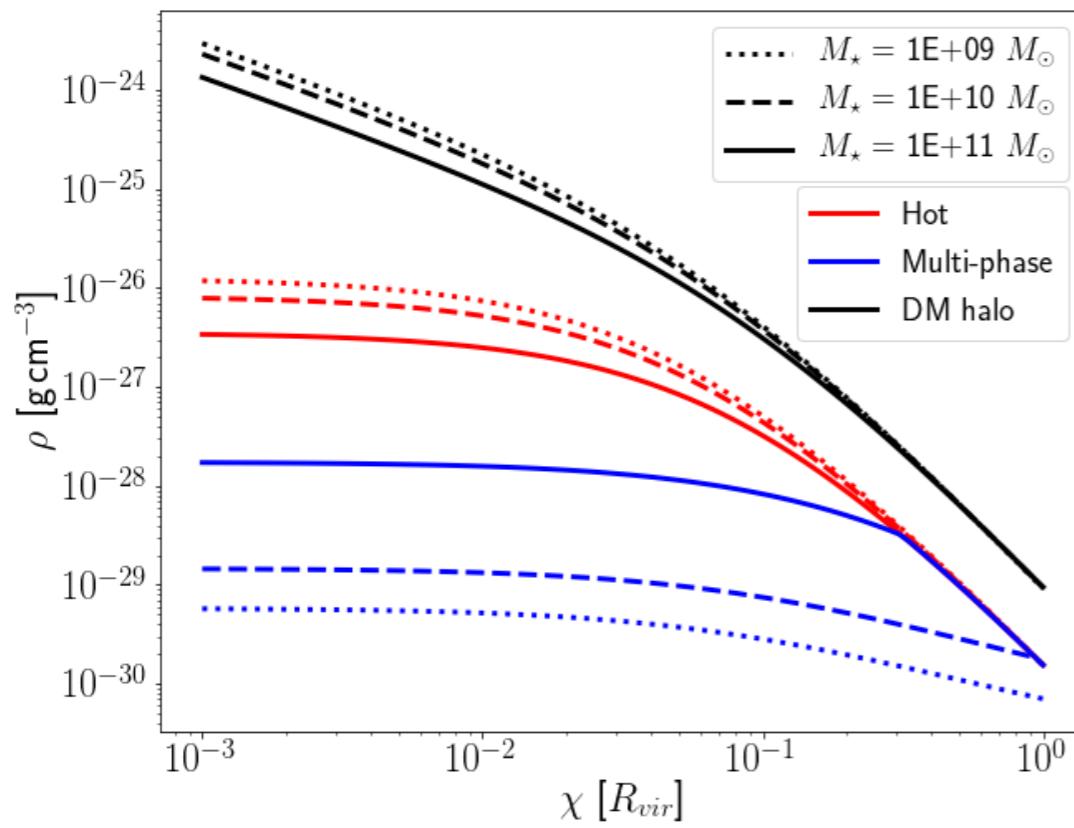
Following Maller & Bullock 2004

# rkSZ model: signal



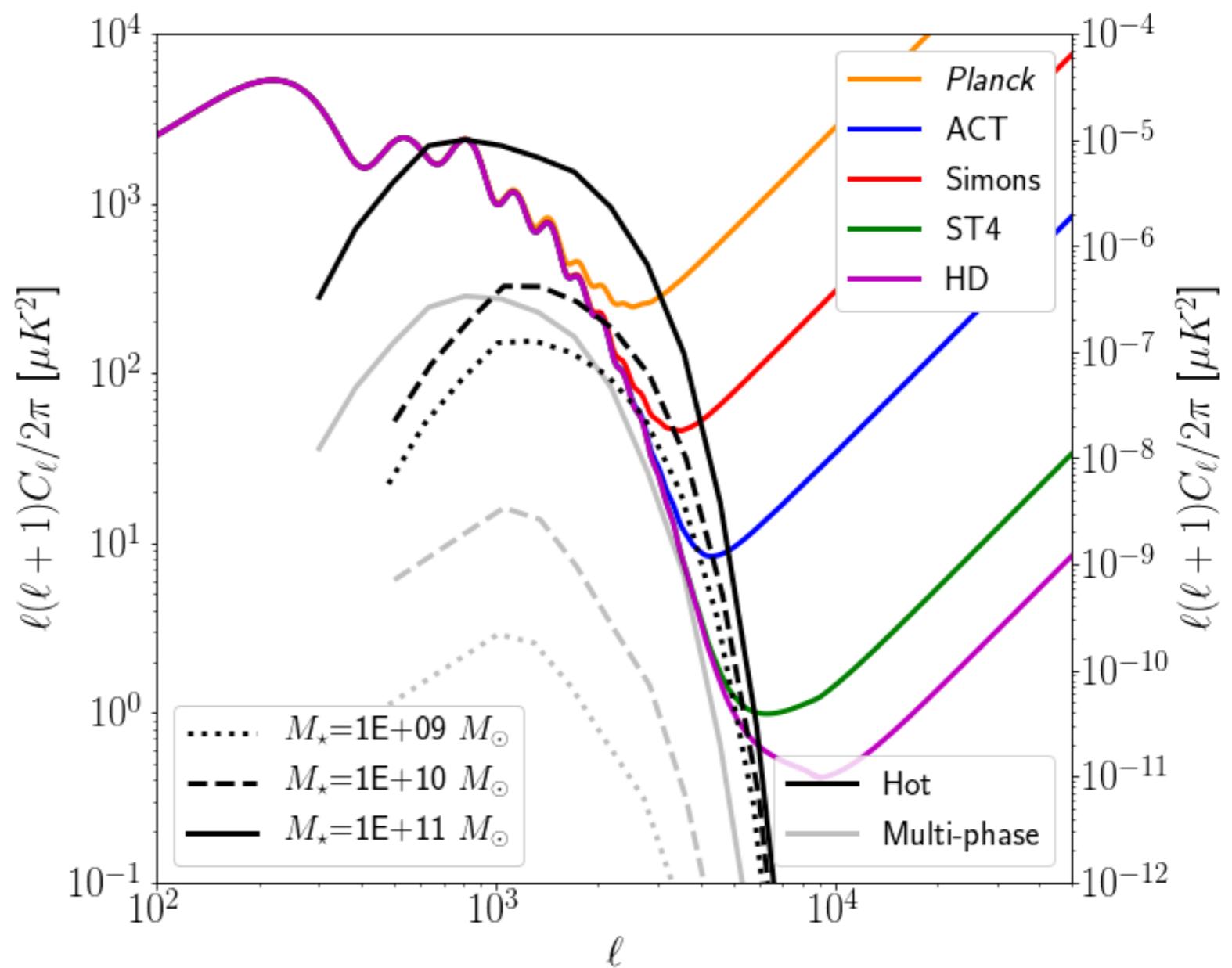
Based on Oppenheimer 2018

# rkSZ model: signal



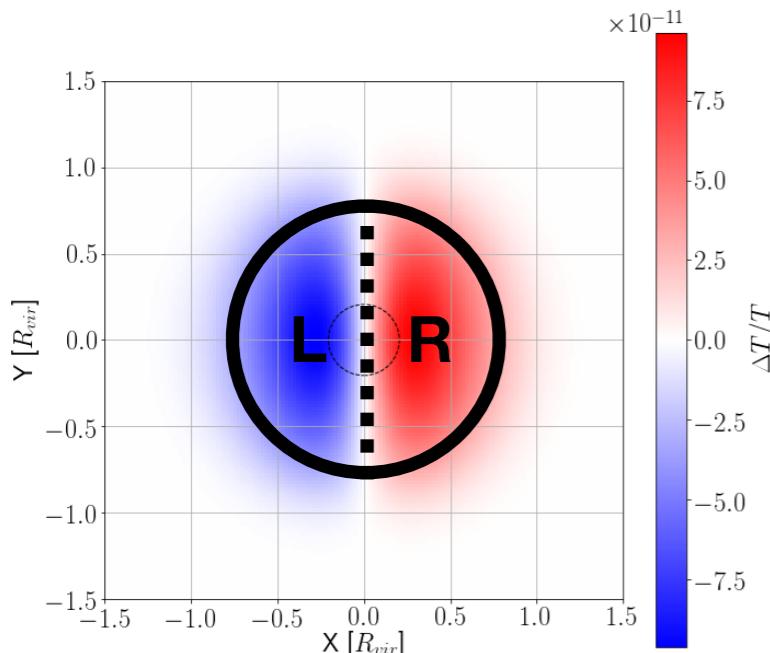
# rkSZ model: noise

Experiment	FWHM [arcmin]	$\Delta T_{\text{noise}}$ $[\mu K \text{ arcmin}]$
Planck	5.00	45.6
ACT	1.40	15.0
Simons	1.40	6.0
CMB-S4	1.40	1.0
CMB-HD	0.25	0.5



# rkSZ model: filtering

## Aperture filter



$$s \equiv \overline{\Delta T}^R - \overline{\Delta T}^L$$

$$\left\langle \overline{\Delta T}^R \overline{\Delta T}^L \right\rangle = \int \frac{d^2\ell}{(2\pi)^2} b_\ell^2 C_\ell \widetilde{W}_L^*(\ell) \widetilde{W}_R(\ell)$$

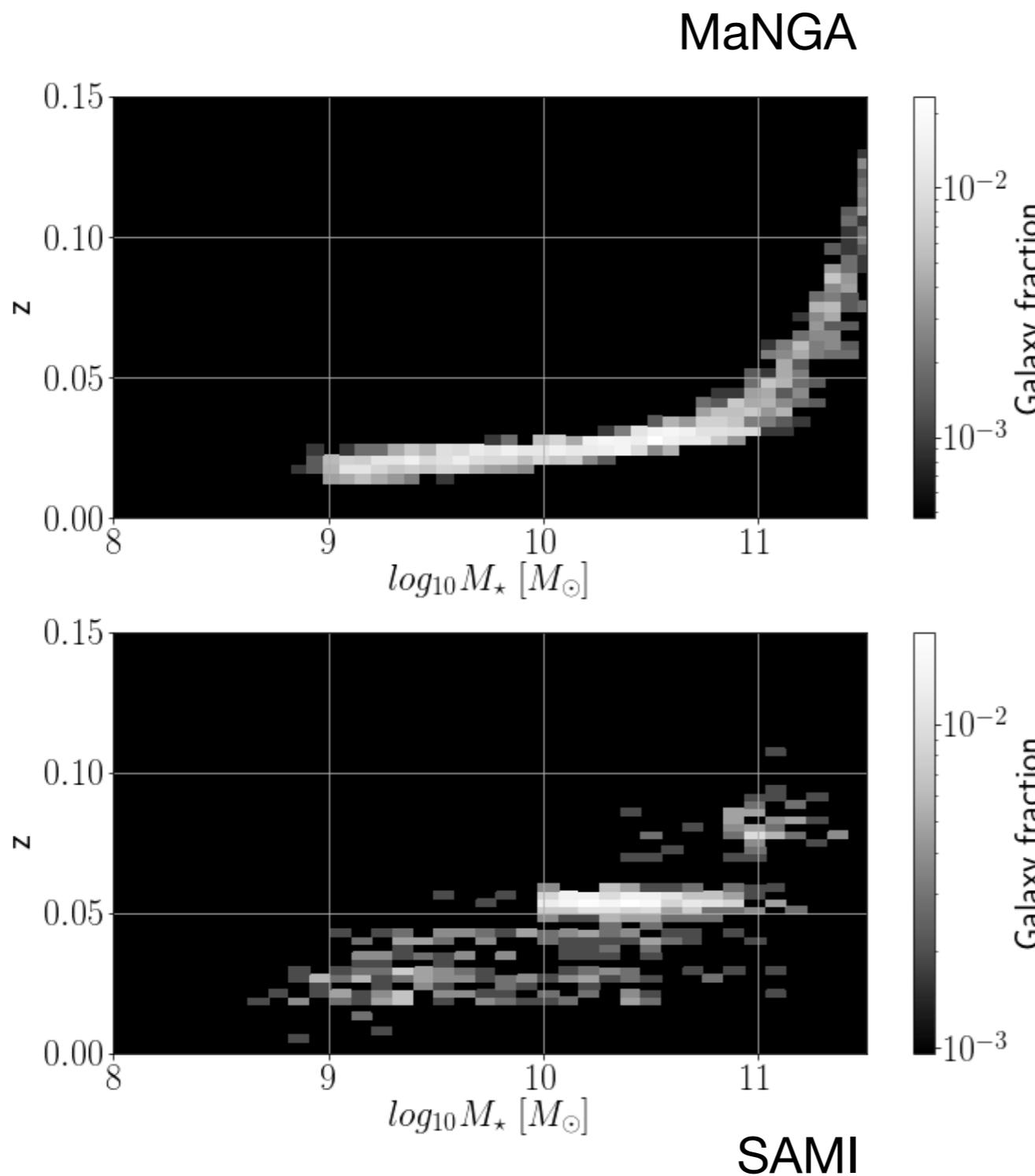
Ferraro & Hensley 2015

$$\widetilde{W}(\ell) = \frac{8}{a\ell} J_1(a\ell) * \frac{\sin\left(\frac{a\ell_x}{2}\right) \sin(a\ell_y)}{\ell_x \ell_y} \exp\left[\mp i \frac{a\ell_x}{2}\right]$$

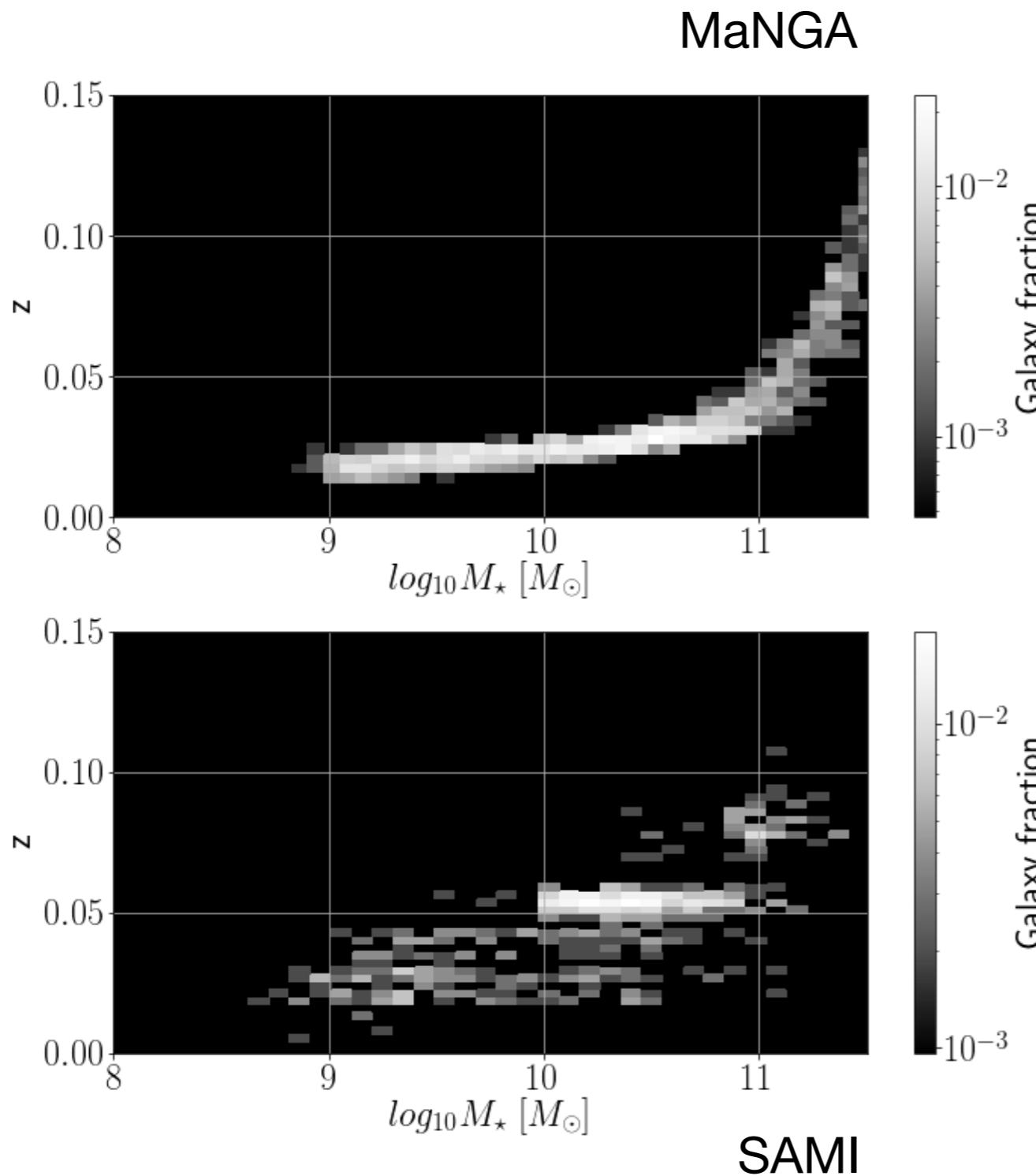
## Matched filter

$$\widetilde{\text{MF}}(\ell) = \frac{1}{\int d^2\ell \frac{|\widetilde{\Delta T}_{kSZ}(\ell)|^2}{C_\ell}} \frac{\widetilde{\Delta T}_{kSZ}^*(\ell)}{C_\ell}$$

# rkSZ model: detection requirements

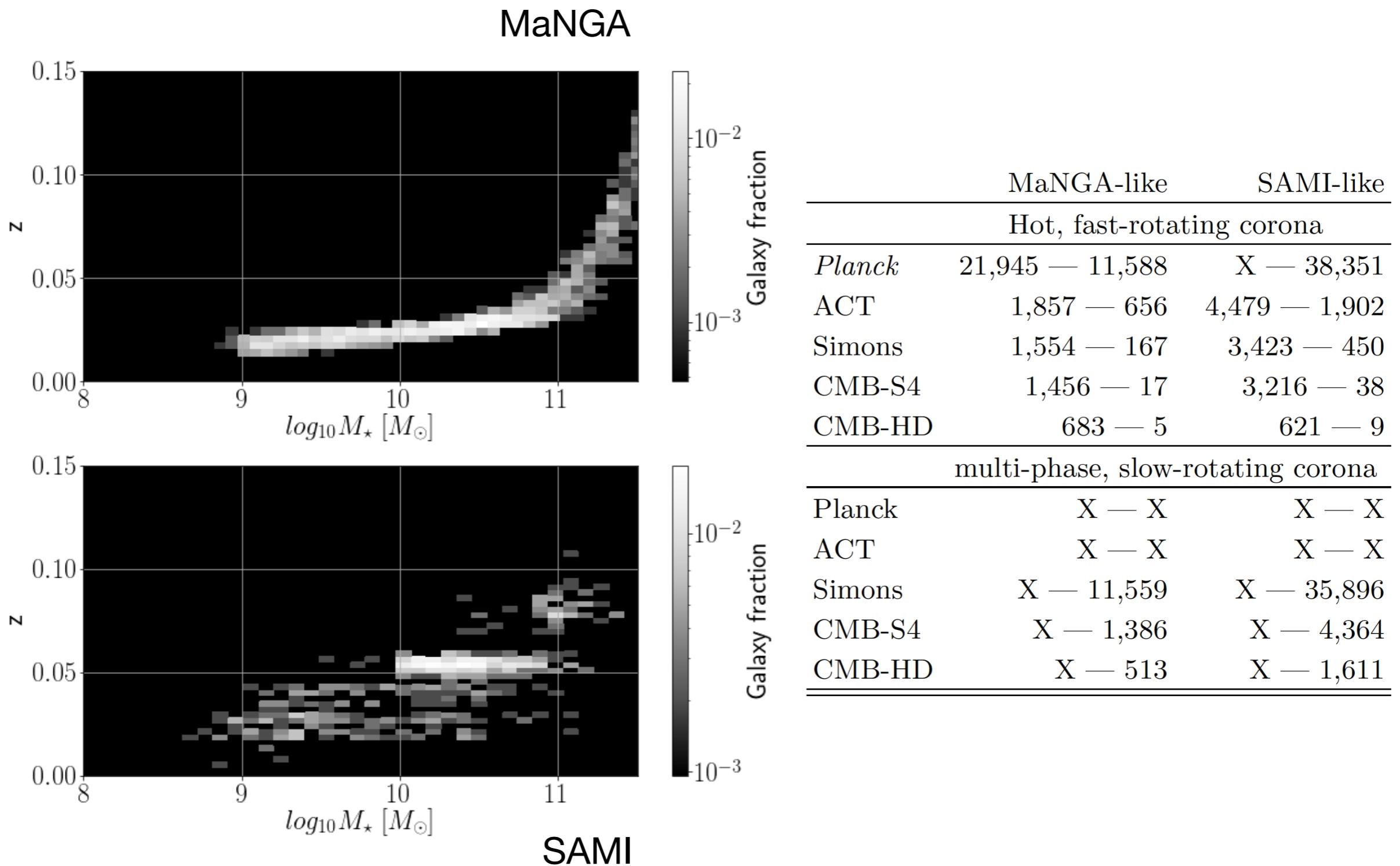


# rkSZ model: detection requirements

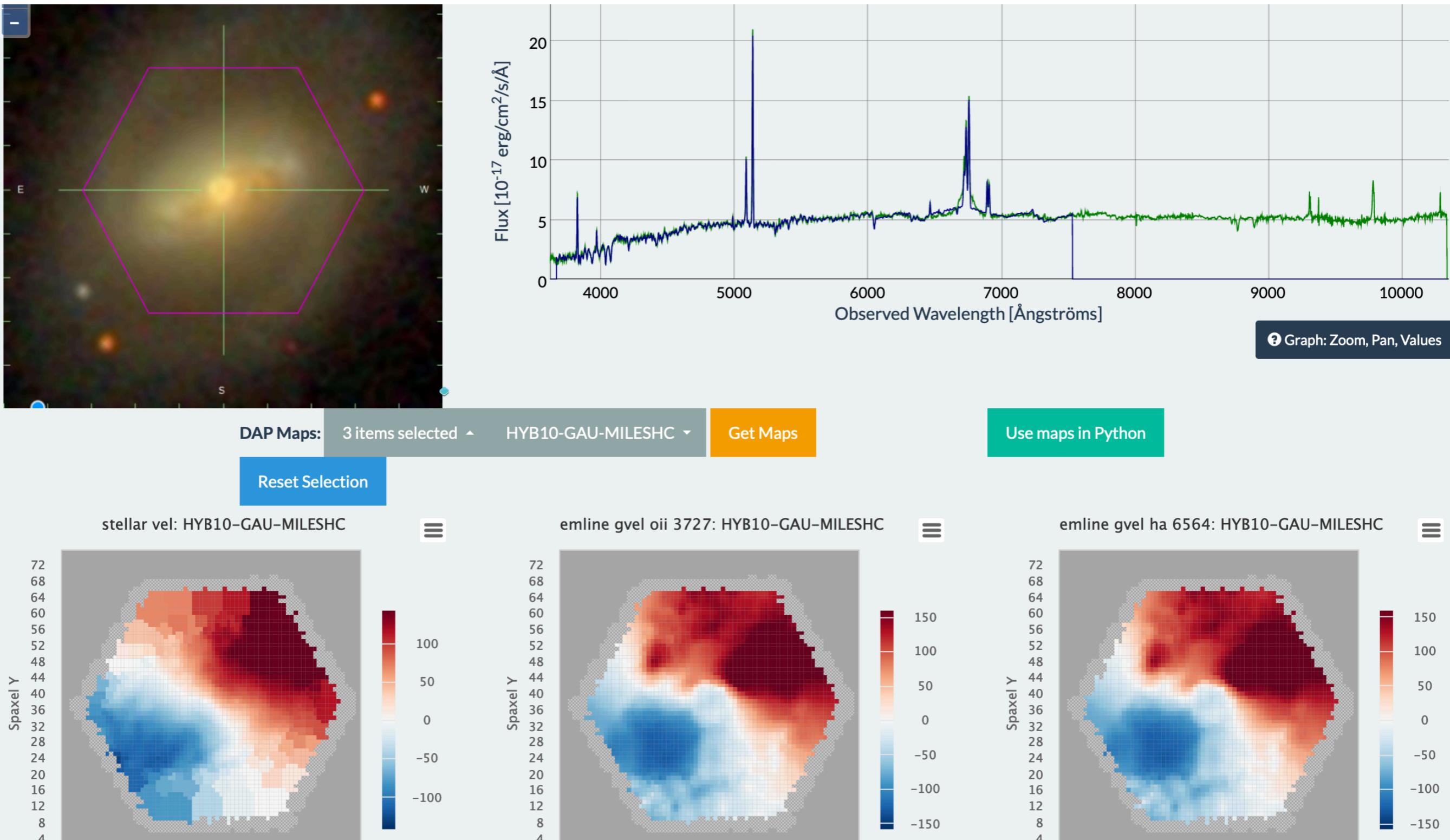


	MaNGA-like	SAMI-like
Hot, fast rotating corona		
<i>Planck</i>	<b>3.1e6 — 1.6e6</b>	1.2e7 — <b>6.1e6</b>
ACT	<b>2.6e5 — 9.2e4</b>	<b>7.1e5 — 3.0e5</b>
Simons	<b>2.2e5 — 2.3e4</b>	5.5e5 — <b>7.2e4</b>
CMB-S4	<b>2.1e5 — 2.4e3</b>	<b>5.1e5 — 6.1e3</b>
CMB-HD	<b>9.5e4 — 7.5e2</b>	<b>9.9e4 — 1.4e3</b>
multi-phase, slow rotating corona		
<i>Planck</i>	1.7e8 — 8.5e7	6.0e8 — 3.0e8
ACT	1.8e7 — 5.9e6	6.1e7 — 2.1e7
Simons	1.5e7 — <b>1.6e6</b>	4.8e7 — <b>5.7e6</b>
CMB-S4	1.4e7 — <b>1.9e5</b>	4.5e7 — <b>7.0e5</b>
CMB-HD	7.1e6 — <b>7.2e4</b>	1.8e7 — <b>2.6e5</b>

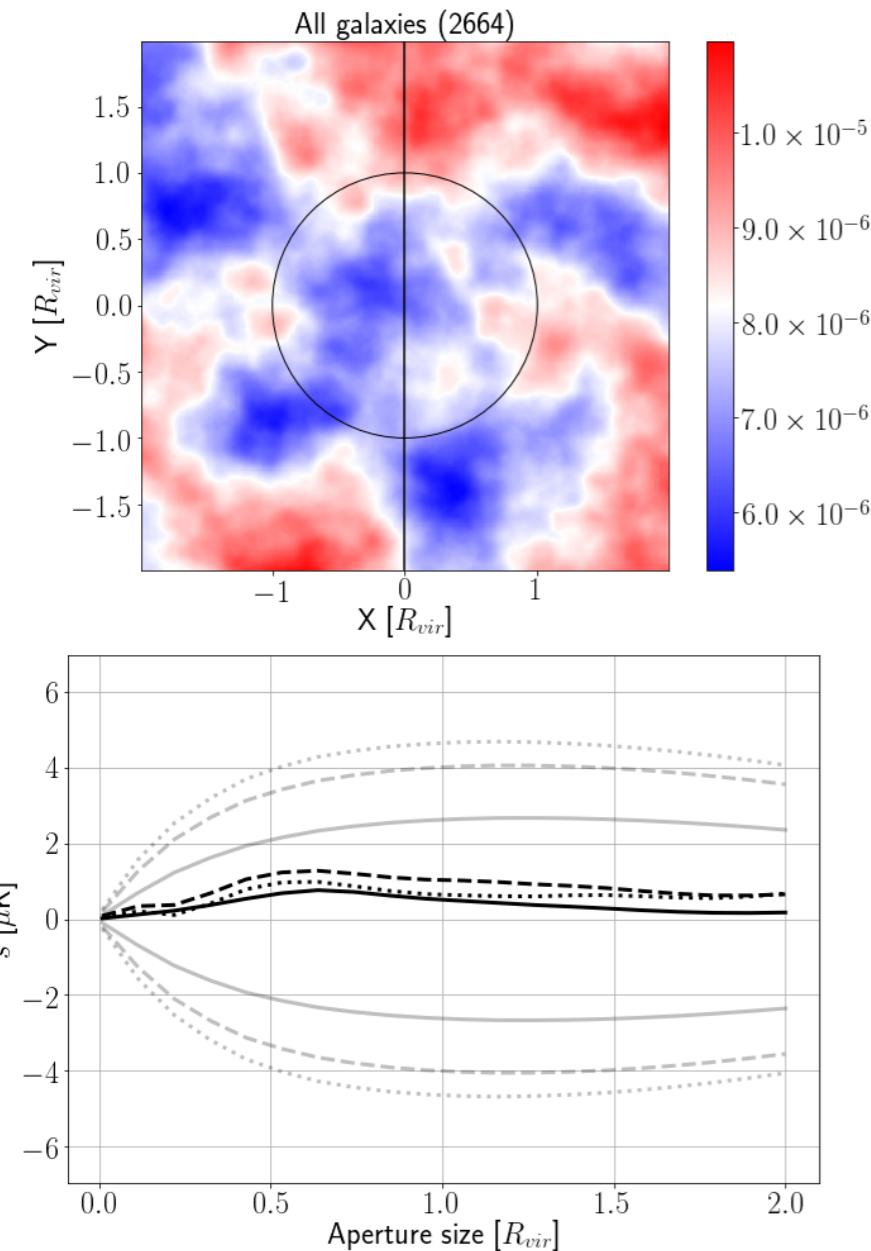
# rkSZ model: detection requirements



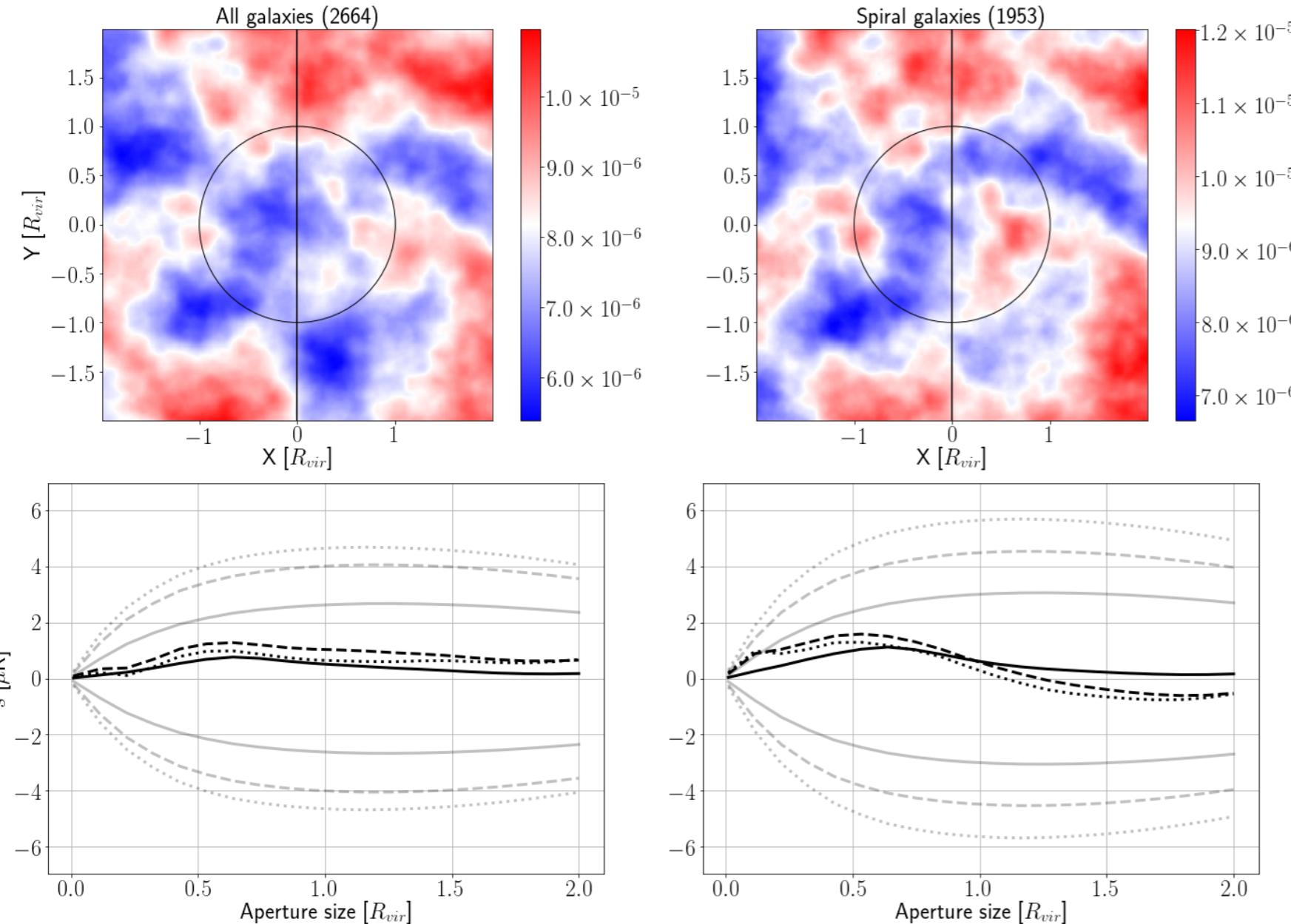
# Stacking MaNGA galaxies



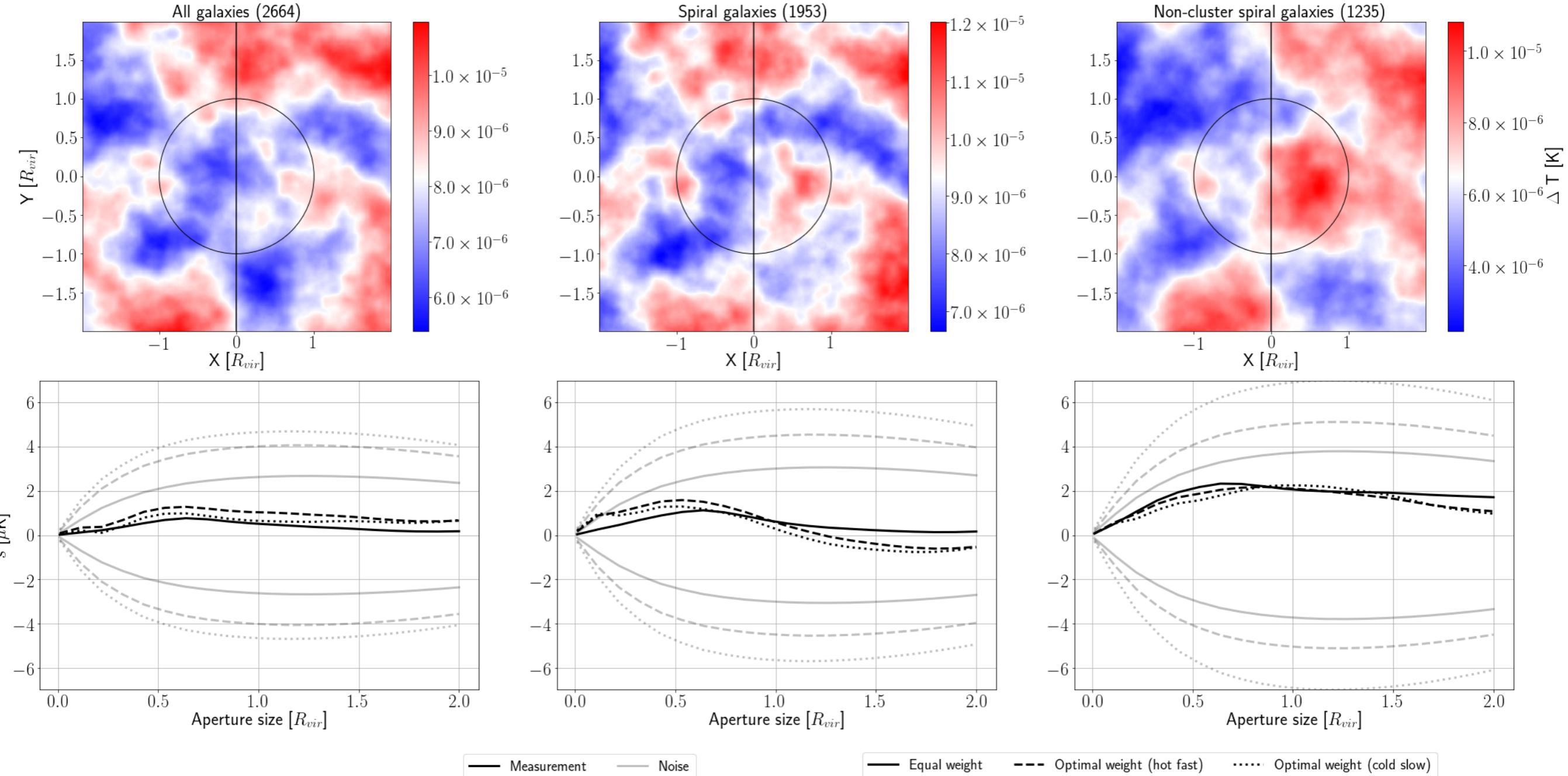
# Stacking MaNGA galaxies



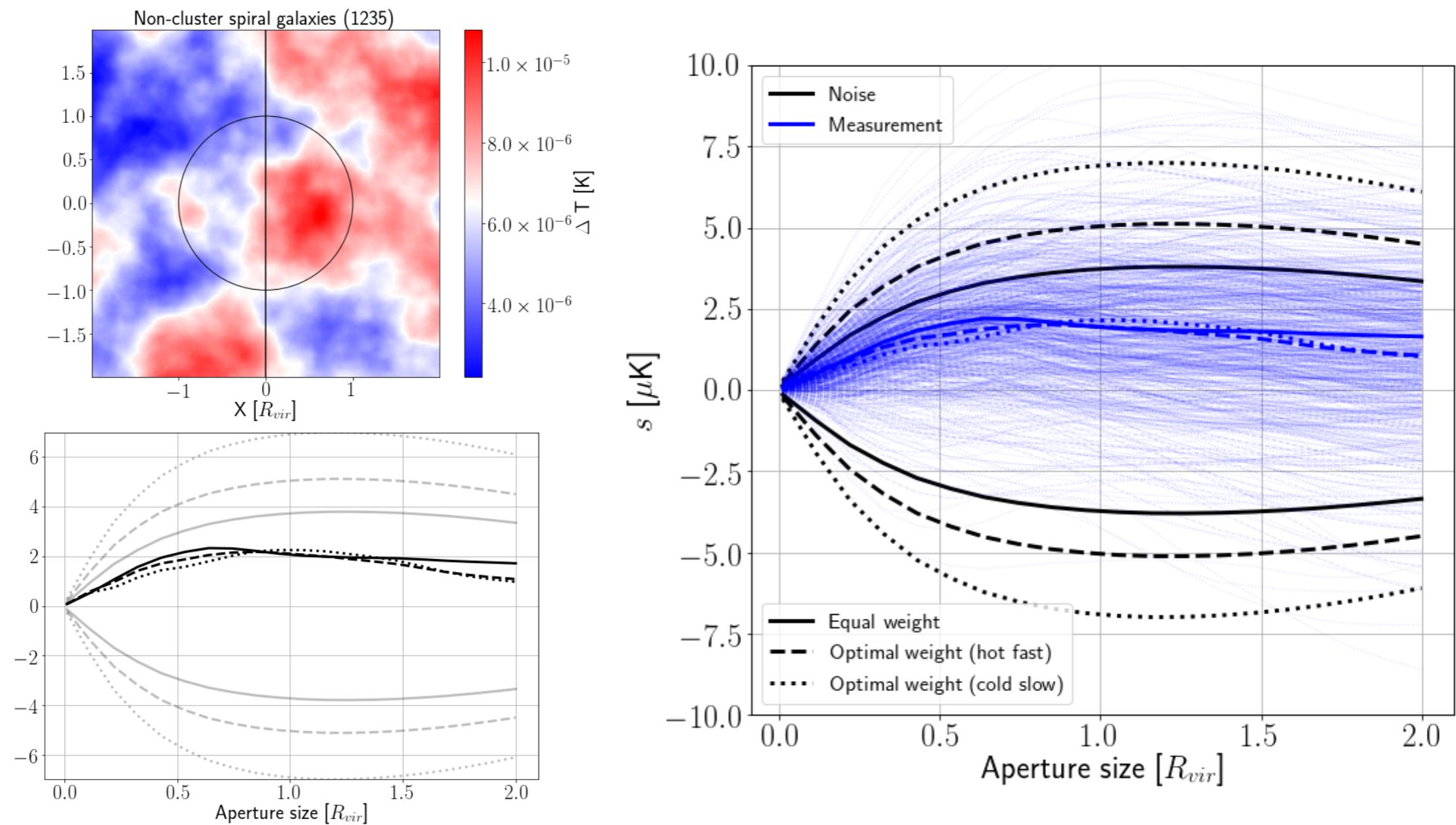
# Stacking MaNGA galaxies



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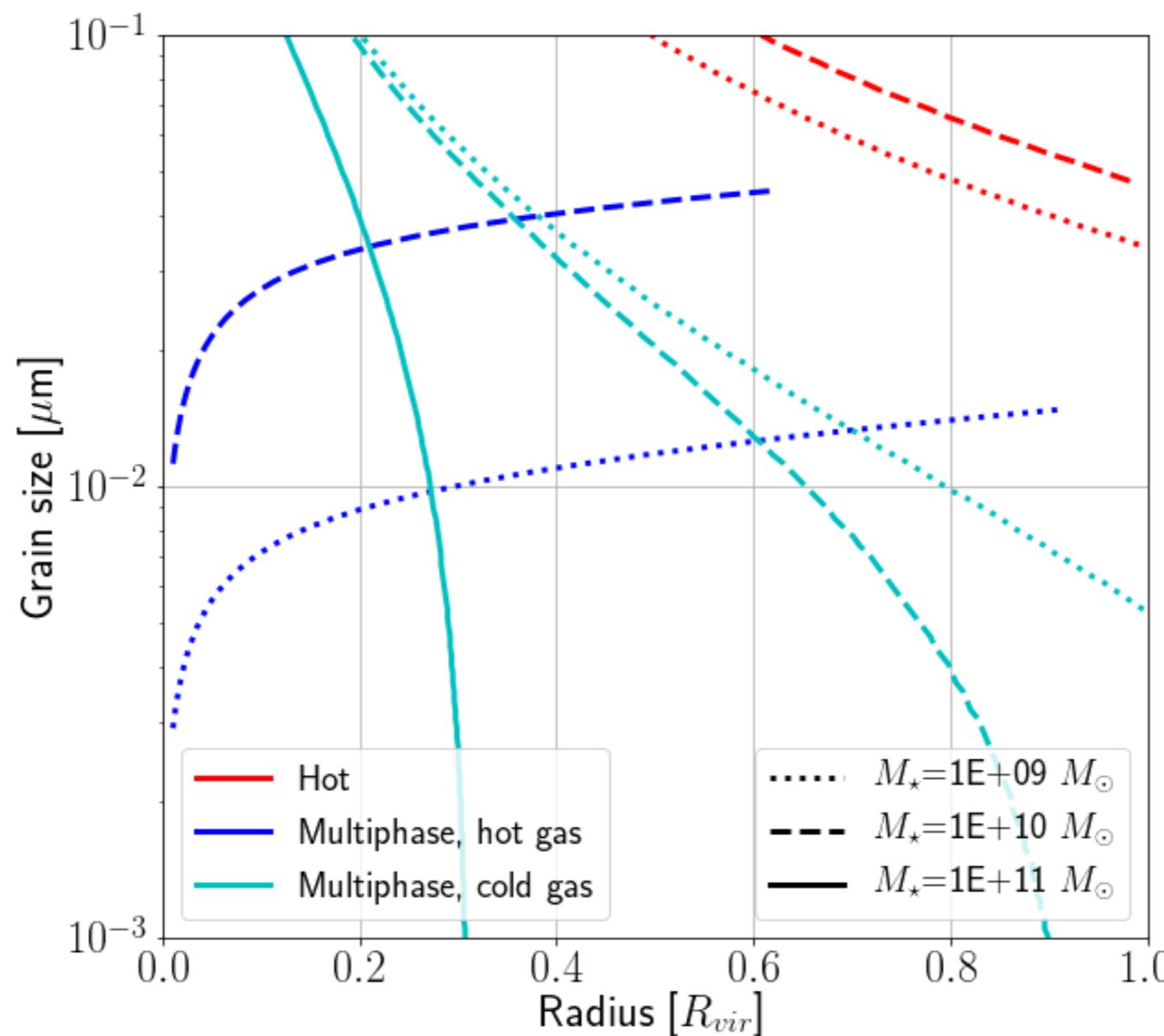


# Stacking MaNGA galaxies



# Dust as angular momentum tracer

$$t_s = \frac{\delta s}{\rho v_{th}} = 7.8 \times 10^{-3} \left( \frac{\delta}{3 \text{ g cm}^{-3}} \right) \left( \frac{s}{0.1 \mu\text{m}} \right) \left( \frac{\rho}{10^{-26} \text{ g cm}^{-3}} \right)^{-1} \left( \frac{T}{10^6 \text{ K}} \right)^{-\frac{1}{2}} \text{ Gyr}$$



# Summary

- To fully realize the potential of upcoming WL experiments, we need to push the scales used for inference well into the non-linear regime.
- Extracting small-scale, non-linear information requires efficient statistics and accurate models.
  - Convolutional neural networks can be used as an efficient way to extract non-Gaussian information from WL datasets, and inspecting their inner workings may help us design new statistics to be used in a Bayesian framework.
  - Baryonic effects are a significant limitation to our ability to extract small -scale information, due to the lack of agreement between available hydro simulations.
    - We need more observations of baryonic properties to constrain current simulations, ideally properties the simulations were not designed upon. Angular momentum is such a property and could be used in combination with others.
    - In the future, the rkSZ effect can be used to probe angular momentum. Other tracers, such as dust may be easier to detect.