Advancing Cosmology with Robust ML



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1) Quick example: Emulation



2) The past decade in deep learning



3) Inference

Quick example: Emulation

Deep learning as an approximator for complicated physics

Baryonic feedback





supernova

active galactic nucleus

Mapping dark matter to baryons





∂**U**/∂t+div**F**=0

Mapping dark matter to baryons



 $F = G m_1 m_2 / r^2$





neural network



Convolutional approach



Convolutional approach



Convolutional Neural Network (CNN)

Sparsity problem

tSZ signal dominated by massive halos \rightarrow rare objects!



Sparsity problem

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Sparsity problem

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Convolutional approach not ideal.





Analytic baseline









Probabilistic predictions





Probabilistic predictions



Model performance



Model performance





- 1) Understand the problem.
- 2) Have you tried linear regression / PCA / ... ?
- 3) ML gives strictly what we ask it.
- 4) Decompose if possible.
- 5) First attempt rarely works. Rethink & rewrite.

The past decade in deep learning



Deep learning topography



Universal Approximation Theorem: Feedforward neural network can approximate "any" function given sufficient capacity.

Deep learning topography



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Universal Approximation Theorem: Feedforward neural network can approximate "any" function given sufficient capacity.

"It is only slightly overstating the case to say that physics is the study of symmetry." [Anderson]

- translational sym: convolutional net
- time sym: recurrent net, transformer
- permutation sym: DeepSet, graph net
- ...



(r)evolution of depth

25.8

28.2

- activation functions
- residual connections
- stochastic gradient descent
- learning rate
- regularization



Complex problems take time

Brief (and incomplete) history of the binary black hole problem in numerical relativity

- L. Smarr, PhD Thesis (1977) : First head-on collision simulation
- P. Anninos, D. Hobill, E.Seidel, L. Smarr, W. Suen PRL 71, 2851 (1993) : Improved simulation of head-on collision
- B. Bruegmann Int. J. Mod. Phys. D8, 85 (1999) : First grazing collision of two black holes
- B. Bruegmann, W. Tichy, N. Jansen PRL 92, 211101 (2004) : First full orbit of a quasi-circular binary
- FP, PRL 95, 121101 (2005): First "complete" simulation of a non head-on merger event: orbit, coalescence, ringdown and gravitational wave extraction
- M. Campanelli, C. O. Lousto, P. Marronetti, Y. Zlochower (gr-qc/0511048); J. G. Baker, J. Centrella, D. Choi, M. Koppitz, J. van Meter (gr-qc/0511103) ... several other groups have now repeated these results

- activation functions
- residual connections
- stochastic gradient descent
- learning rate
- regularization
- initialization

Large models overfit, right?





Over-parameterization miracle



[Belkin+2019]

Why does it work?



More Is Different

"The behavior of large and complex aggregates of elementary particles, it turns out, is not to be understood in terms of a simple extrapolation of the properties of a few particles. Instead, at each level of complexity entirely new properties appear." [Anderson]



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diversity


More Is Different



Fundamental Physics, the Swampland of Effective Field Theory and Early Universe Cosmology

Robert Brandenberger

More Compute Is Different

2012: graphical processing units (GPUs) are perfect for deep learning

Krizhevsky+2012:

In the end, the network's size is limited mainly by the amount of memory available on current GPUs and by the amount of training time that we are willing to tolerate. Our network takes between five and six days to train on two GTX 580 3GB GPUs. All of our experiments suggest that our results can be improved simply by waiting for faster GPUs and bigger datasets to become available.



Moore Is Different: cosmological simulations



Inference

Parameter estimation faced with intractable likelihoods

Bayesian inference



Bayesian inference



More concretely: θ =interesting parameters, η =nuisance parameters, ζ =initial conditions, x=data, m=model

 $P(\mathbf{x}|\boldsymbol{\theta}) = \int D\boldsymbol{\eta} \ D\boldsymbol{\zeta} \ \overline{\mathbf{\delta}}[\mathbf{x} - \mathbf{m}(\boldsymbol{\theta}, \, \boldsymbol{\eta}, \, \overline{\boldsymbol{\zeta}})]$

[observational errors modify integrand]

The need for Implicit Likelihood Inference

 $P(x|\theta) = \int D\eta \ D\zeta \ \delta[x - m(\theta, \eta, \zeta)]$

In the traditional case:

P(x|θ) = ∫ Dη Gaussian[x - μ(θ, η), Covariance]

[evaluate remaining low-dimensional η integral with Monte Carlo]

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But what do we do if:

1) integration over initial conditions ζ is impossible analytically,

and/or

2) $\mu(\theta, \eta)$ is difficult to approximate?

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Assume that we have a simulator that can evaluate the model m(θ , η , ζ) *to required accuracy*.

Implicit Likelihood Inference

Assume that we have a simulator that can evaluate the model m(θ , η , ζ) to required accuracy.

Use simulated samples to train neural approximator:



Neural ratio estimation (NRE)



- draw θ , $\theta' \sim P(parameters)$
- simulate $x_{sim} \sim P(data | \theta)$ [drawing η, ζ]
- evaluate neural net: $y = f(x_{sim}, \theta)$; $y' = f(x_{sim}, \theta')$
- classification loss, e.g., $\mathcal{L} = -\log(y) \log(1-y')$
- $f^* = \operatorname{argmin} \int D\theta \ D\theta' \ Dx_{sim} \mathcal{L}$
- $\rightarrow P(x \mid \theta) / P(x) = f^*(x, \theta) / [1 f^*(x, \theta)]$

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- $\rightarrow P(x \mid \theta) / P(x) = f^*(x, \theta) / [1 f^*(x, \theta)]$
 - any simulatable effect can be incorporated
 - rephrase as classification problem \rightarrow sophisticated machinery exists
 - no formal difference between nuisance parameters and initial conditions

A 3-D map of the universe





SDSS/BOSS survey



1) pairs of galaxies (power spectrum)



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- 2) triangles of galaxies (bispectrum)
- 3)

. . .



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- 3) ...
- 4) "empty regions" (*cosmic voids*)



DEC

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. . .

4) "empty regions" (cosmic voids)
– size distribution
– void-galaxy pairs



- not virialized → ideal for redshift-space distortions, Alcock-Paczynski
 - matter density Ω_{m}
 - growth of structure f/b



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 - dark energy
 - neutrino mass

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[FLAMINGO]

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Problem formulation

- obtain constraints on neutrino mass sum, Σm_v
- using 3-D galaxy map from BOSS survey
- summary statistics:
 - galaxy auto-power spectrum
 - \circ void size function
 - void-galaxy cross power spectrum



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- model based on simulations
- perform implicit-likelihood inference

Simulations

Recall: sum over simulation samples needs to approximate

∫ Dθ Dθ' Dx_{sim}

 \rightarrow simulate according to prior P(θ) P(η) P(ζ)



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Place galaxies into gravity-only simulations using halo-occupation distribution model.

Implement survey realism.



Spot our universe!

DEC

DEC

DEC

RA

RA



RA



N









RA



RA



RA

Spot our universe!















DEC

DEC

DEC



RA



RA

RA

Ν

RA

RA

RA

Simulations agree with data



The neural net







Testing trained neural network's quality

Randomly picking a posterior sample should be statistically indistinguishable from the true parameter value.



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Neutrino mass constraints


Neutrino mass constraints





The future for voids

interplay between density contrast and number







PFS Lyman-α: clean small voids at higher redshifts



DESI: better numbers



Euclid: everything?

Rubin/LSST: large photo-z voids

Summary



1)



Emulating complicated physics can be done with deep learning. Precise problem formulation and domain knowledge help.

 Deep learning has made great progress in the past decade. Over-parameterized neural nets have become trainable & state-of-the-art.



 Implicit-likelihood inference enables learning a likelihood from simulated samples. Useful both if likelihood form unknown and as alternative to high-dimensional emulators.

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 Implicit-likelihood inference enables learning a likelihood from simulated samples. Useful both if likelihood form unknown and as alternative to high-dimensional emulators.

Thank you for your attention!