
Simulating Gravitational Lensing

Stefan Hilbert^{1,2},

**Jan Hartlap¹, Emilio Pastor Mira¹,
Robert Smith¹, Laura Marian¹,
Ewald Puchwein², Ben Metcalf², ...**

Peter Schneider¹, Simon White²

¹Argelander-Institut für Astronomie, Universität Bonn, Germany

²Max-Planck-Institut für Astrophysik, Garching, Germany

Outline

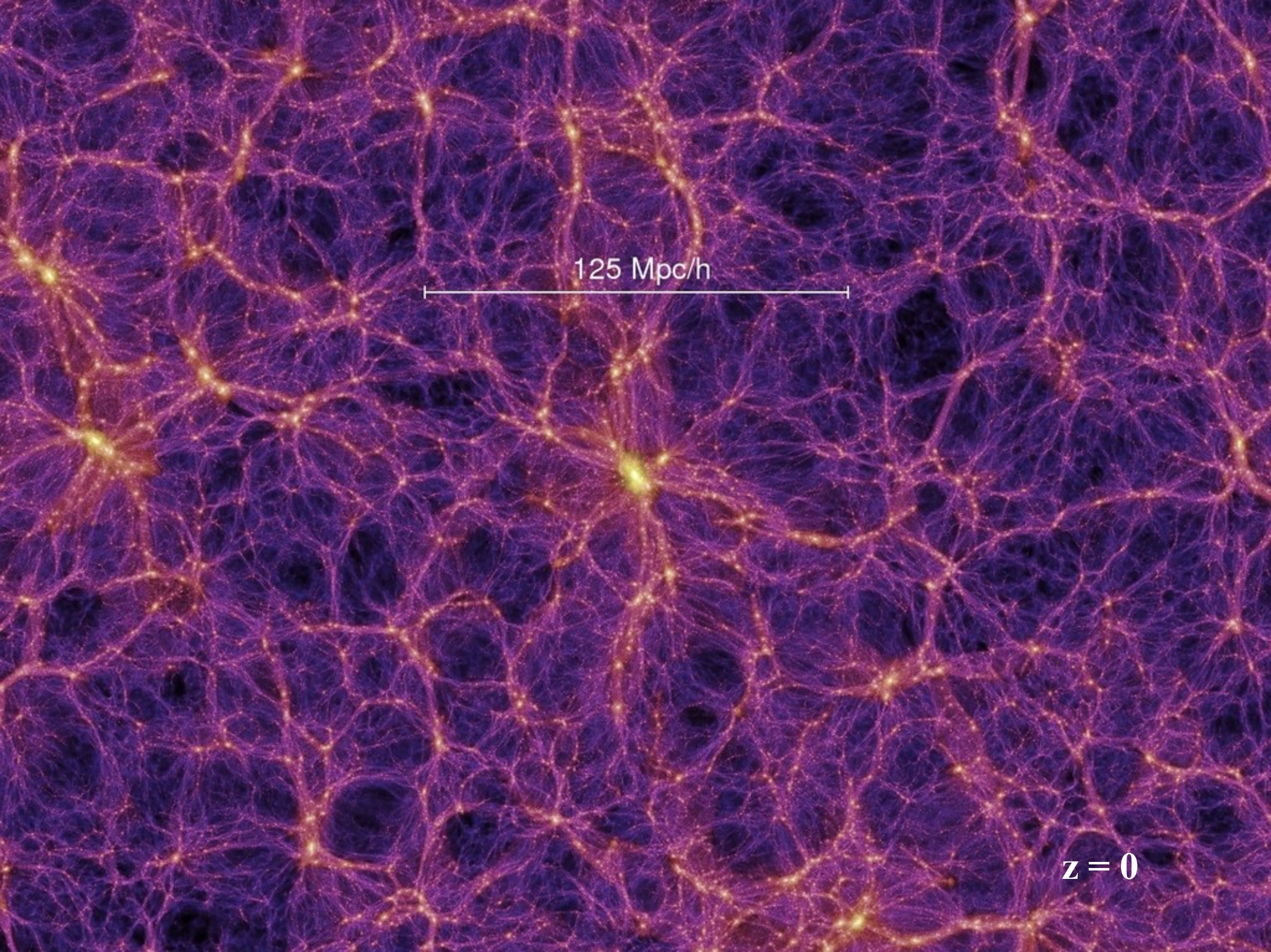
- Introduction
- Results:
 - Strong lensing by clusters
 - Weak lensing by LSS: cosmic shear
 - Weak galaxy-galaxy lensing
 - Weak group and cluster lensing
 - Weak lensing of galaxies in clusters
 - Weak lensing mass reconstruction
 - Weak lensing: shear peak statistics
- Summary

Outline

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- Results:
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 - Weak lensing: shear peak statistics
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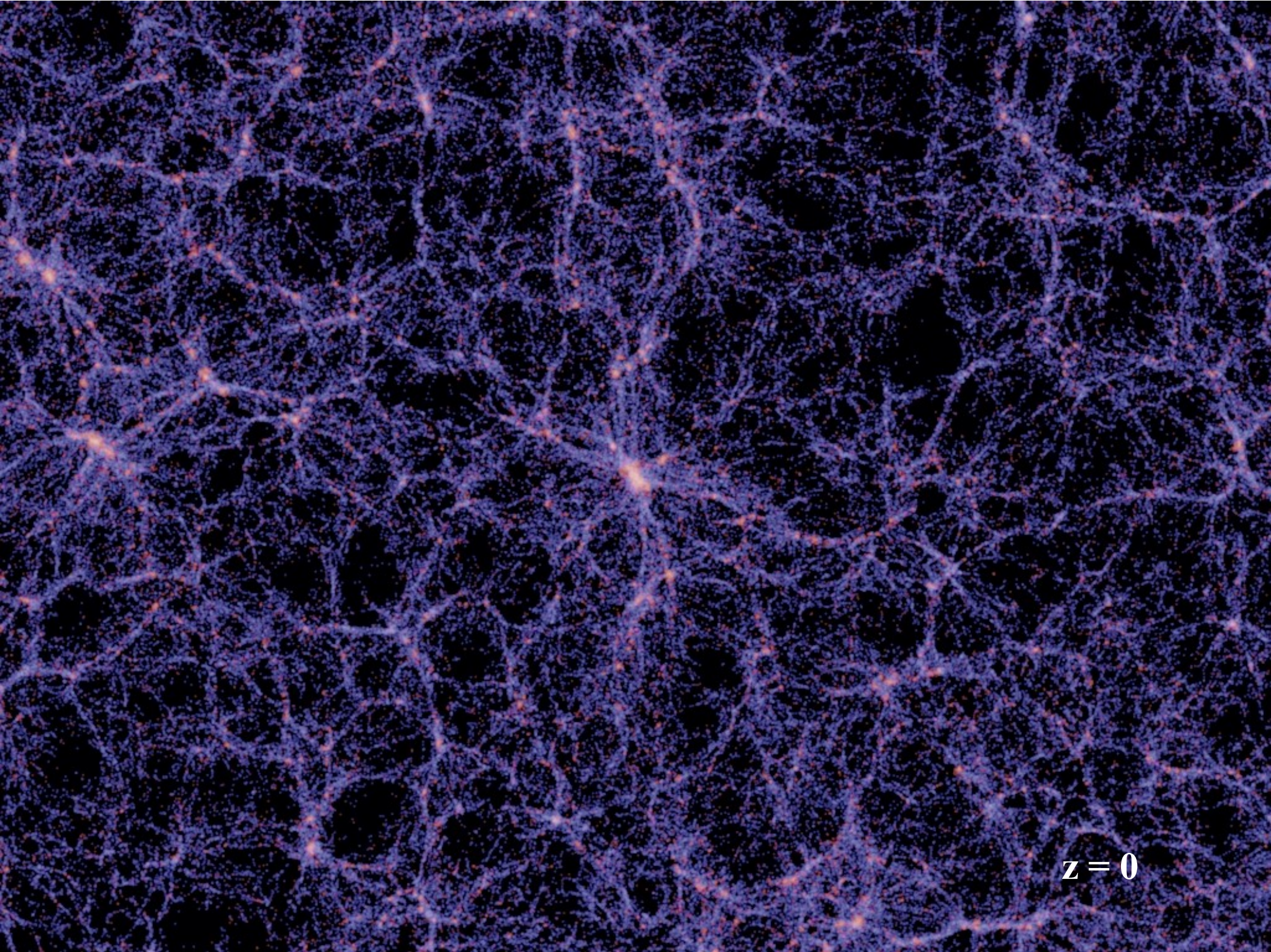
Introduction

- cosmic structure formation:
 - highly non-linear
 - numerical simulations required



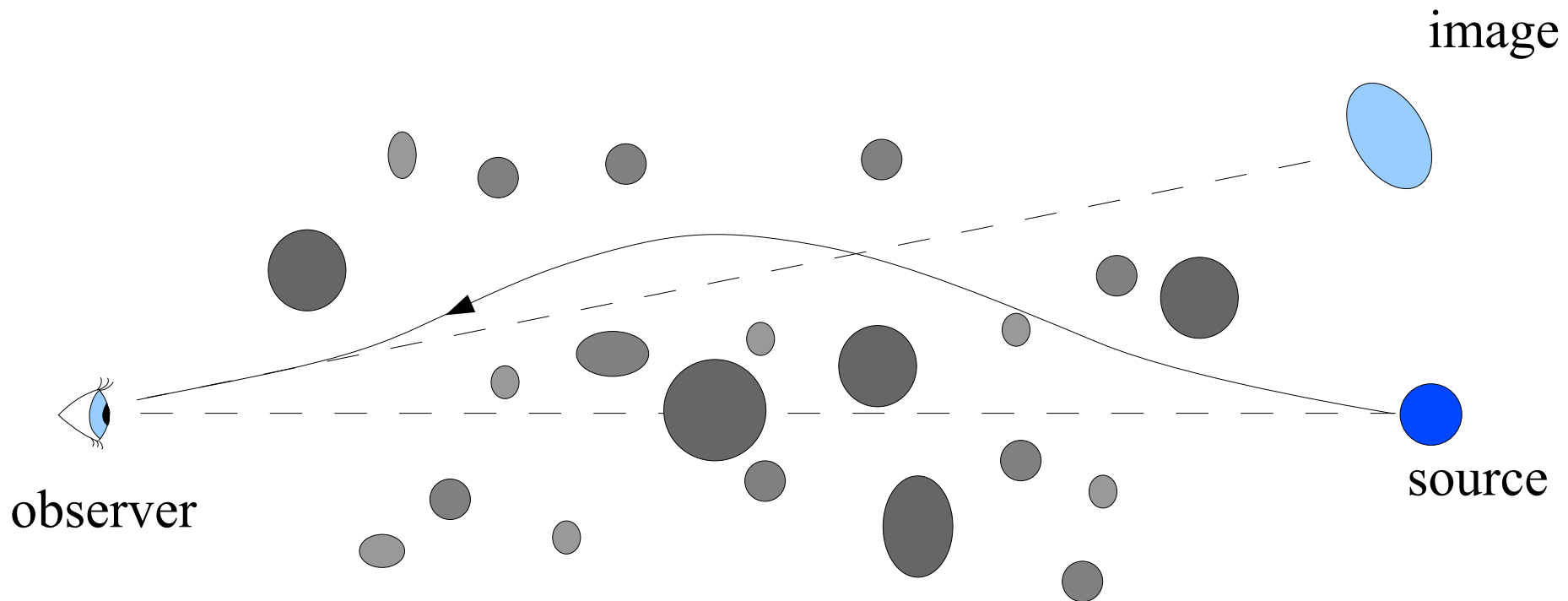
125 Mpc/h

$z = 0$



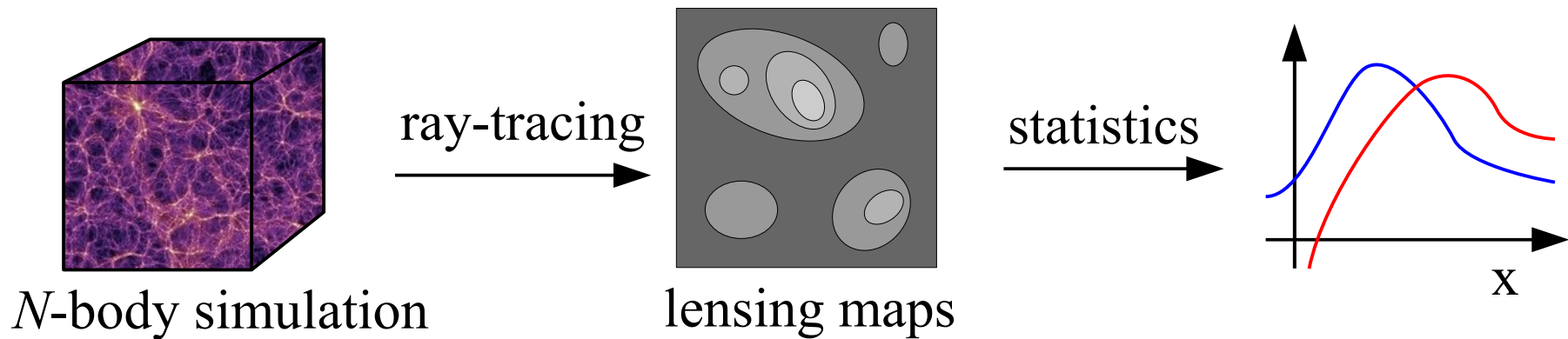
$z = 0$

Gravitational Lensing



Simulating Gravitational Lensing

- algorithm:



- use lensing simulations to:
 - obtain predictions for GL observations
 - study capability of GL to measure mass distribution, and constrain galaxy physics, cosmology and fundamental physics

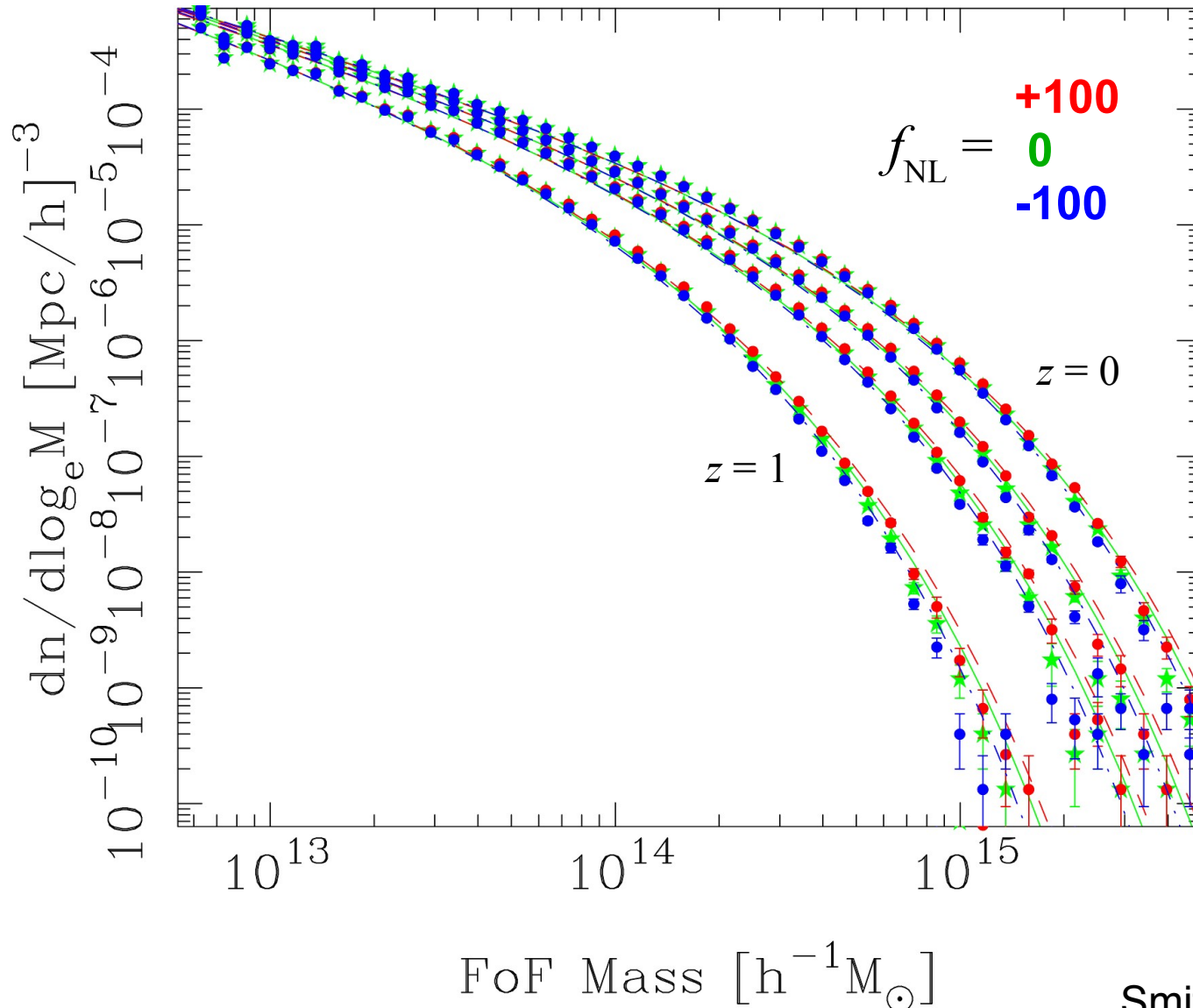
Primordial Non-Gaussianity

- origin and properties of primordial perturbations?
- some models of inflation:
 - perturbations (almost) Gaussian random field
 - local non-Gaussianity:

$$\Phi(\mathbf{x}) = \varphi(\mathbf{x}) + f_{\text{NL}} [\varphi(\mathbf{x})^2 - \langle \varphi(\mathbf{x})^2 \rangle]$$

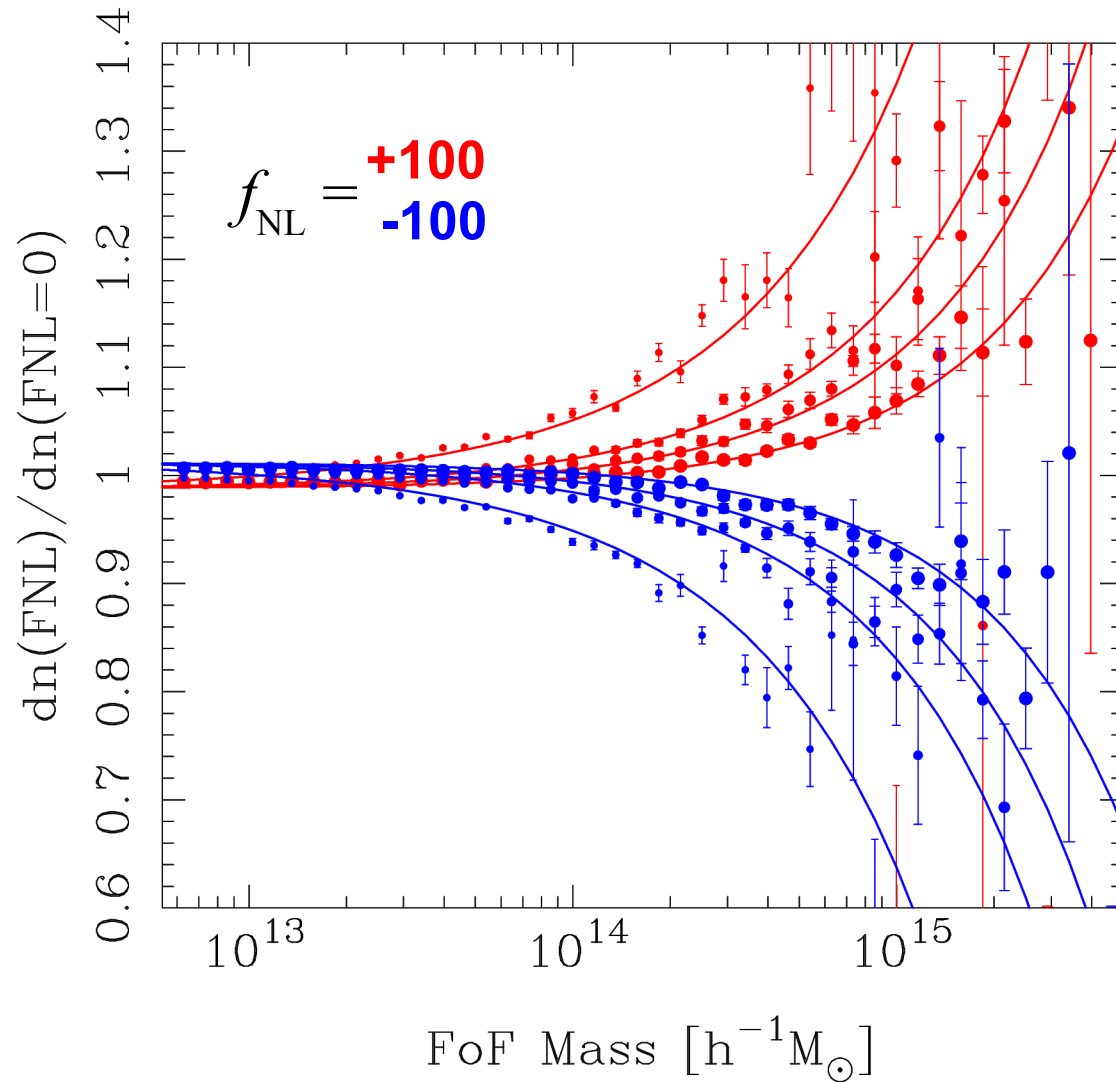
grav. potential Gaussian random field non-Gaussianity parameter

Halo Mass Function



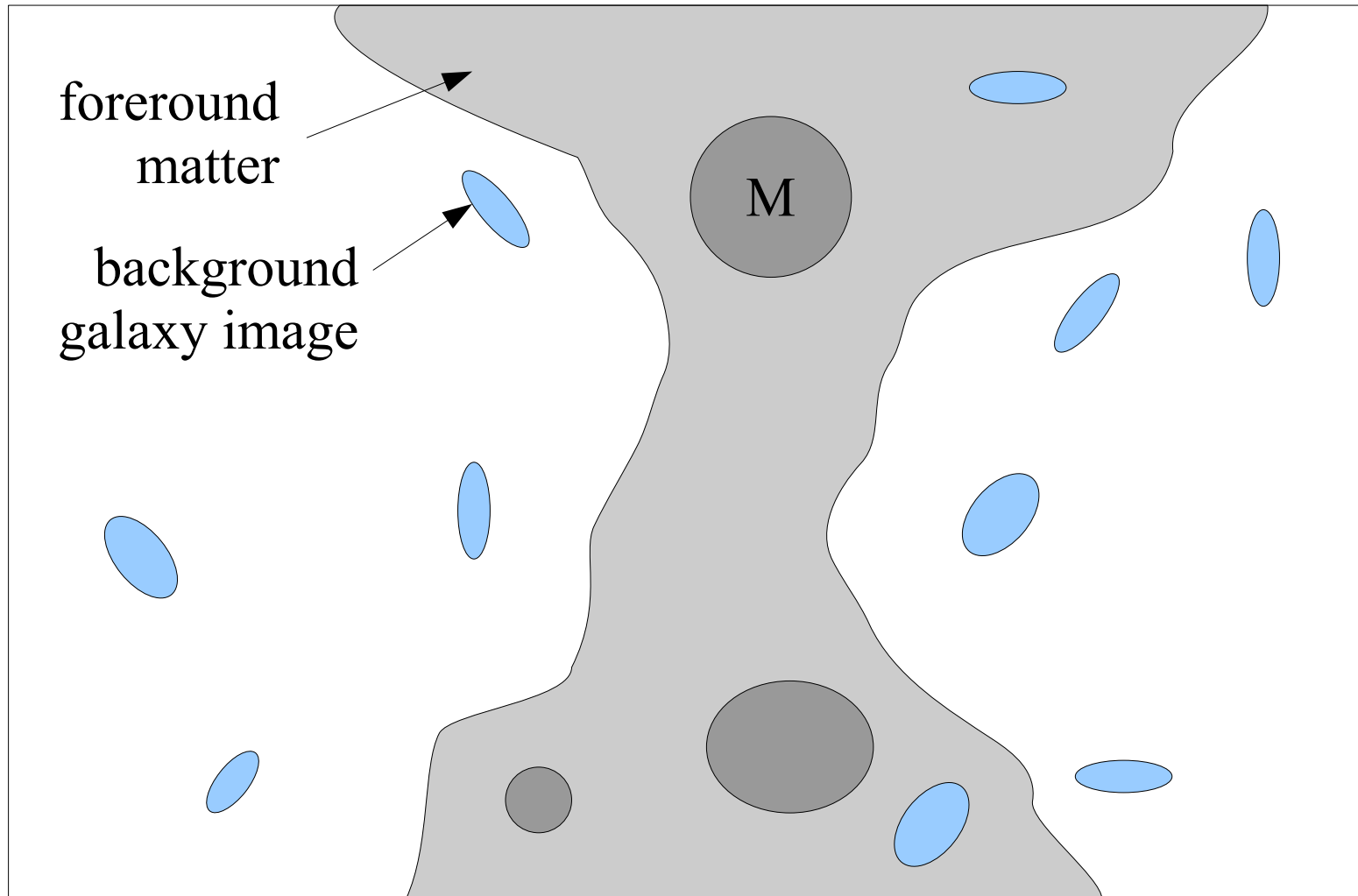
Smith et al. (2010)

Halo Mass Function

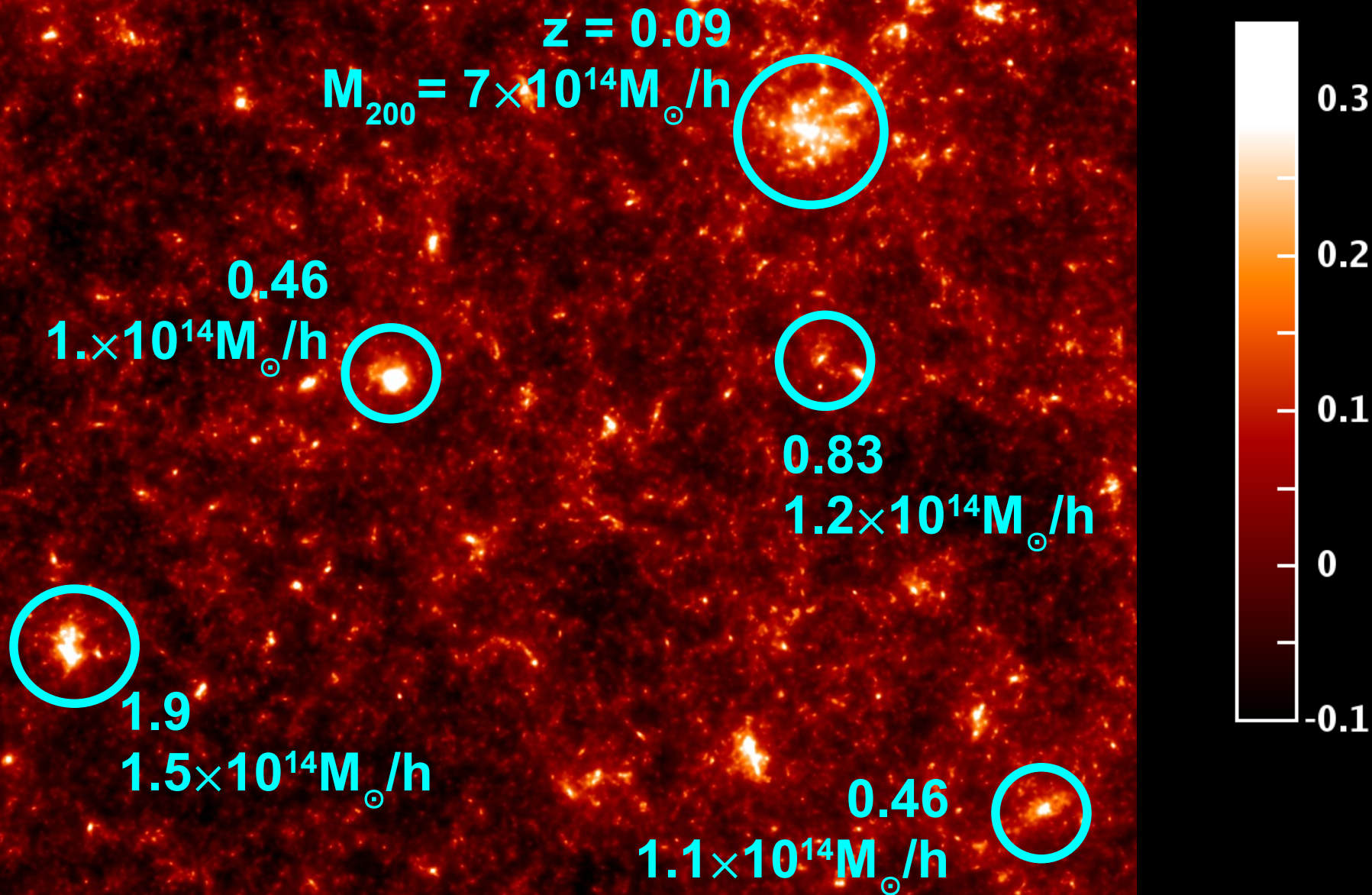


Smith et al. (2010)

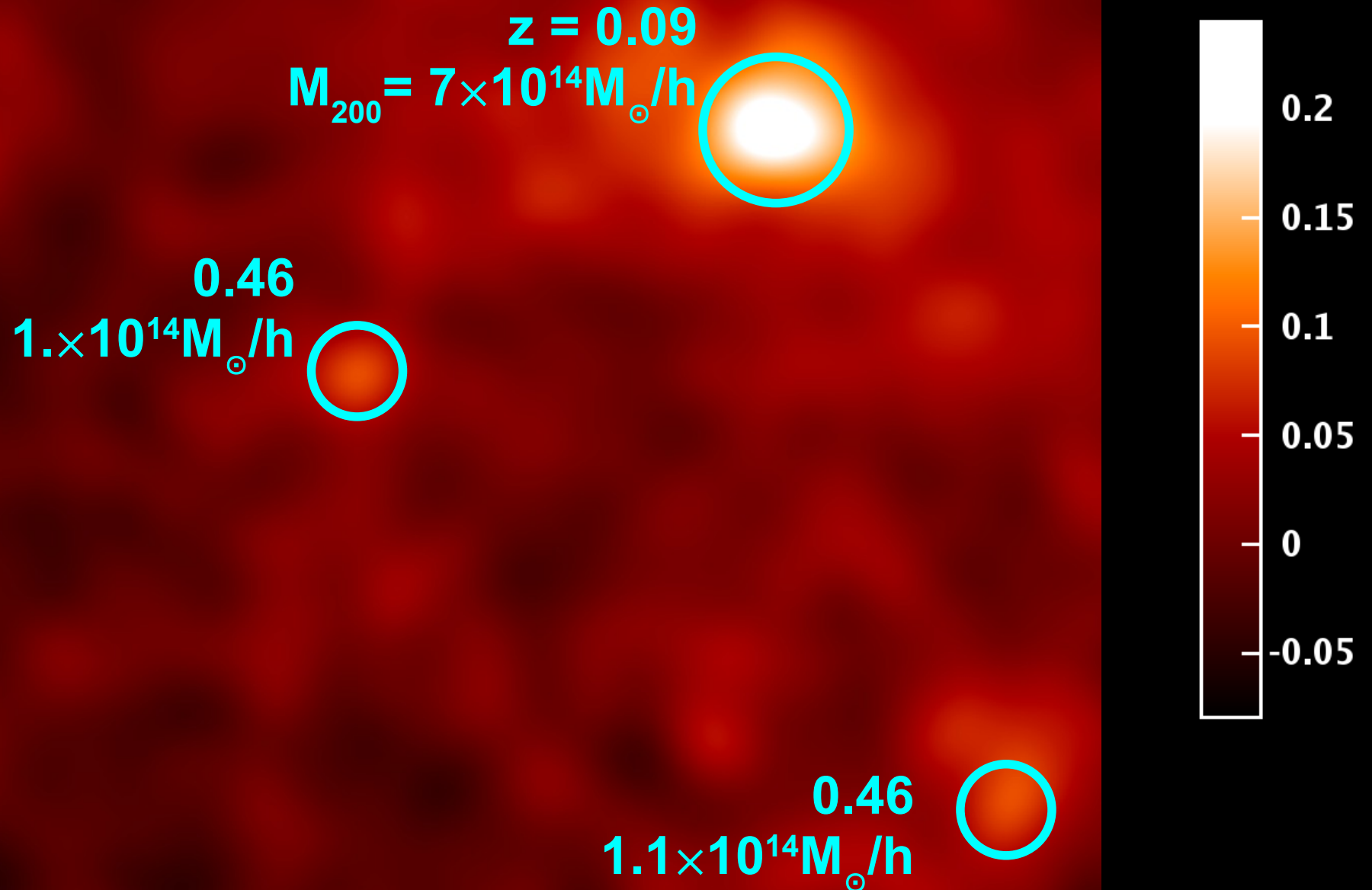
Weak Lensing: Shear Peaks



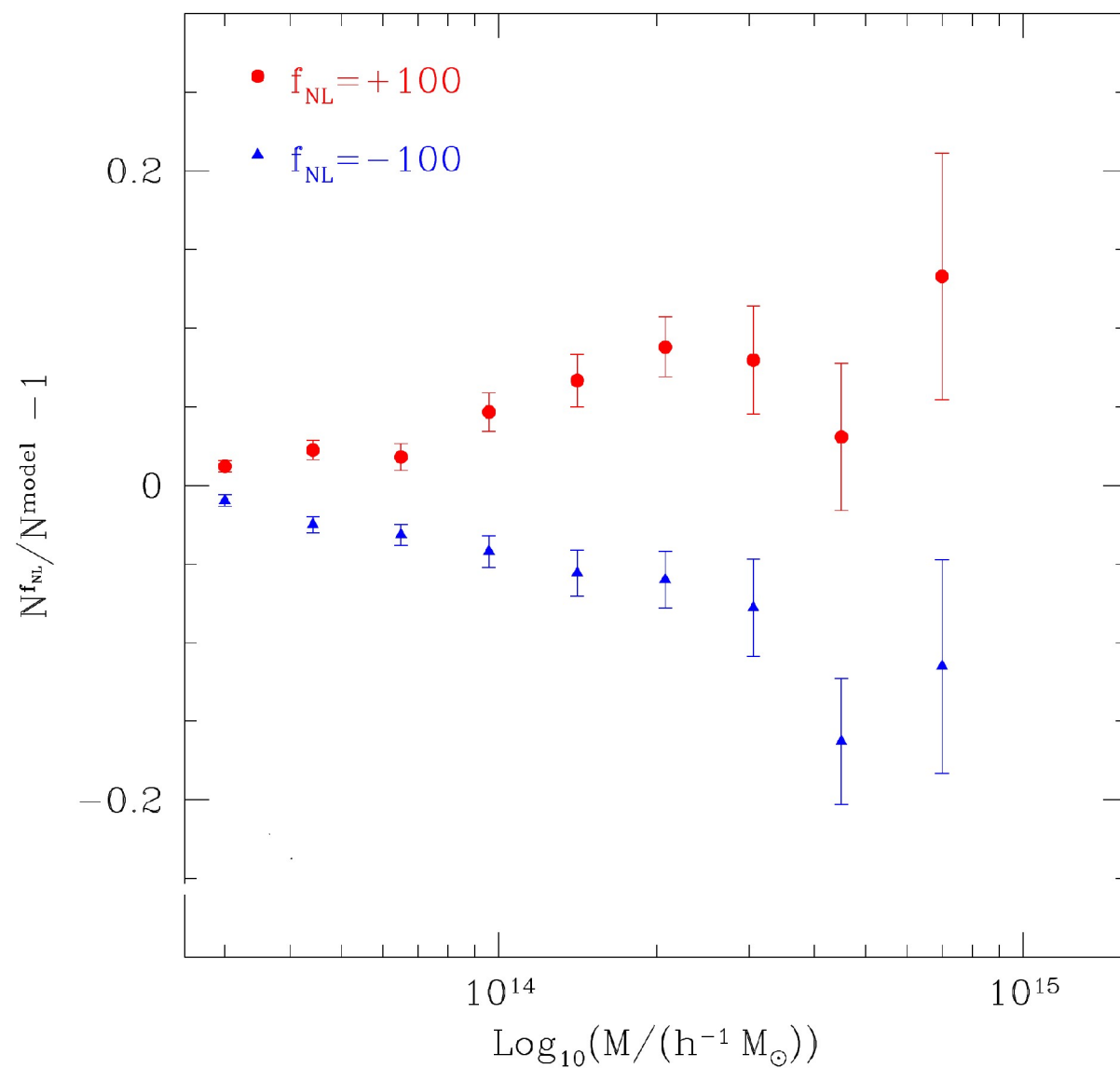
κ map (20'×20')



filtered shear map



Shear-Peak Function



EUCLID-like s.:

$$A = 15\,000 \text{ deg}^2$$
$$z_{\text{median}} = 0.9$$
$$n_{\text{gal}} = 40/\text{arcmin}^2$$

Marian et al. (in prep.)

**Thanks
for
Your Attention!**