



KAVLI INSTITUTE FOR PARTICLE ASTROPHYSICS AND COSMOLOGY

# **Photometric redshifts: The long road ahead**

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Berkeley Cosmology Seminar, February 25, 2014

$$W_o = -0.95 \pm 0.01$$

$$W_a = -0.5 \pm 0.1$$


**New physics!**

**Do you believe the result? How about the error bar?**


From the 2<sup>nd</sup>-ever photo-z-only meeting (Taipei, Sept. 2013)

# Need redshifts

- **Spectroscopic** or **photometric** redshifts (photo-zs).



Accurate but  
expensive



Innaccurate  
but cheap

- For large surveys such as DES, PanSTARRS and LSST, photo-zs are the only option (besides cross-correlation techniques).

## Conclusion

- Mistrust of photo-zs implies enormous costs to verify that photo-zs are okay.



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- But galaxy formation studies require redshifts.

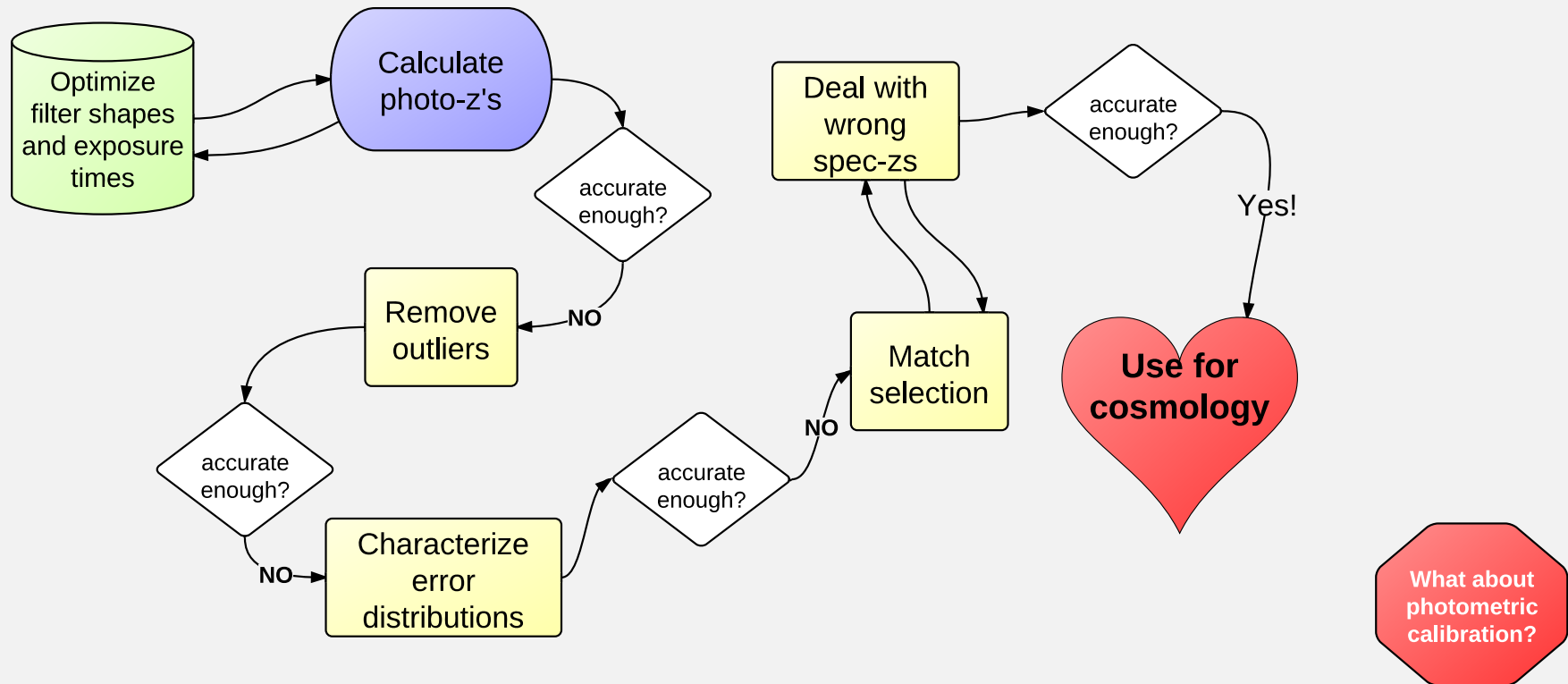
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- Both have to be done simultaneously.

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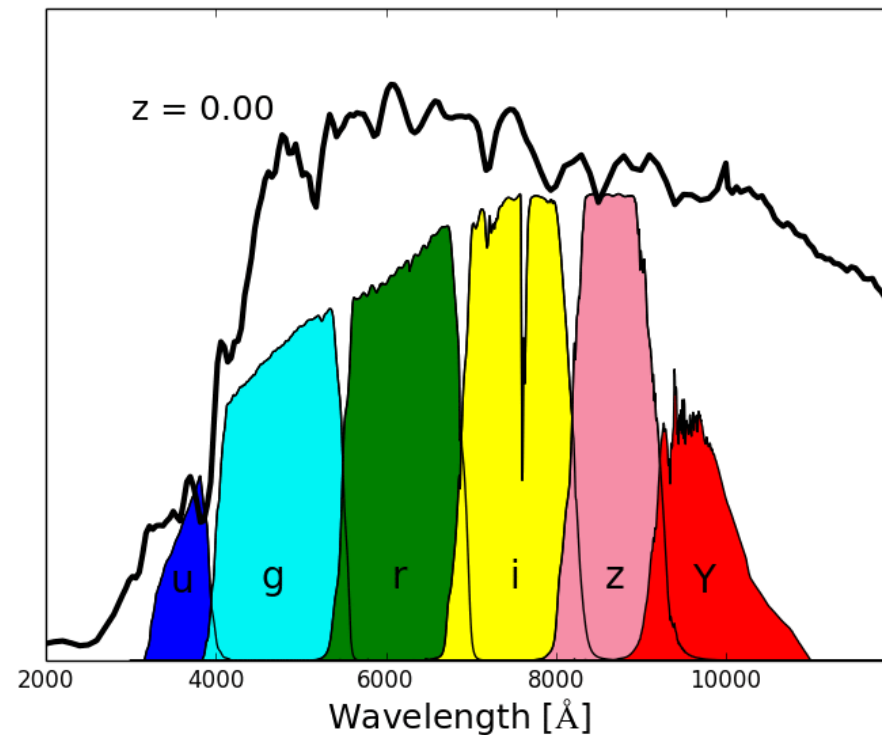
- Mistrust of photo-zs implies enormous costs to verify that photo-zs are okay.
- We cannot trust photo-zs because we don't trust our understanding of galaxy populations and distributions.
- But galaxy formation studies require redshifts.
- Both have to be done simultaneously.
- Simulations are the best framework with which to assess our state of knowledge (and I'll only trust cosmological results from LSST when we can produce a photometric simulation that closely resembles observations).

## The long road from photometric redshifts to cosmology



# Basics of photo-zs

- Probe strong spectral features (4000 Å break)
- Flux in each filter depends on galaxy's type and redshift.



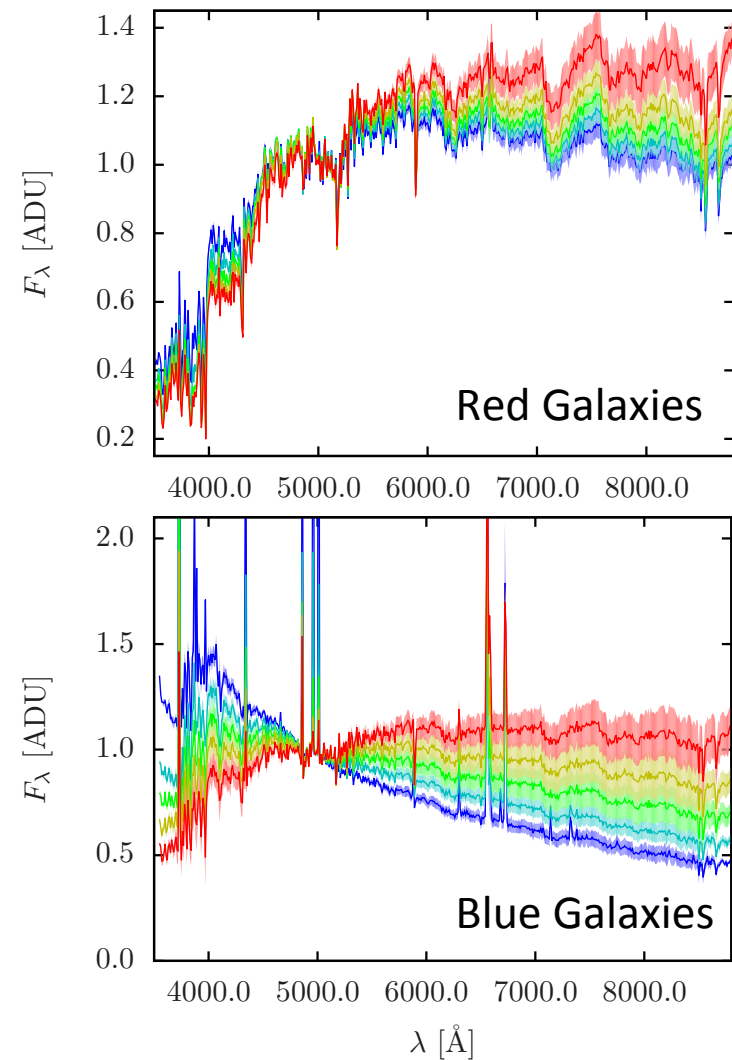
Terminology:

magnitude =  $A - \log(\text{flux})$

color = magnitude - magnitude

# Basics of photo-zs

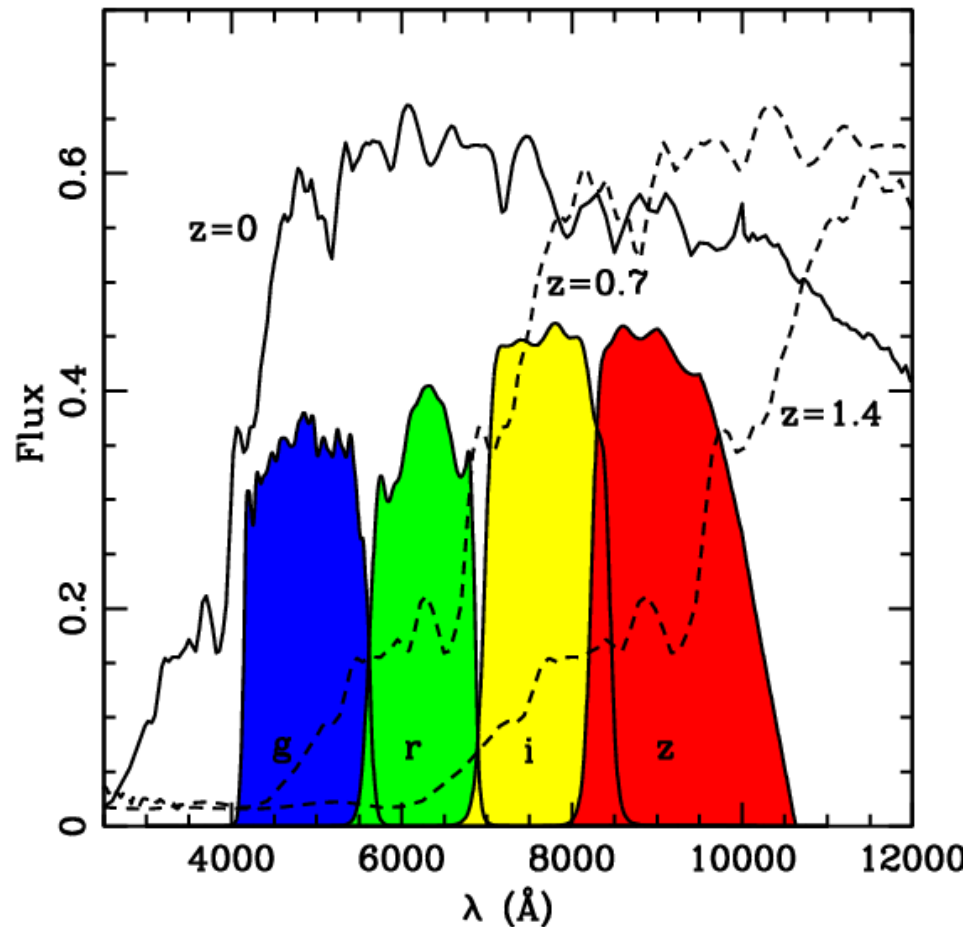
- A difficulty is that there is a distribution of spectral types.
- And you have to separate galaxies from stars and QSOs (and from other galaxies – deblending).



# Basics of photo-z's

Two classes of methods:

- **Template-fitting:** compare observed fluxes with predicted fluxes from library of galaxy spectra.
- **Training set:** use subsample with known redshifts to “train” flux-redshift relation.



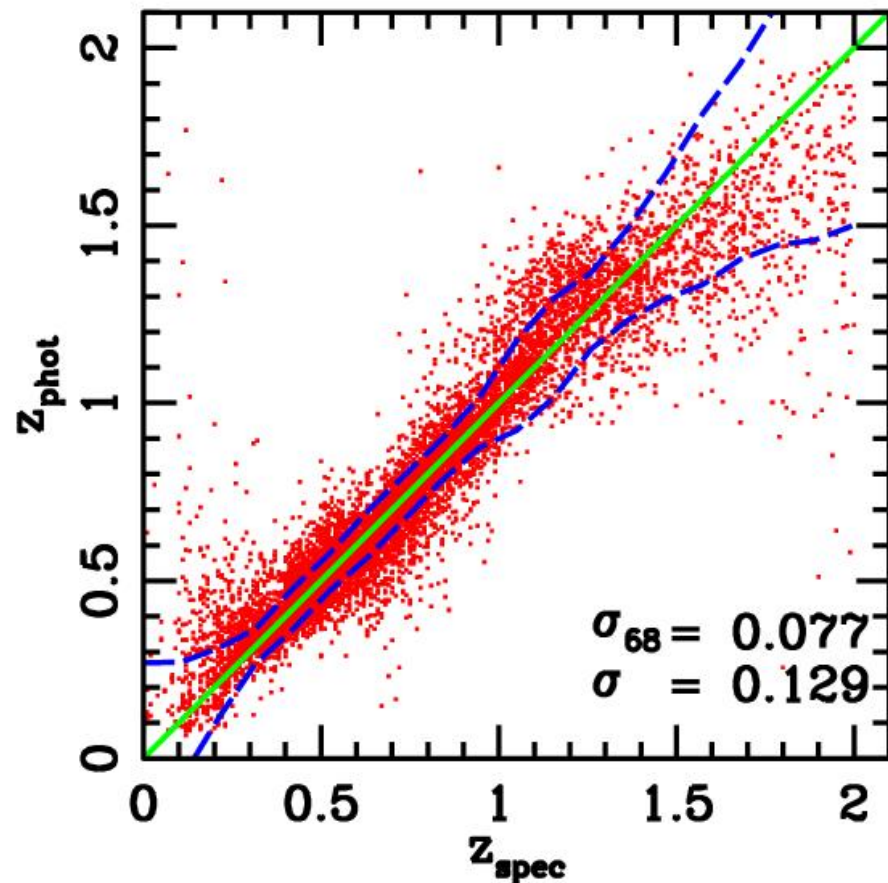
Courtesy M. Lima



# Basics of photo-z's

Photo-zs are often not very good.  
Three steps before getting to the cosmology:

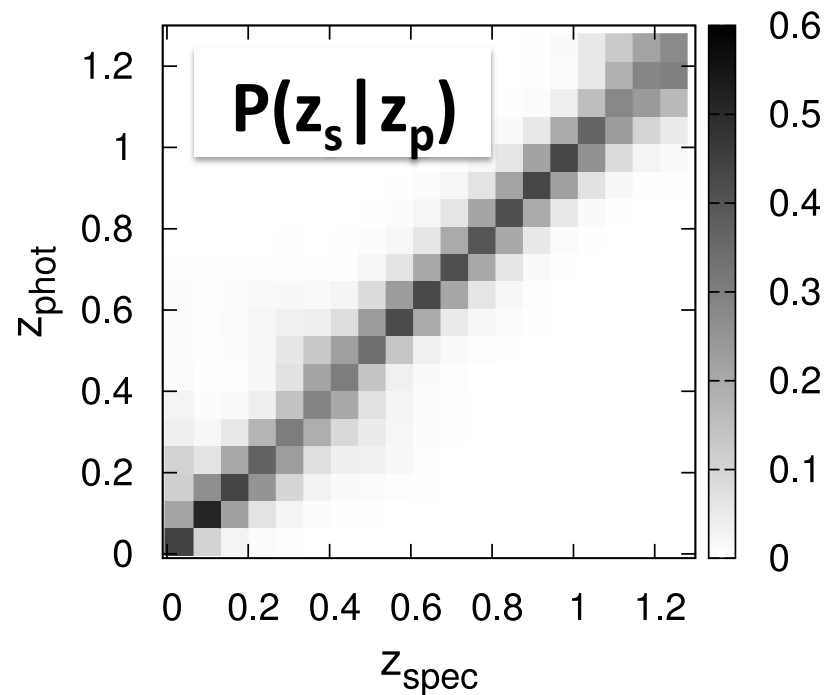
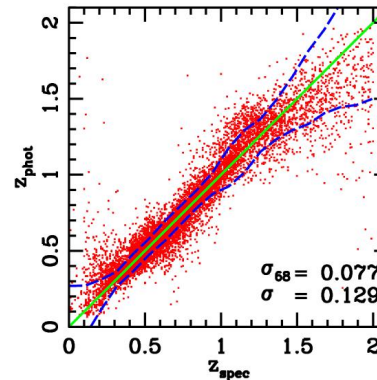
- Get photo-zs;
- Estimate photo-z errors and cull outliers;
- Calibrate error distribution, e.g.  $P(z_s | z_p)$ .



# Basics of photo-z's

Photo-zs are often not very good.  
Three steps before getting to the cosmology:

- Get photo-zs; **spectra recommended**
- Estimate photo-z errors and cull outliers; **spectra recommended**
- Calibrate error distribution, e.g.  $P(z_s | z_p)$ . **spectra required**



# Need spectra, so what?

Good spectroscopic samples are hard to come by. **Issues**

- **Selection in observables:** typically have many more bright samples than faint samples.
- **Selection in non-observables:** sample selected for a different purpose with different bands (e.g. DEEP2 survey).
- **Shot-noise:** samples are small.
- **Sample variance:** surveys are pencil-beam.
- **Spectroscopic failures:**
  - Can't get spectra for certain galaxies.
  - Wrong spectroscopic redshifts.

# Need spectra, so what?

Good spectroscopic samples are hard to come by. **Solutions**

- **Selection in observables: e.g. Weights** (Lima, Cunha et al 2008)
- **Selection in non-observables: Don't do it.**
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Cunha et al. 2012a

Cunha et al. 2012b

# Weights

Match distributions of observables in **training** (spectroscopic or simulated) sample and **photometric** sample by assigning **weights** to training set galaxies.

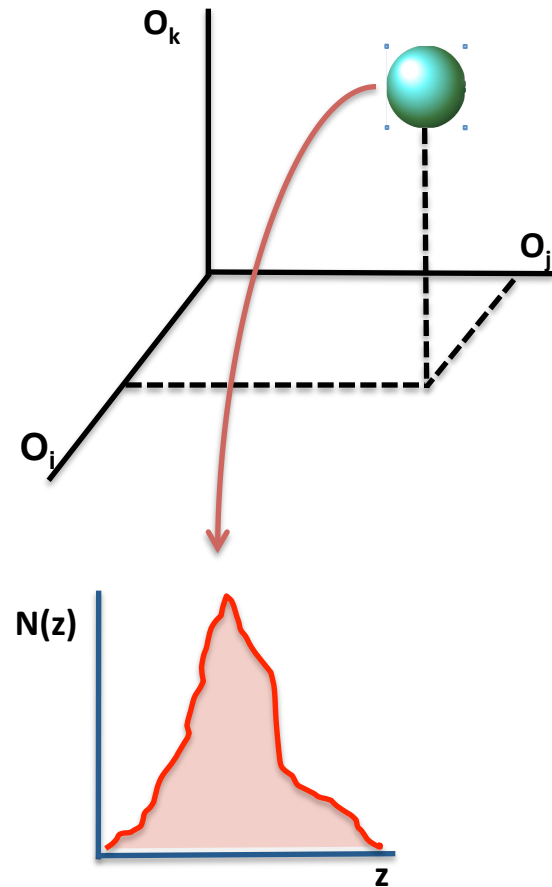
$$\text{Weight} \propto \frac{\rho_{\text{photo}}}{\rho_{\text{train}}} \quad \text{where} \quad \rho_i = \frac{N_i}{V}$$

$N_i$  : number of galaxies within ball of volume  $V$ .

The radius of the ball is determined by the distance to 100<sup>th</sup> nearest neighbor in the training set in space of observables (colors and magnitudes).

**Assumption:** Training set is **locally** representative of photometric set.

**Is that true?** Yes, **if** differences in selection are only in observable space.



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# The Dark Energy Survey

[www.darkenergysurvey.org](http://www.darkenergysurvey.org)

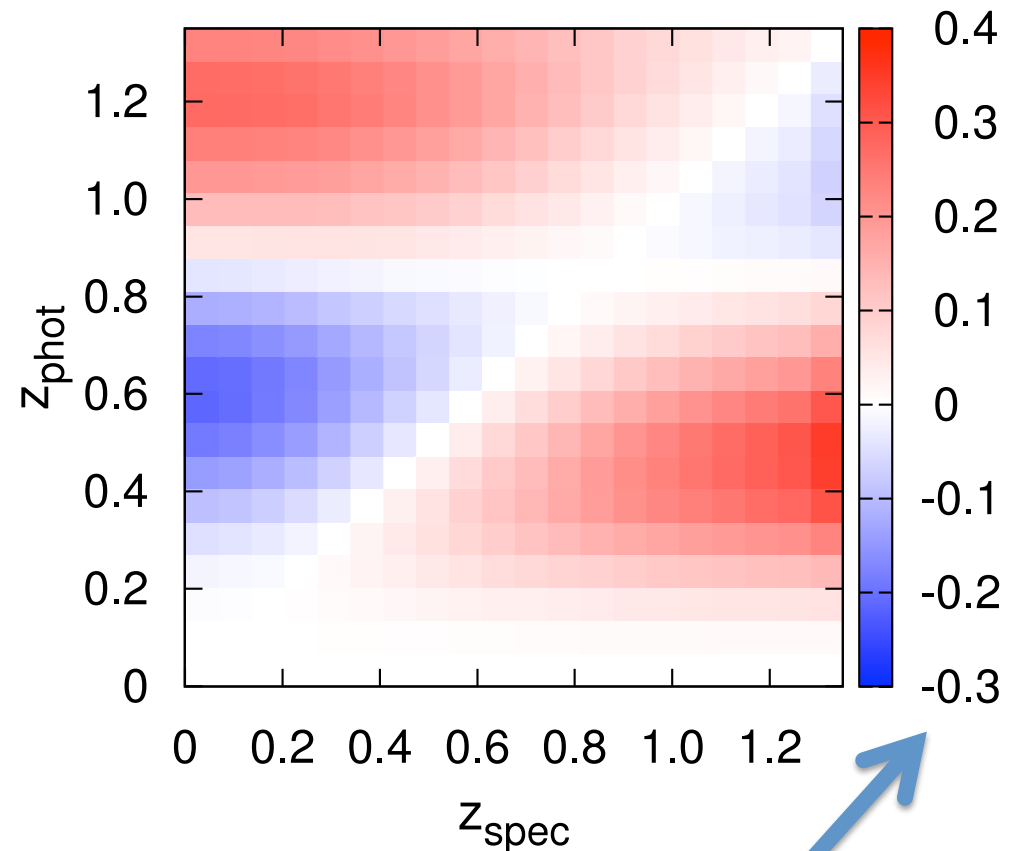
- Study Dark Energy using 4 complementary techniques:
  - I. Cluster Counts
  - II. Weak Lensing
  - III. Baryon Acoustic Oscillations
  - IV. Supernovae
- Two multiband surveys:
  - Main:**  $5000 \text{ deg}^2 \approx 5 (h^{-1}\text{Gpc})^3$   
300 million galaxies  
 $g, r, i, z, Y$  to 24th mag
  - SNe:**  $15 \text{ deg}^2$  repeat
- Build new  $3 \text{ deg}^2$  FoV camera and Data management system in Blanco 4-m telescope
  - Survey 2012-2017 (525 nights)
  - Camera available for community use the rest of the time (70%)





# Biases in $w$ from error in $P(z_s | z_p)$ estimation

- Fixed **0.01** error in  $P(z_s | z_p)$  estimation, i.e,  $\Delta P(z_s | z_p) = 0.01$  at a single bin.
- For DES shear-shear analysis.



Bernstein & Huterer (2010)  
Hearin et al. (2010)  
Cunha et al. 2012a

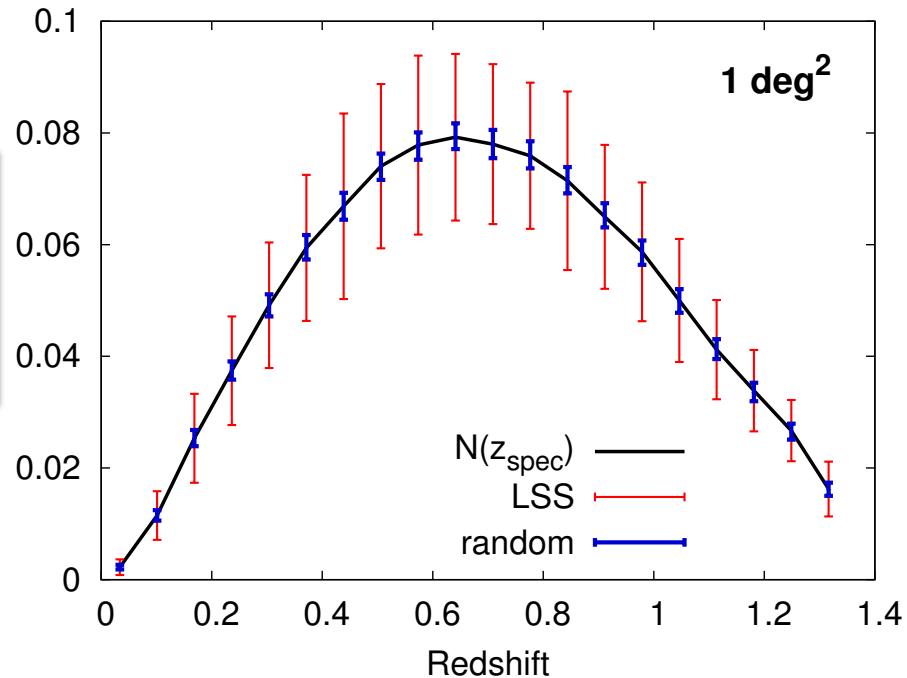
Fractional bias in  $w$



**Biases due to sample variance**

# Sample variance

For typical existing spectroscopic samples, sample variance is significantly larger than shot noise.



**Figure 1.** Normalized spectroscopic redshift distribution for the full data. The red (light gray) error bars show the  $1-\sigma$  variability in the redshift distribution for contiguous  $1 \text{ deg}^2$  angular patches. The blue (dark gray) error bars show the variability in the redshift distribution assuming random samples of with the same mean number of objects as the  $1 \text{ deg}^2$  patches. We assume that only a 25% random subsample of each patch is targeted for spectroscopy, yielding about  $1.2 \times 10^4$  galaxies per patch on average.

# Sample variance in photo-zs and zspecs


Example:

Distribution of galaxies in  
**photometric** sample:

$z_{\text{phot}}$	1	1	2
	1	6	1
	2	1	1
	$z_{\text{spec}}$		

Distribution of galaxies in  
**calibration** sample:

$z_{\text{phot}}$	1	1	4
	1	6	2
	2	1	2
	$z_{\text{spec}}$		



LSS fluctuation!!!

# Sample variance in photo-zs and zspecs

photometric  
sample:

1	1	2
1	6	1
2	1	1

calibration  
sample:

1	1	4
1	6	2
2	1	2

$P(z_p | z_s)$

0.25	.125	0.50
0.25	0.75	0.25
0.50	.125	0.25

=

0.25	.125	0.50
0.25	0.75	0.25
0.50	.125	0.25

Columns:  
 $z_{\text{phot}}$

Rows:  
 $z_{\text{spec}}$

$P(z_s | z_p)$

0.25	0.25	0.50
.125	0.75	.125
0.50	0.25	0.25

≠

.167	.167	.667
.111	.667	.222
0.4	0.2	0.4

# Sample variance in photo-zs and zspecs

photometric  
sample:

1	1	2
1	6	1

1	1	4
1	6	2

calibration  
sample:

**Conclusion:**

$P(z_s | z_p)$  is sensitive to  $z_{\text{spec}}$  fluctuations, but  $P(z_p | z_s)$  is not. Conversely, only  $P(z_p | z_s)$  is sensitive to  $z_{\text{phot}}$  fluctuations.

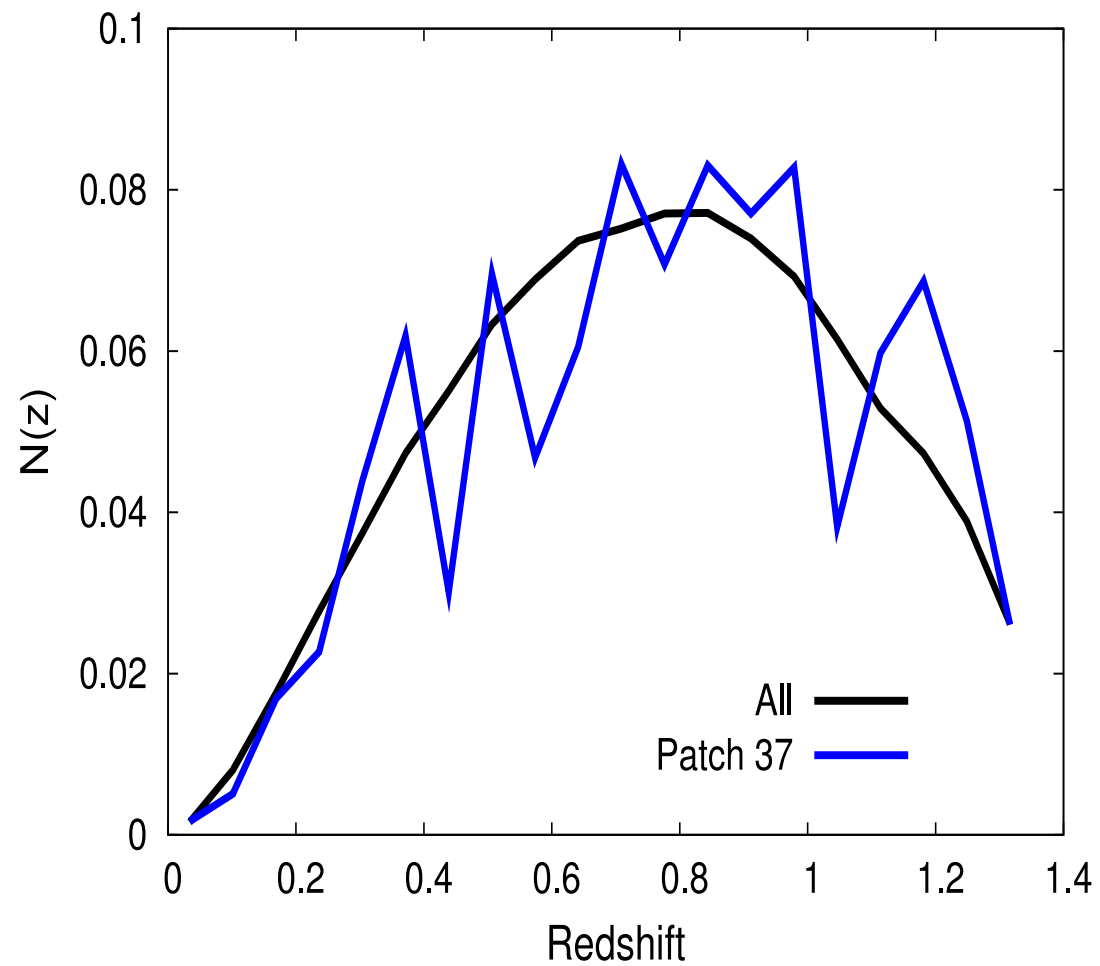
$P(z_s | z_p)$

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$\neq$

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## Example: Patch 37

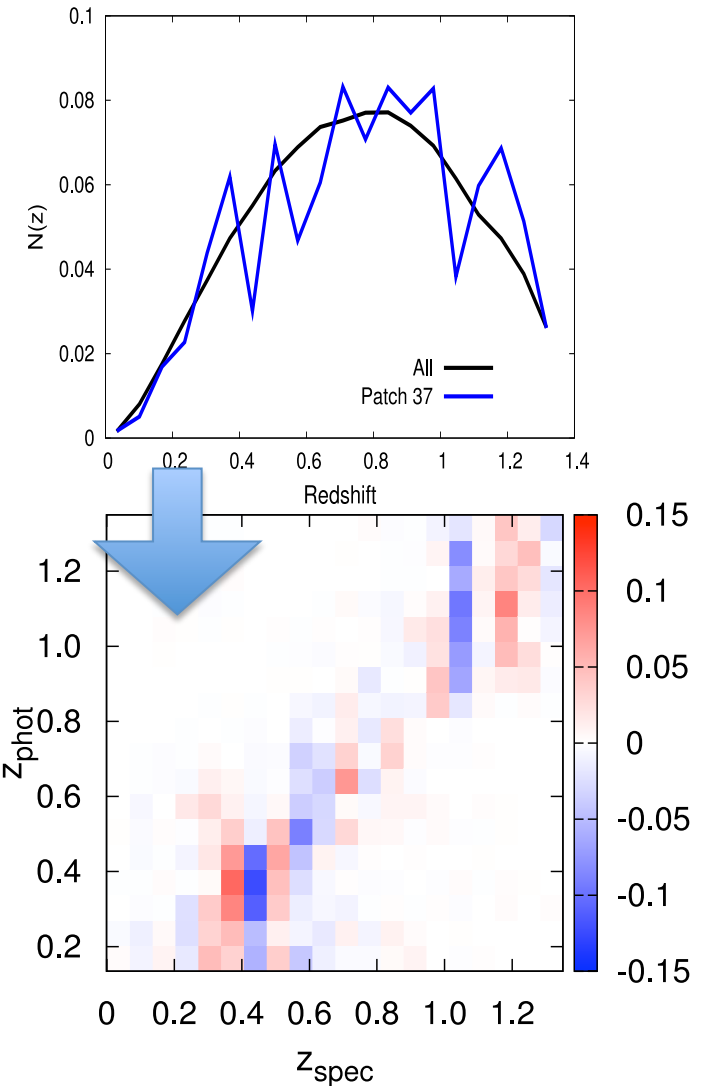


## Example: Patch 37

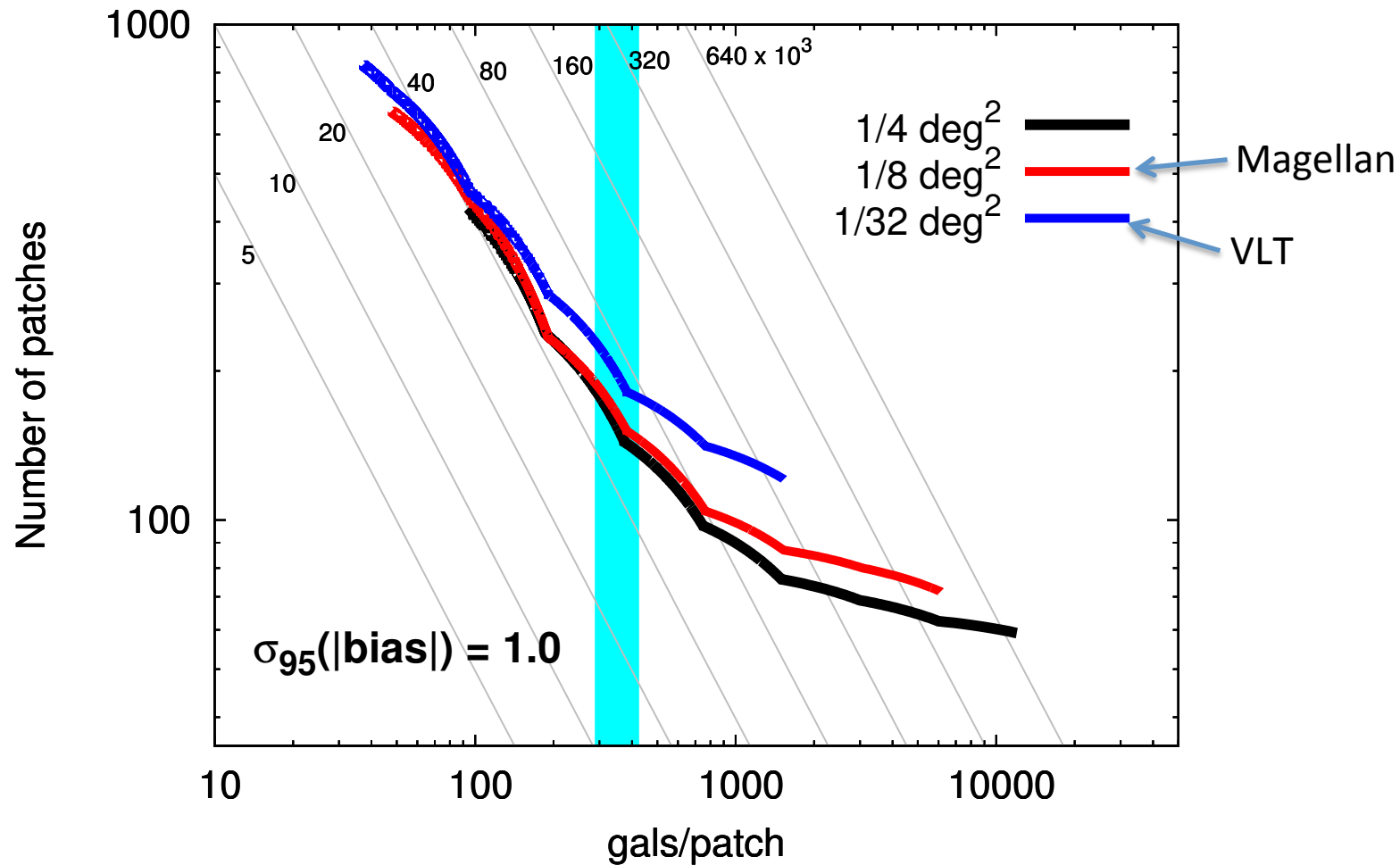
### An example:

- Errors in  $N(z_{\text{spec}})$  translate into errors in the error matrix estimation.

$$\Delta P(z_s | z_p) = P(z_s | z_p)_{\text{phot}} - P(z_s | z_p)_{\text{train}}$$



# Survey Calculator



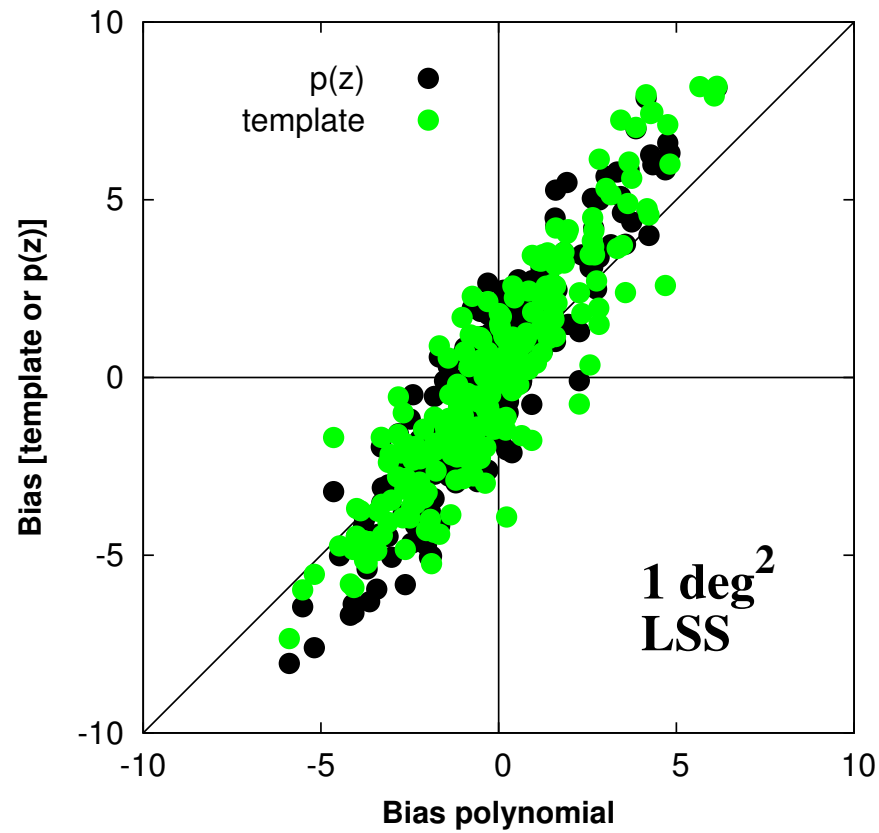
Assuming fiducial  $\sigma(w)=0.035$ ,  
and perfect spectroscopic  
selection.

Cunha, Huterer, Busha & Wechsler (2012a)



**Do we really need all those patches?**

## w-biases for each patch



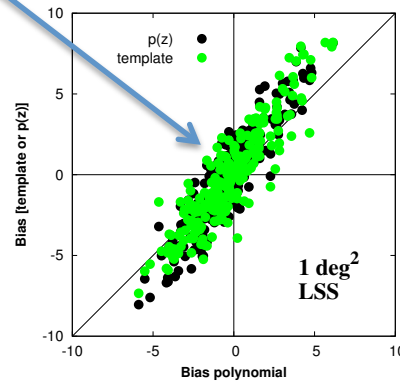
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## Getting lucky with cosmic variance

- What if the patches were not chosen randomly?

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## Getting lucky with cosmic variance

- What if the patches were not chosen randomly?
- If we are **lucky**, a single patch may result in very small bias.
- **Question:** how do we find that patch?

## Getting lucky with cosmic variance

- **Idea:** The patches that look **most similar** to the **survey average**, will produce the smallest biases if used for calibration.
- **Question:** What do you mean by **most similar**?

# Choosing the most similar patches

## Several options:

- 1-point statistics (e.g. Redshift distribution)
  - Rms ( $\chi^2$ )
  - Kolmogorov-Smirnov (KS) – more sensitive to biases.
- 2-point statistics (e.g. correlation function)

## Based on:

- Photometric properties
- Spectroscopic properties (perhaps of a brighter sample)

# The simulations

- 8000 sq. degrees
- DES depth (griz bands), cut at  $i < 23.5$
- BPz photo-zs (for plots shown).
- Photo-z stats (pretty awful, at present – more on this later):
  - $\sigma = 0.2$
  - $\sigma_{68} = 0.13$



## Procedure

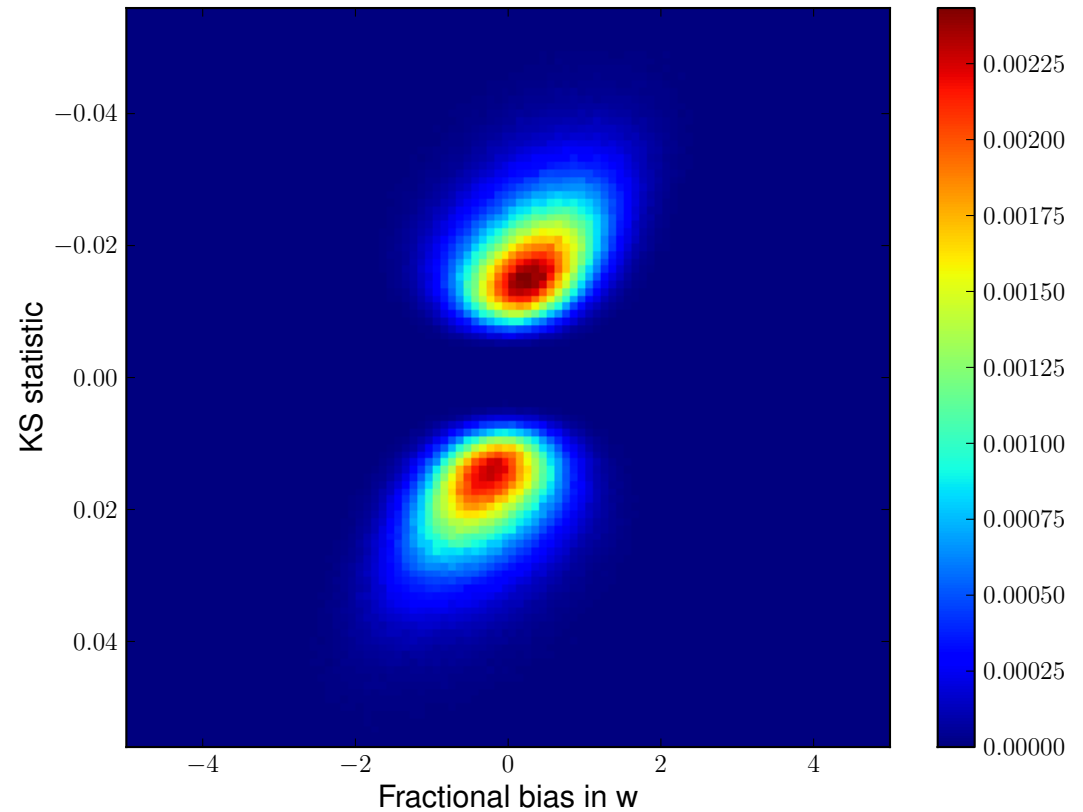
- Split simulation **into thousands of patches** of area  $1/8$  sq. deg – comparable to aperture of Magellan.
- To improve statistics, generate **millions of sets of 20 patches**, randomly picked.
- Look **at fractional biases in  $w$**  from using each of the sets of patches.
- Look for correlations between biases in  $w$  and how well  $N(z)$  of patches reproduces the simulation mean.

# Spectroscopic case

Start with naïve scenario:

- Use  $\mathbf{N}(\mathbf{z}_{\text{spec}})$  to choose lucky patches.

Distribution of patch-sets in  
**KS – w-bias** space.



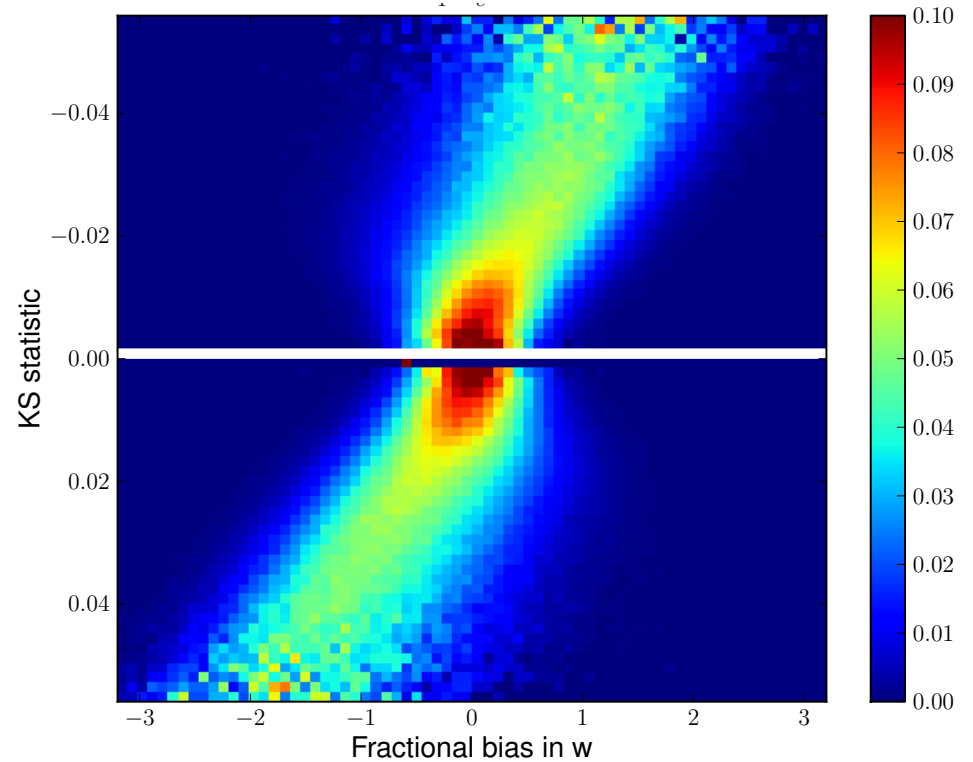
# Spectroscopic case

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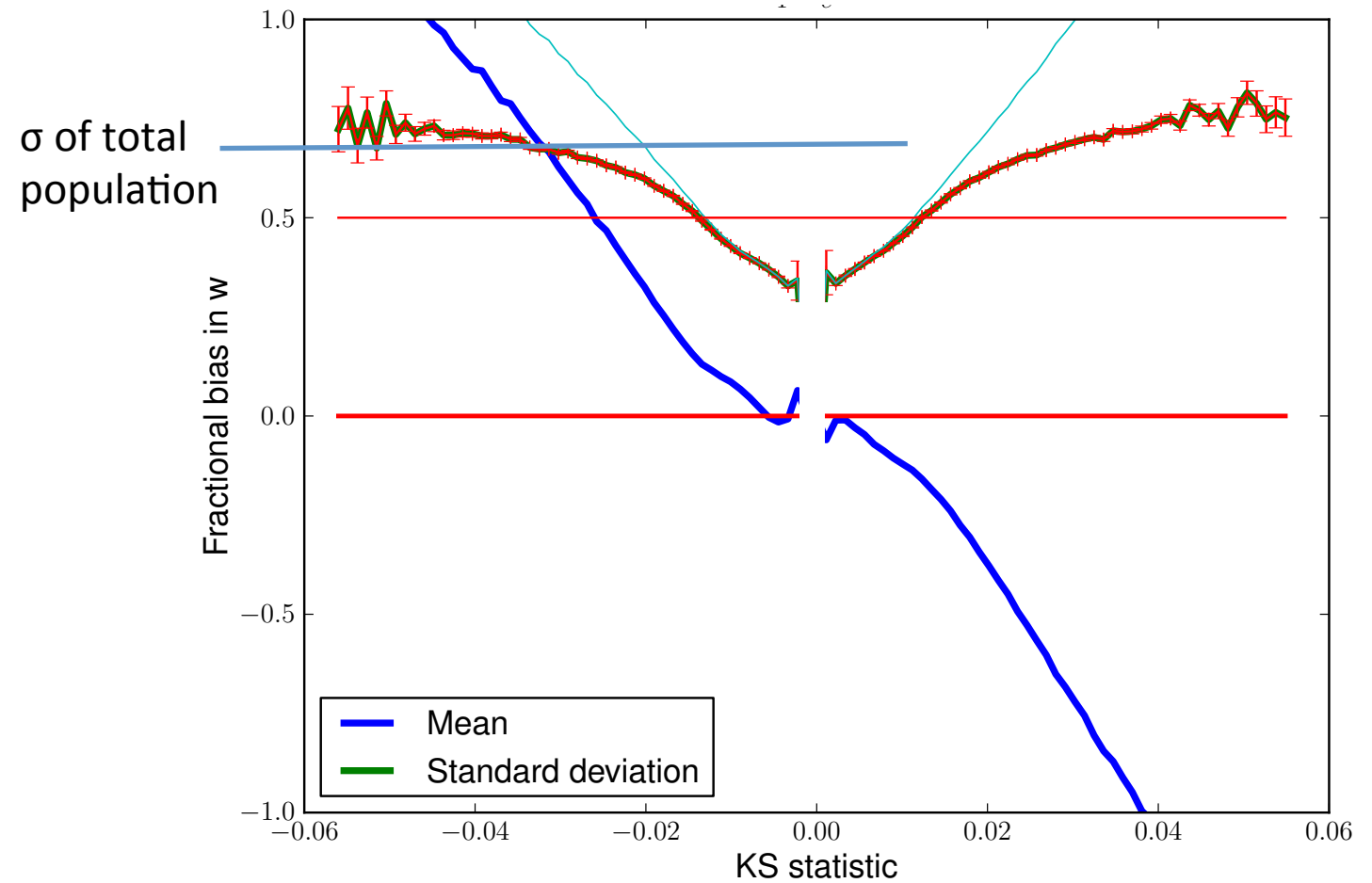
- Use  $\mathbf{N}(\mathbf{z}_{\text{spec}})$  to choose lucky patches.

Probability of w-bias  
given KS-statistic:

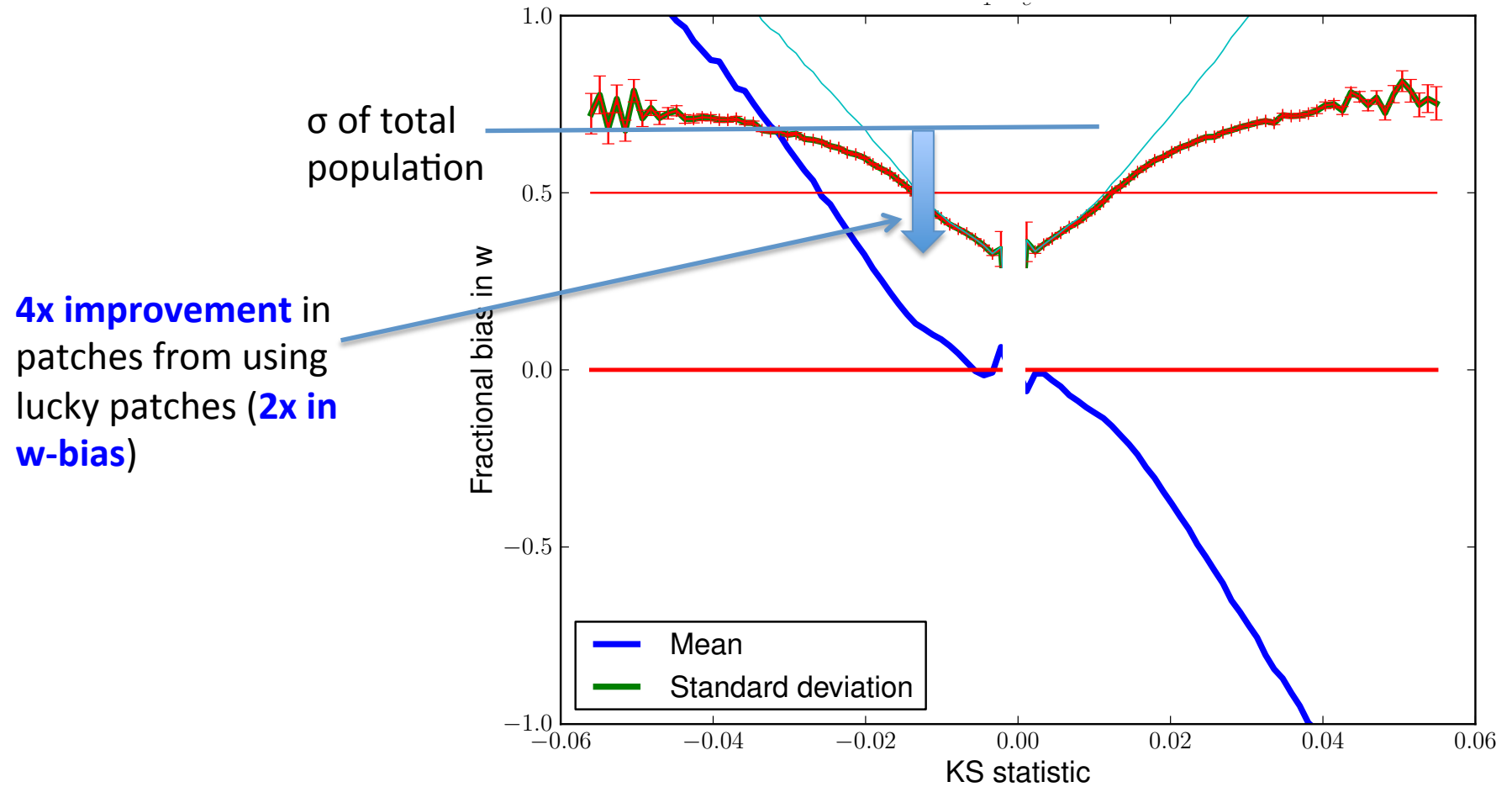
$$P(\text{w-bias} \mid \text{KS})$$



# Spectroscopic case



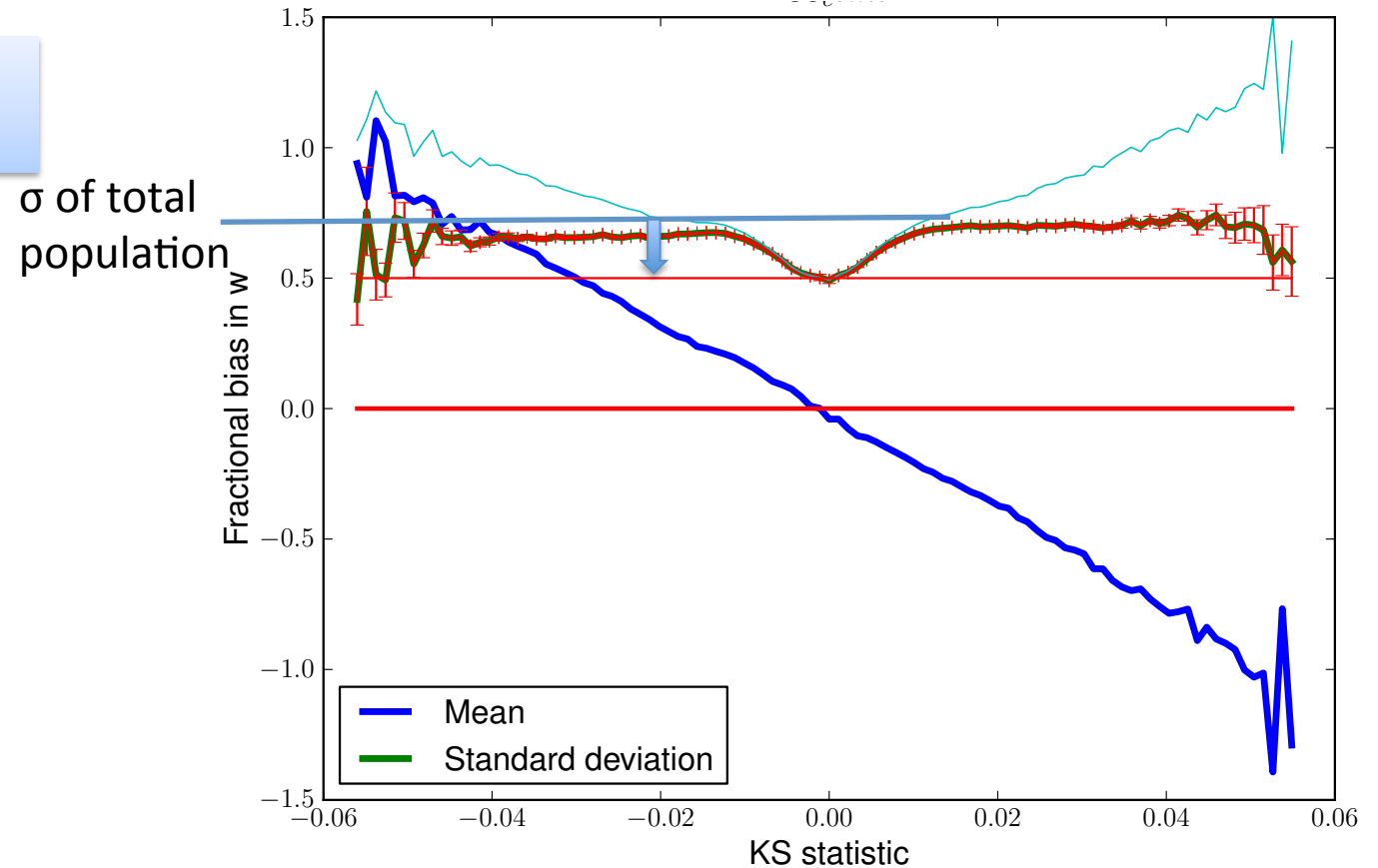
# Spectroscopic case



# Photometric case

Use  $N(z_{\text{phot}})$  to choose lucky patches.

**2x improvement** in patches from using lucky patches (**1.4x in w-bias**)



## Parenthesis: How do photo-z errors affect results?

- Effects on statistical constraints for fixed calibration:
  - Square-root of scatter (Zhaoming Ma, Fisher matrix, depends on priors)
- Effects on calibration for fixed statistical constraints:
  - Shot-noise dominated limit: **No dependence**, believe it or not.
  - Sample-variance dominated limit: **Square-root of scatter**.
- Impact on lucky-patch selection:
  - ??? – at least square-root of scatter.

## Conclusions

- Lucky patch selection is free and reduces calibration requirements.
- Can this approach bias things in any way?
- What is the best 1-point statistic and the best tracer population?
- How much will 2-point statistics contribute?



# Recap

Good spectroscopic samples are hard to come by. **Solutions**

- **Selection in observables: e.g. Weights** (Lima, Cunha et al 2008)
- **Selection in non-observables: Don't do it.**
- **Shot-noise: need many galaxies**
- **Sample variance: need lots of area.**
- **Spectroscopic failures:**
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  - **Wrong spectroscopic redshifts.**

Cunha et al. 2012a

Cunha et al. 2012b

# **Spectroscopic failures**

# Spectroscopic simulations

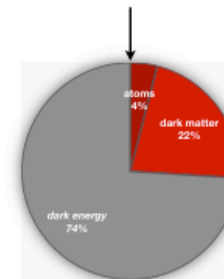
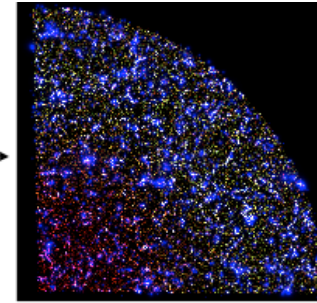
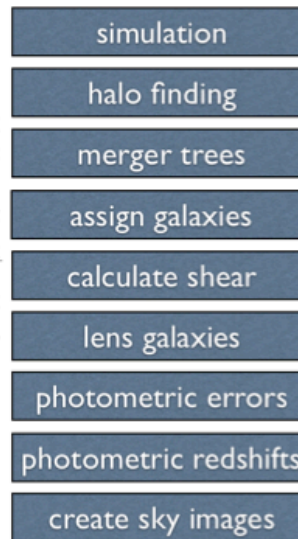
- N-body + photometry

simulated sky surveys  
developed with  
**Michael Busha** (galaxies + sim)  
**Matt Becker** (lensing + sim)  
**Brandon Erickson** (sim pipeline)  
Gus Evrard  
Andrey Kravtsov

Peter Behroozi (halos)  
Joerg Dietrich (shapes)  
Basilio Santiago (stars)  
Molly Swanson (mask)

**Eli Rykoff, Rachel Reddick** (testing)  
+ additional feedback by CWG, Sarah Hansen, Jiangang Hao, Alex Ji,  
Eusebio Sanchez, Tim Eifler, Joanne Cohn, Martin White  
+ many, many folks who will do analysis!

DES Mock Pipeline / R. Wechsler



**Risa Wechsler**  
Stanford/SLAC/KIPAC

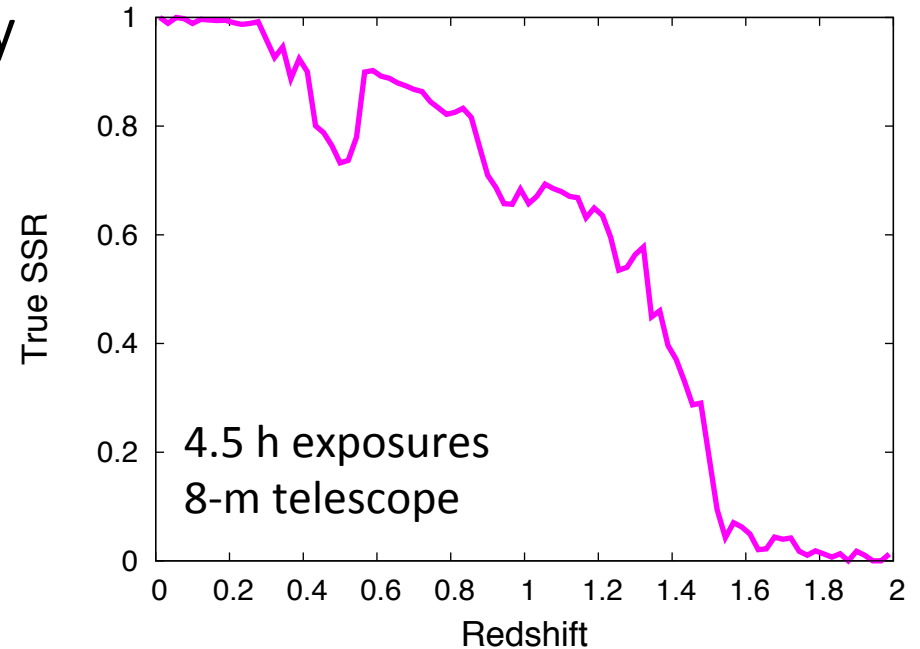
- Spectroscopy:

- **Simulated spectra:** K-correct templates + resolution + noise
- **Spectroscopic redshifts:** IRAF-rvsao on 1-D simulated spectra

# Completeness issues

- Spectroscopic samples are very incomplete

**Case study:** Simulations of  
DES photometry + VVDS-like spec-z's

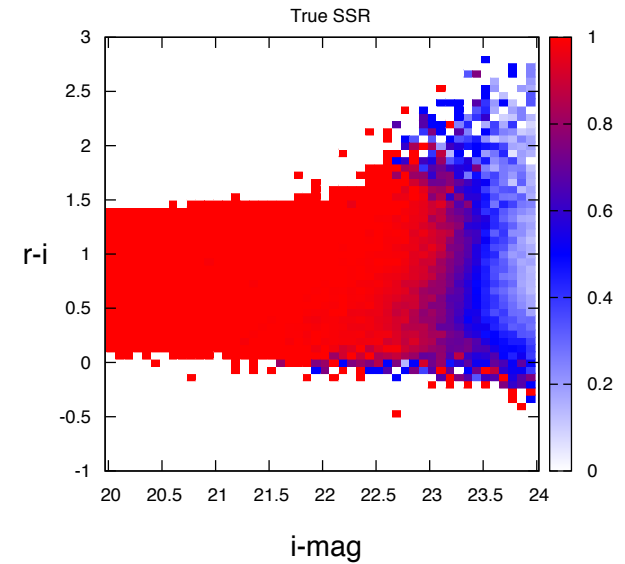


**True SSR:** fraction  
of galaxies with  
correct redshifts.

# Completeness issues

**SSR:** Spectroscopic Success Rate

**True SSR:** fraction of galaxies with correct redshifts.



# Completeness issues

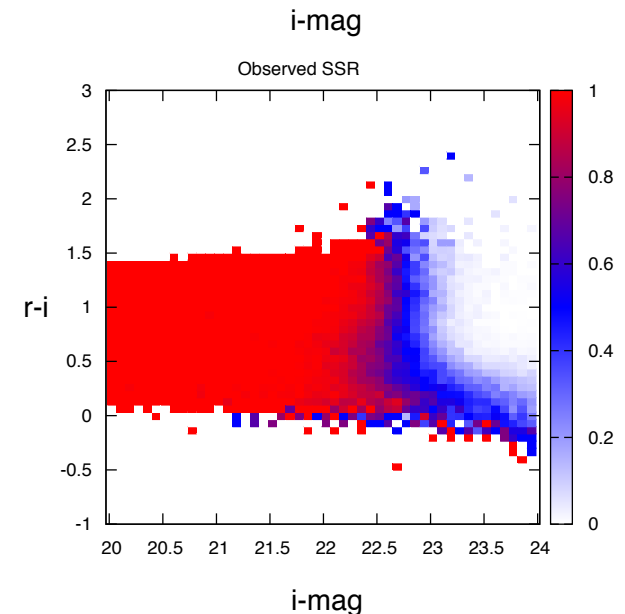
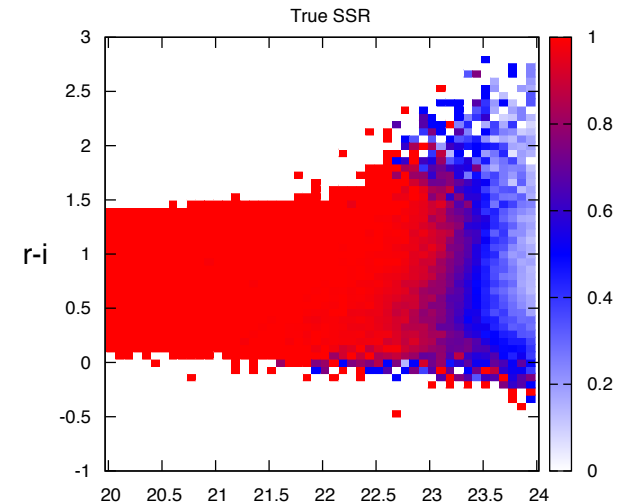
**SSR:** Spectroscopic Success Rate

**True SSR:** fraction of galaxies with correct redshifts.

**Observed SSR:** Fraction of galaxies with redshift confidence above some threshold (e.g.  $Q > 4$ ).

**Q:** Strength of correlation between observed spectra and best-fitting spectrum in a template library.

Cannot use **spectroscopic** sample for calibration of photo-zs of **photometric** sample if selection is different.



# Completeness issues

**SSR:** Spectroscopic Success Rate

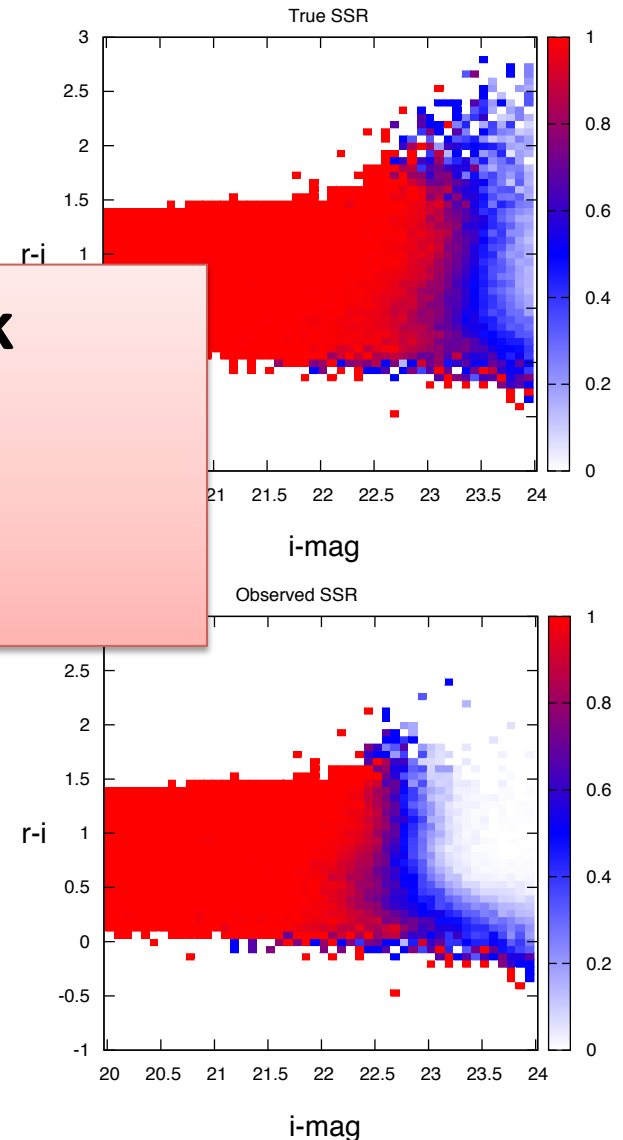
**True SSR:** fraction of galaxies with correct redshifts.

**Observed SSR:** fraction of galaxies with correct redshifts ( $Q > 4$ ).

**Q:** Strength of the match between the observed spectra and best-fitting spectrum in a template library.

In simulations, **neural network** approach was able to **match** spectroscopic selection in photometric sample.

Cannot use **spectroscopic** sample for calibration of photo-zs of **photometric** sample if selection is different.



## Selection matching with neural net

- Have a **redshift confidence (Q)** for galaxies in **spectroscopic sample**.
- Use neural net to find a relation between **Q** and photometric observables (magnitudes). This is  $Q_{\text{est}}$ .
- $Q_{\text{est}}$  can be calculated for **all galaxies** in the **spectroscopic** and **photometric** samples.



**$Q_{\text{est}}$** : redshift confidence estimated with neural net.

**$SSR_T$** : Percentage of correct redshifts in training sample.

**$z_{\text{true}}$** : bias due to selection matching with neural networks: **is negligible**

**$z_{\text{spec}}$** : bias due to selection matching + wrong redshifts: **is substantial**

## Shear-Shear constraints on $w$

16200 secs				bias( $w$ )	
Selection	Gal. Frac.	$SSR_T$ (%)	$\sigma(w)$	$z_{\text{true}}$	$z_{\text{spec}}$
$Q_{\text{est}} > 1.5$	0.75	91.4	0.07	0.004	- 0.52
$Q_{\text{est}} > 2.5$	0.59	97.8	0.09	0.002	- 0.13
$Q_{\text{est}} > 3.5$	0.46	99.6	0.10	-0.001	- 0.02

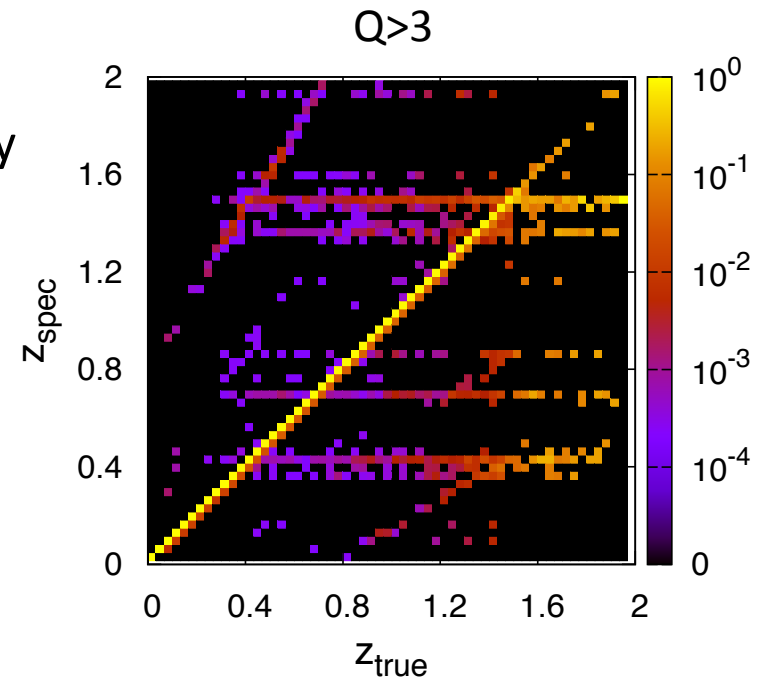
# Spectroscopic failures (wrong redshifts)

## Issues:

- When spec-z's are wrong, they're really wrong.
- A small speck of wrong redshifts is enough to mess up cosmological constraints.

Sample used in the plot has 98.6% correct redshifts and constitutes 60% of total sample.

**Case study:** Simulations of  
DES photometry + VVDS-like spec-z's



Q: cross-correlation  
parameter (measures  
redshift confidence)

## Shear-Shear constraints on $w$

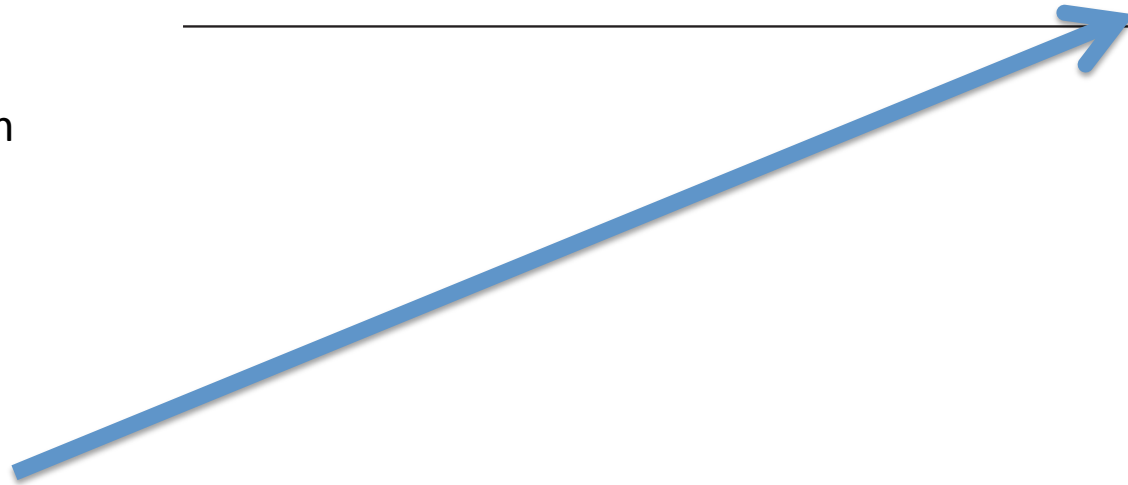
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$Q_{\text{est}} > 3.5$	0.46	99.6	0.10	-0.001	- 0.02



# Conclusions

- **Incompleteness:**
  - **Does not introduce cosmological biases** if selection matching is performed.
  - Statistical constraints suffer with reduction of sample size.
- **Wrong redshifts:**
  - Cause severe biases.
  - Need better than 99% correct redshifts.
  - If 99% accuracy not possible, need to calibrate spectroscopic error distribution  $P(z_{\text{true}} | z_{\text{spec}})$  with deeper sample/better instrument.
- **Moral of the story:** Focus has to be on accuracy of derived redshifts.

# How can we get so many spectra?

## Existing instruments:

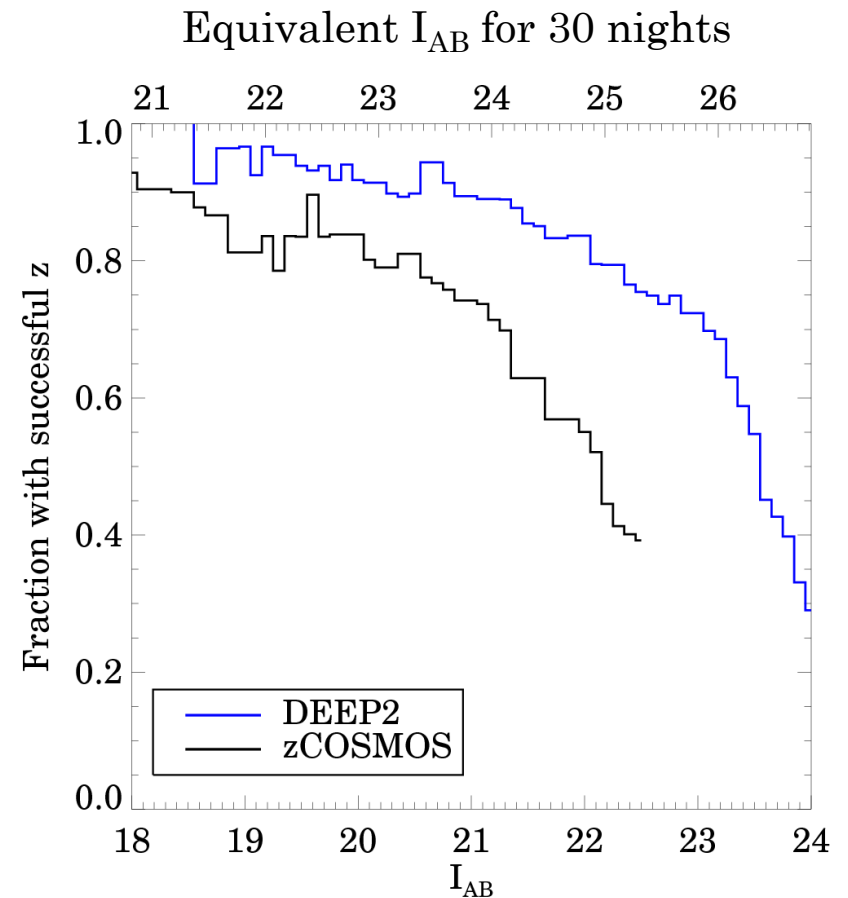
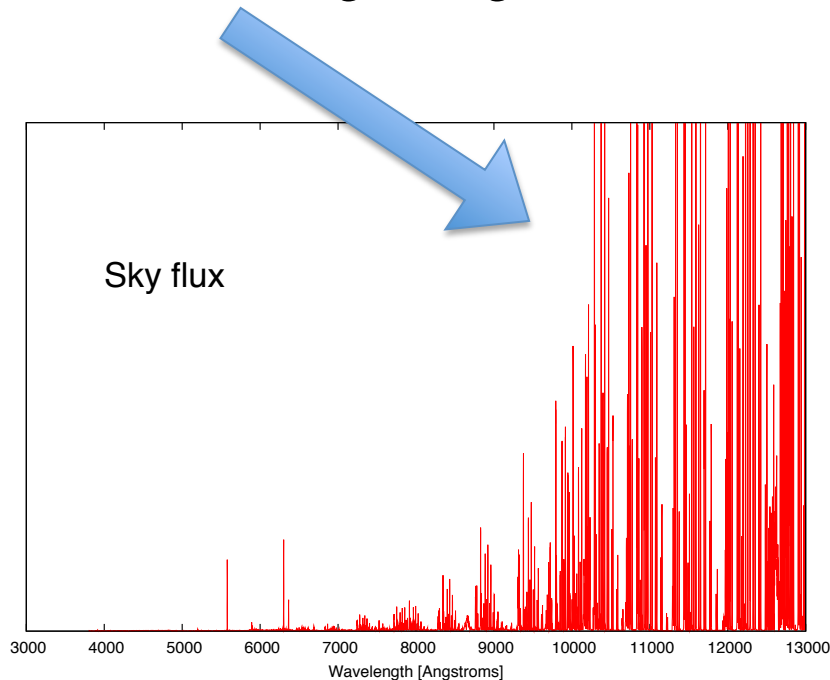
- VLT (8-m)
- Magellan (6.5 m)
- Gemini (8-m)
- Keck (10-m)

## Planned:

- PFS on Subaru (8 m)
- ngCFHT (8 m)
- IFU on WFIRST (2.5 m)
- GMACS (24.5 m)

# Calibrating photo-z's at LSST depth is limited by incompleteness in redshift surveys

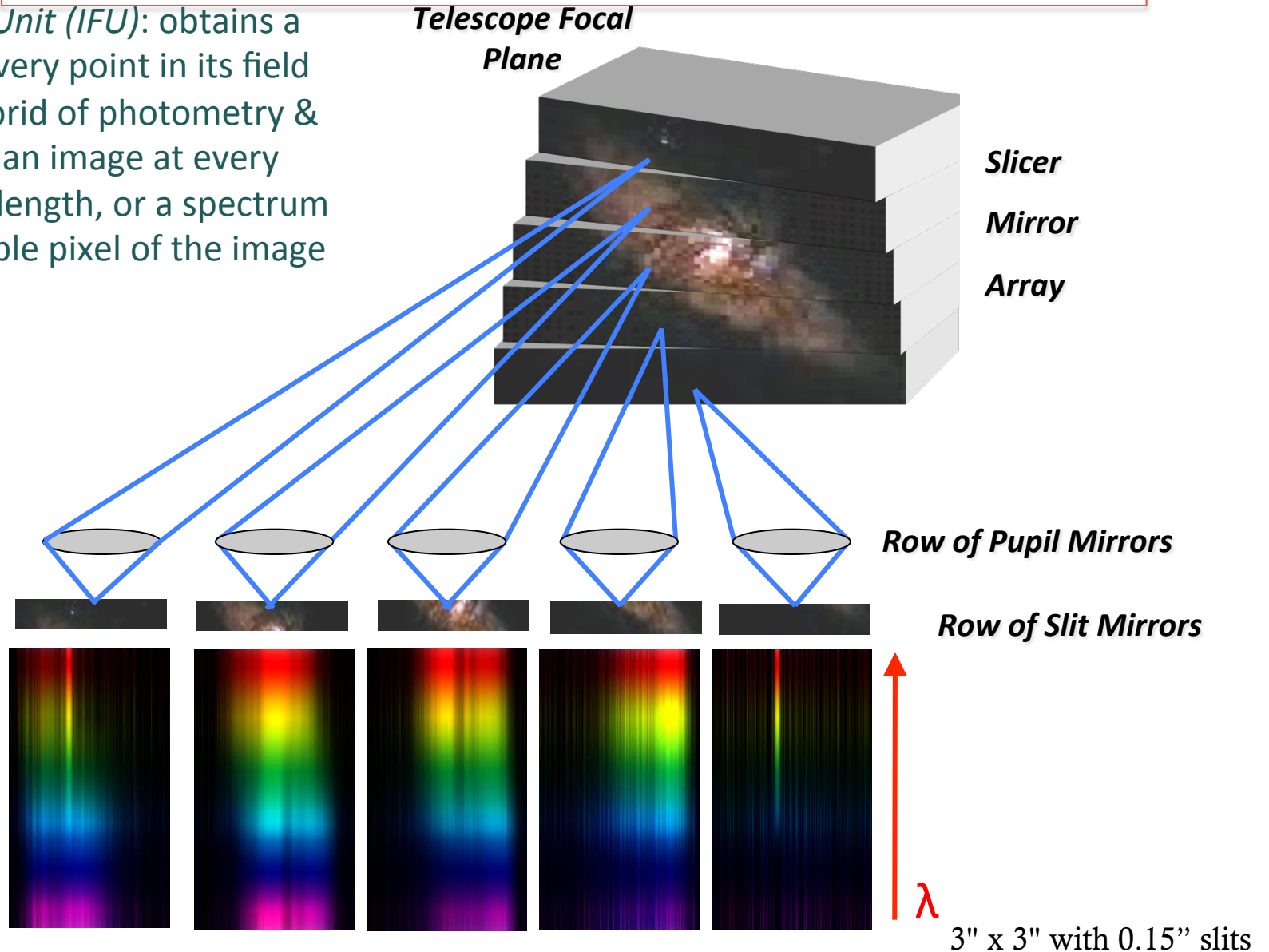
- Even with instruments now being built, this will be extremely **difficult from the ground** at  $z > 2$ , degrading DE FoM



Redshift success rates from DEEP2  
(Newman et al. 2012), zCOSMOS  
(Lilly et al. 2009)

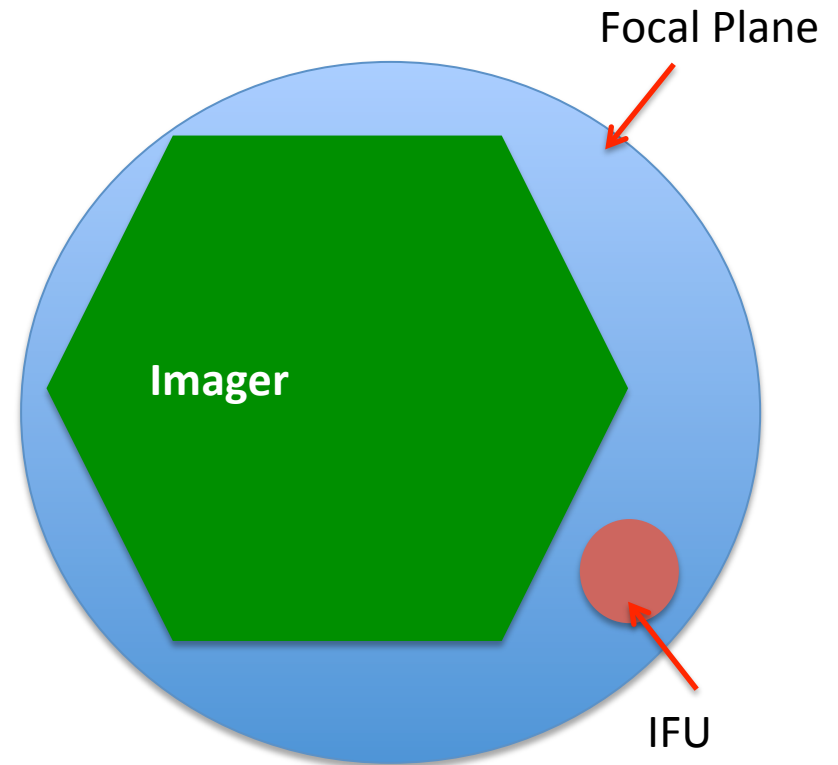
# Integral Field Spectroscopy Concept

*Integral Field Unit (IFU):* obtains a spectrum at every point in its field of view. A hybrid of photometry & spectroscopy: an image at every possible wavelength, or a spectrum at every possible pixel of the image



# Why an IFU on WFIRST?

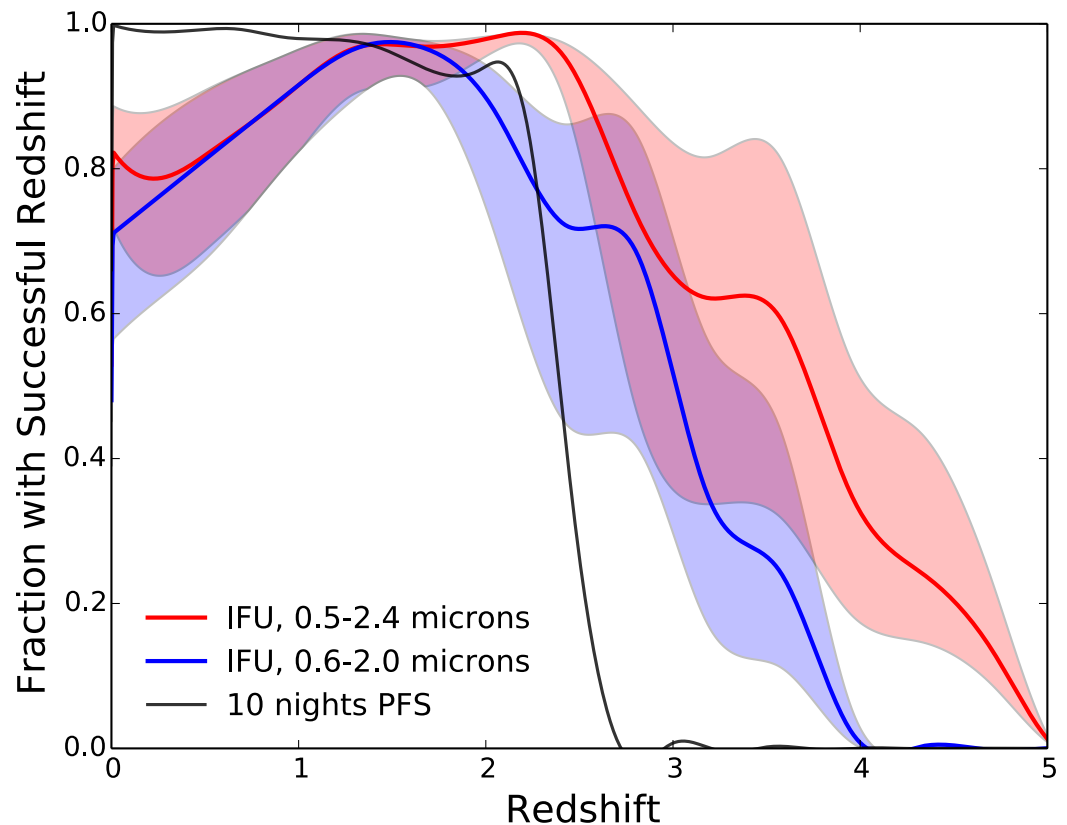
- Get supernovae spectra while performing the imaging survey.
- But SN only takes up one pixel in IFU
- **Use rest of IFU to get spectra!**





# Why an IFU on WFIRST?

- About 3000 sq degrees.
- few  $\times 10^4$  low-res spectra
- Extending LSST calibration beyond  $z \sim 2$  can improve FoM by 30-40%.

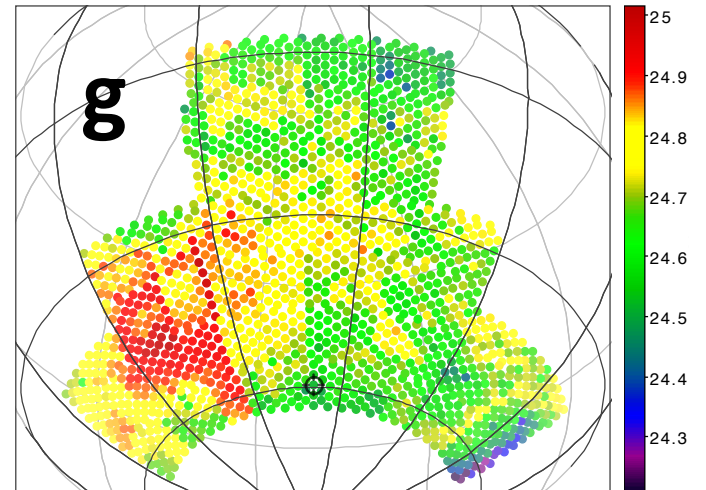
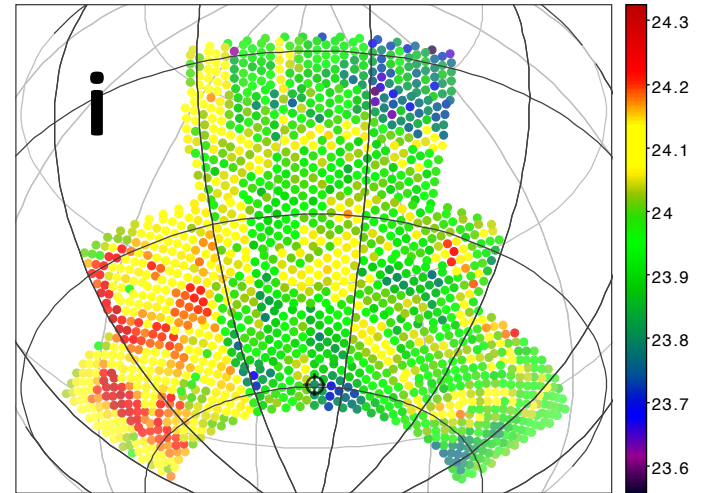


In collaboration with S. Perlmutter,  
J. Newman and C. Hirate

## **Part II - Angular selection issues**

# Strong angular dependence of photo-z scatter

DES 5yr  
mag – limits



**The End**