Supermassive Black Holes and Their Environments



Jörg M. Colberg University of Massachusetts, Amherst (previously CMU, Pittsburgh) with Tiziana Di Matteo CMU, Pittsburgh

Quick overview

- Introduction
- Defining the problem/setting up the machinery
- Results/Interpreting the results
- Summary

The QSO challenges



- First challenge: There are lots of them, and they have an interesting redshift distribution
- → You can't just ignore them if you want to understand galaxy formation and evolution

The QSO challenges (cont'ed)



 QSOs/AGNs are powered by supermassive black holes, which sit at the centers of galaxies

The QSO challenges (cont'ed)



 Even our own Milky Way galaxy harbours a BH, albeit a "small" one (~10⁶ M_{sun}), which we see indirectly as stars orbit around it. The BH is quite inactive.



- Locally, we can observe AGNs and measure BH masses
- The mass of BHs is tightly coupled to properties of the hosts' bulges, with a BH fundamental plane being suggested (Hopkins et al. 2007):

 $M_{BH} \sim \sigma^{3.0} R_e^{0.43}$ or $M_{HB} \sim M_*^{0.54} \sigma^{2.2}$

• Galaxy formation models have to account for this

The QSO challenges (cont'ed)



- QSOs are known out to almost z=7
 - If local relationships are valid at high z, how is it possible these massive objects exist at such early times, in a ∧CDM cosmology that forms massive objects last?

Defining the problem

- Over the past few years, theoretical models have been developed to try to understand how SMBH are formed and how they fit into the framework of galaxy formation
- It's a two-scale problem:
 - ~galaxy scales (and beyond): what effect has the feedback from the accretion on the host galaxy/system?
 - ~10pc or below: accretion disk, jet creation, merging of binaries...

Defining the problem (cont'ed)

- In the context of galaxy formation, smallscale problems are often "ignored"
- → assume that binaries will merge "fairly rapidly"
- → assume that some fraction of the accreted mass will be converted into feedback energy etc.
- Semi-analytical galaxy formation models have been particularly successful/useful for this problem

Defining the problem (cont'ed)

 But then: SPH simulations have been quite useful to study (for example) mergers of galaxies, so why not add BHs to the mix and see what happens?



Defining the problem (cont'ed)



- Merger simulations with BHs work quite well: M_{BH}-σ relation matched (Di Matteo et al. 2005)
- But how does this actually work???

Setting up the machinery

- Take SPH code (Gadget2) that includes radiative cooling, heating, star formation/supernova feedback (Springel et al. 2003) and add black hole particles
- black hole particle = collisionless 'sink' particle that can grow in mass either via accretion of nearby gas or by merging with another BH
- Gas accretion: Bondi-Hoyle

 $\sim M_{BH}^2 \rho / (c_s^2 + v^2)^{3/2}$

 $\rho,\,c_{\!_{S}}$ density, sound speed of ISM gas

M_{BH}, v mass, velocity of BH

→unresolved accretion related to resolved largerscale gas distribution

Setting up the machinery (cont'ed)

- Impose maximum for accretion: 3 times Eddington (consistent with models: Volonteri & Rees 2006)
- Set mass-to-energy conversion efficiency, i.e. relate gas accretion rate to radiated luminosity, set to standard value of 10% (for radiatively efficient accretion disk into non-rapidly spinning BH, Shakura & Sunyaev 1973)
- Set fraction of energy that can couple to surrounding gas (free parameter, determined from suites of merger sims so that M_{BH}-σ fits), 5%; note it's assumed to be isotropically
- Allow BHs to merge if they're close and if their relative velocities are low (basically at resolution limit of sim)
- → main idea: when a BH accretes material you want immediate feedback, right in the nucleus of the galaxy

Setting up the machinery (cont'ed)

- HERE: Instead of using two merging galaxies, use cosmological volume
- Simulation suite, I'll focus on BHCosmo, I = 33.75 Mpc/h, N_p = 2*486³, m_{DM} = 2.75*10⁷ m_{sun}/h, m_{gas} = 4.24*10⁶ m_{sun}/h, with WMAP1 parameters
- Use FOF group finder on the fly, place seed BH of mass 10⁵ M_{sun}/h in each halo of mass 10¹⁰ M_{sun}/h (which doesn't already have one)
- Run at Pittsburgh Supercomputer Center, on Cray XT3 (2k procs) over four weeks, number of floating point operations exceeding Millennium Run's (computationally *very* expensive when compared with semi-analytical approach!)

So what did we get?

- Simulation run until z=1
- Each time a BH is active (accretion, merger), data output → over 3,000,000 such events
- At z=1, a bit more than 3,000 BHs in volume
- For each BH, we have a detailed merger tree
- But first, some pictures...



(Di Matteo et al., arXiv:0705.2269)



















⁽Di Matteo et al., <u>arXiv:0705.2269</u>)

This all looks cool, but does it make sense?



Di Matteo et al.: M_{BH}-σ relations at different z (thick grey line: local observations); weak evolution M_{BH}/σ~(1+z)^{-0.2}; consistent with Hopkins' fundamental plane; but note: it's quite a small sample of BHs



- Di Matteo et al.: Evolution of cosmological BH density consistent with observations
- Global BH accretion more narrowly peaked than SFR, around z=3

The curse of a small box: one object

Black Hole Mass Function



Intermediate masses "catch up" later

Di Matteo et al.: Black hole mass function in good agreement with observations (grey bands; dark: local [Marconi et al. 2004]; bright: from hard Xray [Shankar et al. 2004])

SMBH and their Environments



• For the largest masses, BHs and their host haloes evolve in a somewhat decoupled way

SMBH and their Environments (cont'ed)



- → formation redshifts of largest BHs not following hierarchical buildup of structure
- \rightarrow formation of massive BHs at high *z* generic feature of the model





Relation typically expressed as $m_{BH}/10^8 M_{sun} = c (m_h/10^{12} M_{sun})^{\alpha}$ (Ferrarese 2002) Simulations in good agreement with observations (e.g. Shankar & Mathur 2007)

Most active BHs distributed quite evenly across halo mass range \longrightarrow if sim is correct, the clustering of AGN should be luminosity independent – indeed seen in DEEP2 (Coil et al. 2007)

Slopes for relation similar to what is found for mass r'ship









Enhanced accretion in higher density regions consistent with picture that gas rich mergers are main trigger of quasar phase (c.f. Di Matteo et al. 2007); more accretion at higher z





 No simple one-to-one relationship between SFR and BH accretion



- SFR density peaks at slightly lower halo masses than accretion rate density (the high-mass end is very noisy b/c of the small volume!)
- "Peak" in accretion rate density about at position of observed QSO halo masses (somewhat above 10¹²M_{sun}); also agrees with Hopkins et al. (2007)'s semi-analytical modeling



 Lowest mass BHs show no density dependencies, in fact they all evolve very slowly, even in voids (void AGN – Constantin et al. 2007); only 20% of these have ever experienced a merger

Summary

- Cosmological SPH simulations that include BHs have become a valuable tool to study the formation of SMBHs – they are computationally expensive, but they don't rely on too many assumptions
- They show that
 - 1. The formation history of the most massive BHs is very complex, with many of them forming *anti-hierarchically*
 - 2. Massive BHs at high *z* are a generic feature
 - 3. The most massive BH at high *z* need not be the most massive BH at low *z*

Summary (cont'ed)

- 4. The simulation reproduces the M_{BH} - σ relation, indictating some evolution with *z*
- 5. The m_{BH}-m_{halo} relation also matches observations well
- Most active BHs distributed evenly across haloes at z=1 → luminosity independent clustering of AGN as seen in DEEP2
- 7. BH masses, accretion rates, and their hosts SFR scale as $\rho/\rho_{mean}^{-3/2}$, $\rho/\rho_{mean}^{-3/2}$, and ρ/ρ_{mean}^{-2} , respectively
- Peak in BH accretion density as function of halo mass consistent with observed values
- At z=1, there exists a large population of ~10⁶ M_{sun} BHs across a very wide range of environments, all accreting very slowly (accounting for void AGN)